# Product Training Guide

# PDP-503CMX





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### **Preface**

This technical training guide will address the disassembly and adjustments of the Pioneer PDP-503CMX Plasma Display.

This guide was designed as a servicing aid and is not intended to replace the service manual. The student should have the appropriate service manual on hand when when using this guide. Data in the service manual for this unit contains specific information on safety, parts and adjustments.

### **Safety information**

Important safety data for this Pioneer model is contained in the service manual. Before returning the unit to the customer, complete all product safety obligations and tests. Technicians who bypass safety features or fail to carry out safety checks may expose themselves and others to possible injury, and may be liable for any resulting damages.

For more information on electronic circuits and block diagrams refer to Service manual ARP3093



Lead in the solder used in this product is a known reproductive toxicant which may cause birth defects or other reproductive harm. (California Health and Safety Code Section 25249.5).

When servicing this or handling circuit boards and other components which contain solder, avoid unprotected skin contact with the solder. Also, when soldering do not inhale any smoke or fumes produced.

# **List of New Functions**

### 1. Out of Menu Mode

### **AUTO SET UP**

- A function to adjust SCREEN mode automatically.
- The results of the adjustment is reflected on SCREEN value in Menu Mode.
- It functions only in case of PC signal input. (INPUT 1 or 2).

### **POINT ZOOM**

- A function to magnify a display picture.
- The magnifying powers are 1.5 times, 2 times, 3 times, and 4 times
- When setting "POINT ZOOM", the picture size becomes "FULL mode".
- It functions only in the case of PC signal input.

### **Levels Display**

- A function to display a setting content in OPTION menu.
- It displays by pressing the "DISPLAY CALL" key more than 2 sec. during an OSD display by usual DISPLAY CALL.
- Able to control this function using a new RS-232C command (DS2).

### **STILL**

- A function to make a still picture from a present picture on the monitor.
- Able to set up using RS-232C command (SLY/SLN).

### 2. In Menu Mode

#### **AUTO FUNCTION**

- A function to switch to this input automatically, when a signal is inputted to the input which was selected by this setting.
   Automatically it goes back to previous input when there is no input signal in the input.
- This function works only with "INPUT1" and "INPUT4".
- For the "INPUT1", this function works only with Composite SYNC and Separate SYNC.

### **POWER CONTROL**

- To switch the settings "Normal Display", "Linear Brightness", and "Power Save".
  - 1. Normal Display : Almost the same as PDP-502 setting "ABL ON"
  - 2. Linear Brightness: Almost the same as PDP-502 setting "ABL OFF"
  - 3. Power Save : New function from PDP-503

A function to lower the peak brightness

and lowers power consumption.

Able to set up using RS-232C command (1: PWN / 2:PWS / 3:PWL)

### **INPUT LABEL**

- A function to change "INPUT LABEL" of each input.
- It is able to set up max. of eight letters.

#### **PURECINEMA**

- A function to convert 480i to 480P based on 2-3 pull-down data.
- There are three settings; OFF, STANDARD, and HQ.
- Able to set up input signal NTSC/480i only
- Able to set up using RS-232C command (PUN/PUS/PUH)

#### **DIGITAL NR**

- Setting up digital noise reduction.
- There are four settings; OFF, LOW, MIDDLE, and HIGH.
- It is effective only in the case of a VIDEO (NTSC) signal input.
- Able to set up using RS-232C command (NRN/NRL/NRM/NRH)

#### **COLOR TEMP**

- A function that changes setting of the colors TEMP.
- There are six settings: LOW (approx. –3000K), MID LOW (approx. –2000K), MIDDLE(+/- 0K), MID HIGH(approx. +1000K), HIGH(approx. +2000K)
- It is effective only in the case of a VIDEO (NTSC) signal input.
- Able to set up using RS-232C command (CT1/CT2/CT3/CT4/CT5)

### 3. Integrator Menu

### **OFF TIMER**

- A function to switch to Stand-by mode after a set time.
- · This setting has OFF,

TIMER (1 to 24H/ every 1H)
MASK (0.0 to 9.5 H/ every 0.5 H)
MASK Color (WHITE /RED / GREEN/ BLUE)

### 2 by 2 mode

- A function to make temporally 4 screen multi-display.
- This setting has ON or OFF and display area (upper left/ lower left/ upper right/ lower left).
- Able to set up using RS-232C command (MGY/ MGN/ MG1/ MG2/ MG3/ MG4)

### **ORBITER**

- A function to control burned display by shifting picture location for every moment.
- The setting has ON or OFF
- Make the picture location shift one dot by one dot horizontally or vertically every eight minutes.
- Able to set up using RS-232C command (OMY/OMN).

#### **INVERSE**

- A function to control burned display by reversing output picture.
- The setting has ON or OFF.
- Able to set up using RS-232C command.

### **ID SET**

• A function to set or change ID No.

### MONITOR NAME

- A function to register a name with each unit.
- Able to set max. of twelve letters.
- Able to confirm the name by Display Call/ GET command

### **HDTV Mode Setting**

- A function to set actual line number in HDTV (1080i/1035i)
- Able to set this function when signal mode is "12/13"
- Able to set up using RS-232C command (1080i=H80/1035i=H35)

### 4. Service Factory Menu

### **Displaying / Setting Pulse Meter**

- A function to display or set the present pulse meter.
- The display is ten million unit
- The setting is hundred billion unit.
- Able to set up using RS-232C command.

Pulse meter display: PMD

Pulse meter setting: PMS+ XXX

### Writing setting in EEPROM for Plug & Play use

- Releasing Write-protection of EEPROM for Plug & Play use.
- Able to set only in service factory mode and RS-232C factory adjustment mode.
  - When it exits the above modes, it returns to Protect setting.
- Able to set up using RS-232C command.

Write protect release: EWY Write protect setting: EWN

### 5. RS-232C

### Picture mute ON/OFF setting

- A function to set Picture MUTE on or off.
- No Last Memory function.
- MUTE is canceled when other operations are conducted.
- Able to set using RS-232C command only.
- It is effective in case of only Normal mode/ RS-232C adjustment mode/ RS-232C factory adjustment mode.

### Drive ON / OFF Setting.

- A function to set Drive circuit on or off.
- There is no last memory function. (After turning off a unit, this setting is canceled)
- Able to set using RS-232C command only.
- The command is effective only in Standby mode and RS-232C factory adjustment mode.

### 100 % display mode setting 100%

- A function to change screen display into 100 % display.
- It functions only in case of VIDEO signal.
- · All of menu modes are prohibited during this setting.
- Able to set up using RS-232C command only.

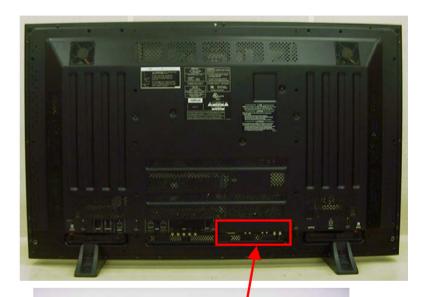
# **Basic Specification**

	PDP-502MX/MXE (Current model)	PDP-503CMX	PDP-433CMX
Screen size	50inch	50inch	43inch
Aspect ratio	16:9	16:9	16:9
Number of pixels	1280(H) 768(V)	1280(H) 768(V)	1024(H) 768(V)
Pixel pitch	0.858 mm (RGB) 0.808 mm	0.858 mm (RGB) 0.808 mm	0.930 mm (RGB ) 0.698 mm
Gradation	(256 gray scale)	(768 gray scale)	(768 gray scale)
Brightness	560cd/m2	800cd/m2	800cd/m2
Contrast ratio	560:1	800:1	800:1
Viewing angle	H: More than 160°	H: More than 160°	H: More than 160°
	V: More than 160°	V: More than 160°	V: More than 160°
Fan	4	2	2
Front filter	Acryl	Glass	Glass
Power requirements	MX: 100~120V 50/60Hz	MX: 100~120V 50/60Hz	MX: 100~120V 50/60Hz
	MXE: 100~240V 50/60Hz	MXE: 100~240V 50/60Hz	MXE: 100~240V 50/60Hz
Power consumption	470W	380W	TBD
Effective screen size	1098mm 620.5mm	1098 mm 620.5 mm	952.3 mm 536.1 mm
Dimensions	1218mm 714mm 98mm	1218mm 714mm 98 mm	1070mm 630mm 98mr
Weight	40.3kg	38.9kg	Less than 30kg

# **NEW Features/Benefits**

# • PDA-5002

- When installed it adds Video, YC, and DVI input, as well as enabling High Definition.
- Card manufactured and supported by Pioneer.







## **Rear View & Terminals**



503CMX
RGB/BNC\*5 In x1
RGB/D-Sub In x 1
RGB/D-Sub Out x1
Audio/Mini LR In x1
Audio/Mini LR Out x1
Speaker LR x1
Control
RS-232C/D-Sub 9 x1
SR/Mini In+Out x 1
Combi/Mini Din 6 In/O x1



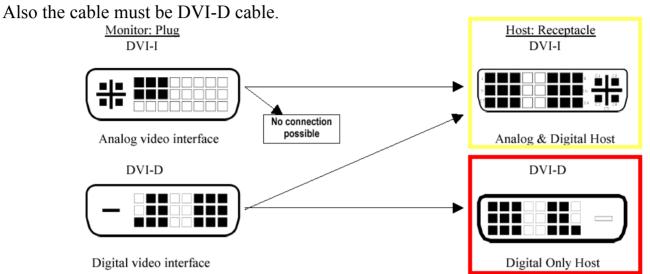
PDA-5002 DVI-D In x1 YC/S VHS In x1 Composite/BNC In x1 Composite/BNC Out x1 Audio LR/RCA x2

PDA-5002 (VIDEO CARD)



### **DVI-D** interface for PDA-5002

There are two types of DVI interface; DVI-D and DVD-I. PDA-5002 has DVI-D input. Which means this terminal can only accept Digital RGB signal.



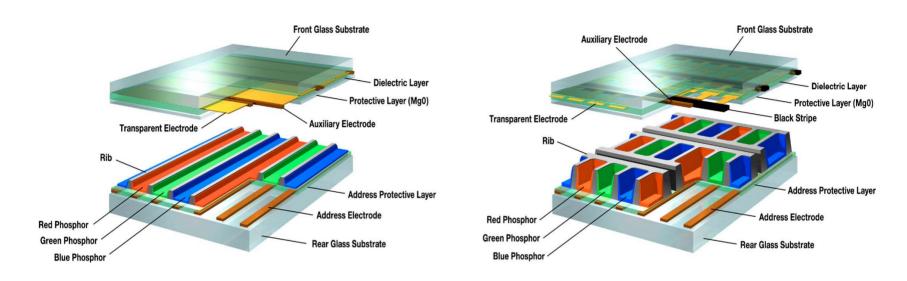
DVI-I: Combined Digital and Analog Pin Assignments (Yellow Square)

Pin	Signal Assignment	Pin	Signal Assignment	Pin	Signal Assignment
1	TMDS Data 2-	9	TMDS Data 1-	17	TMDS Data 0-
2	TMDS Data 2+	10	TMDS Data 1+	18	TMDS Data 0+
3	TMDS Data 2/4 Shield	11	TMDS Data 1/3 Shield	19	TMDS Data 0/5 Shield
4	TMDS Data 4-	12	TMDS Data 3-	20	TMDS Data 5-
5	TMDS Data 4+	13	TMDS Data 3+	21	TMDS Data 5+
6	DDC Clock	14	+5VDC Power	22	TMDS Clock Shield
7	DDC Data	15	Ground (return for +5,	23	TMDS Clock +
			Hsync and VSync)		
8	Analog Vertical Sync	16	Hot Plua Detect	24	TMDS Clock -
C1	Analog Red	C2	Analog Green	C3	Analog Blue
C4	Analog Horizontal Sync	C5	Analog Ground (RGB return)		

Technical explanation on the new features. - Higher luminance and contrast -

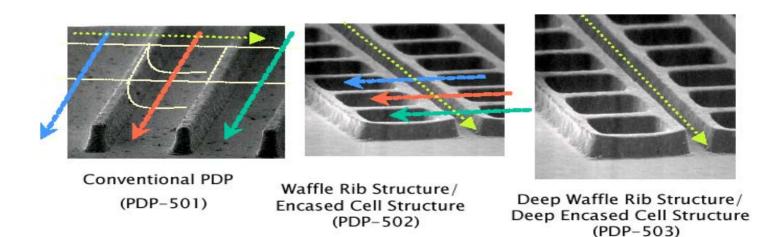
Higher luminance is realized by changing the cell structure.

# **Cell Structure Comparison**



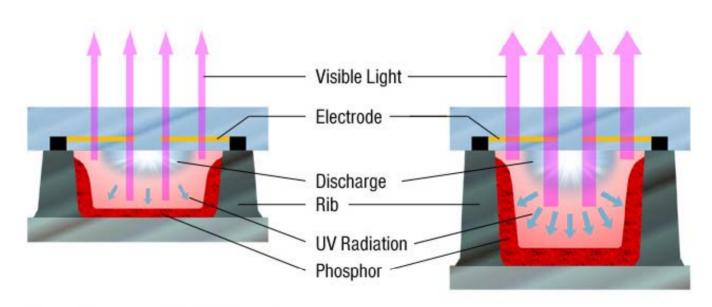
### Conventional straight-type cell structure

### **Pioneer Boxed Cell Structure**



Deep Waffle Rib Structure: realises even higher light emission efficiency

For the PDP-503, Pioneer's further improved this technology by making each individual cell deeper.



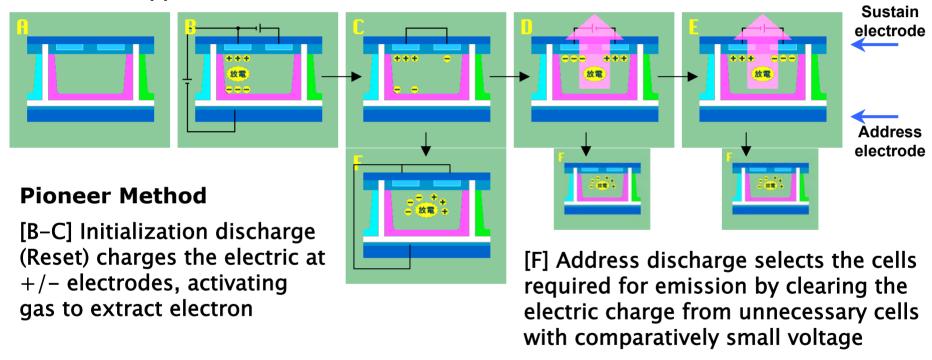
**Previous Encased Cell Structure** 

Deep Waffle Rib Structure (Deep Encased Cell Structure)

The new cell structure has a greater light emission area, so this results in even higher light emission efficiency—50% higher than our previous model . (PDP-502)

# PDP basic principles

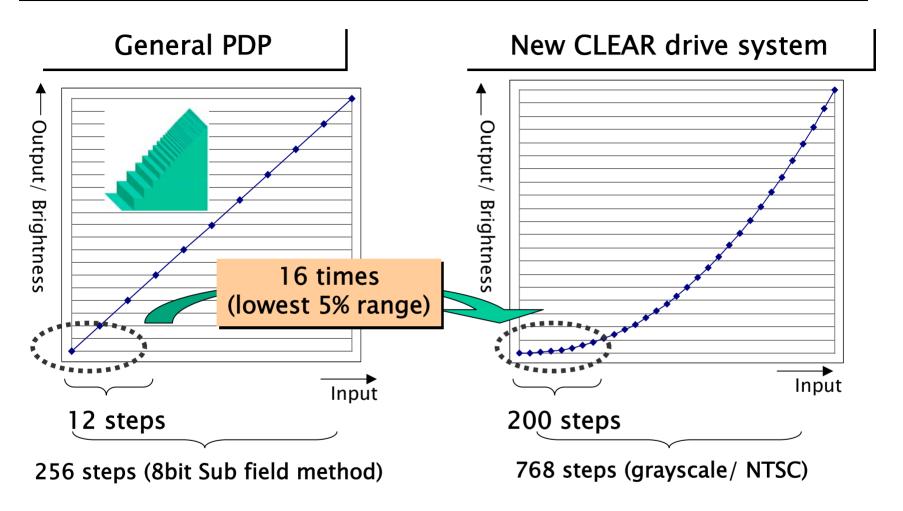
The PDP screen is 2 glass panels with pixels sandwiched. The pixels consist of tiny cells with electrodes on the top and bottom. Inert gas (Xenon+Neon) is trapped between 2 glasses, separated by a gap of just 100-200 microns wide. UV light is generated by discharging the gas using electrodes. Red, green and blue phosphors absorb these UV discharges and reradiate the energy as visible light to produce the colors that appear on the screen.



[D] Sustaining discharge is made by a pulse of voltage on sustain electrodes. It generates UV light, which makes phosphor radiate visible light emission.

[E] The electric at electrodes remains so that continuous pulses of AC voltage can make another light-emitting discharge

# Improvement of gradation reproduction in low brightness range



- · Linear shaped characteristics of brightness level against input signal of conventional PDP is poor at gradation in low brightness range
- · Allocating comparatively more steps in low range, Characteristics of 503 has a gamma curve similar to analog CRT, which doesn't require the artificial process for offsetting gamma curve of input signal in video processing

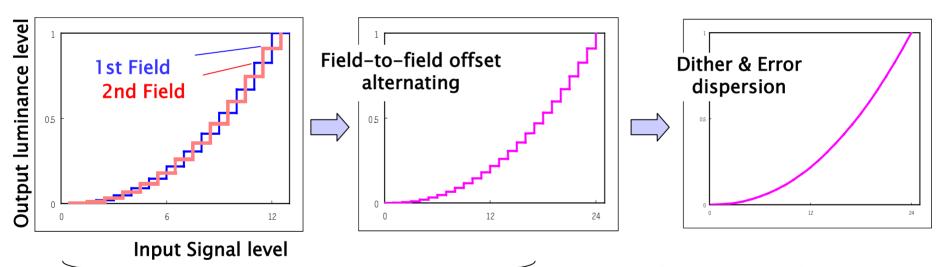
# CLEAR driving method: the way to increase gradations

### 502MX:

12 sub-field x 2 (Field-to-field offset alternating) x 16 (Dither & Error dispersion) = 384 gradations

### 503CMX:

	Sub-liela	rieid-to-neid onset aiternating	Dittier & Error dispersion	i Total gradations
PAL	13	x 2	x 32	= 832
PC	10	x 2	x 32	= 640
NTSC	12	x 2	x 32	= 768



Each field (1/60 sec) can have 12 steps. (in case of NTSC) With using 2 neighboring fields, different grayscales are assigned. By combining these 2 fields, grayscales inbetween can be generated. As a result of it, another 12 steps can be implemented to get 2 times as many grayscales as that of 1 field.

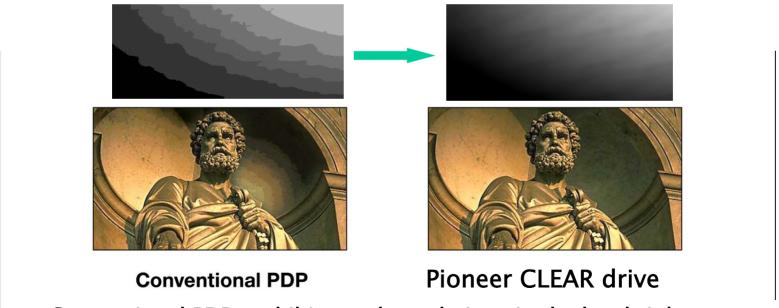
Dithering & Error dispersion method realized by 10bit precise calculation refines the analog-like smooth gamma curve

# Gradation Reproduction in Low Brightness Range

Pioneer's CLEAR\* driving technology has succeeded in eliminating false contour of poor gradation areas. Details in shadow that were previously obscured in conventional PDP can now be seen.

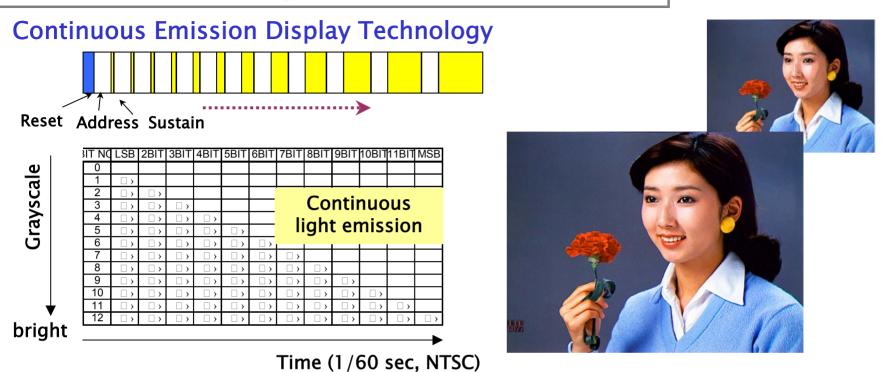
(\*CLEAR: high-Contrast & Low Energy Address & Reduction of false contour sequence. We alternatively call it "Continuous Emission Display Technology")

Even with dark images, detailed patterns are faithfully reproduced.



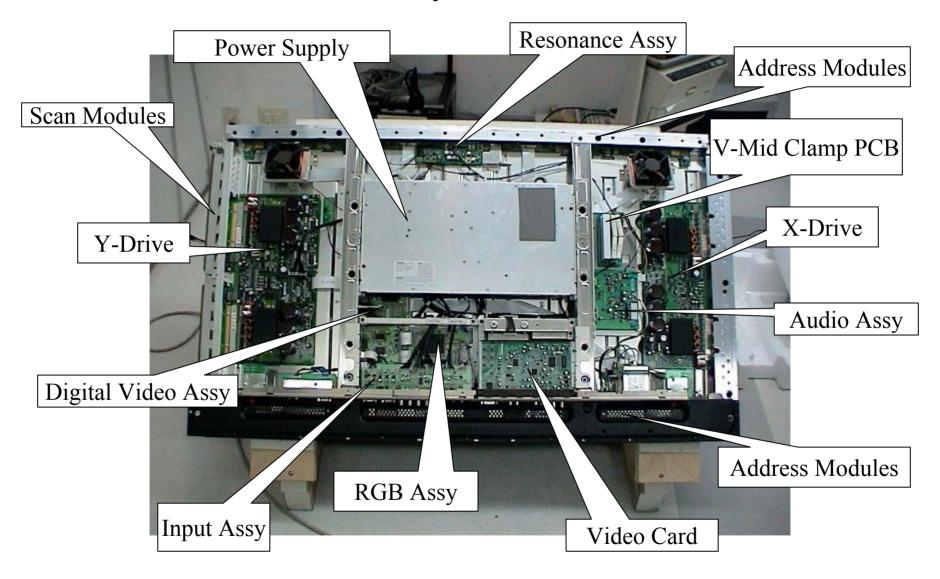
Conventional PDPs exhibit rough gradations in the low brightness range, so image quality in dark areas is inferior. Pioneer's gradation slope is much smoother.

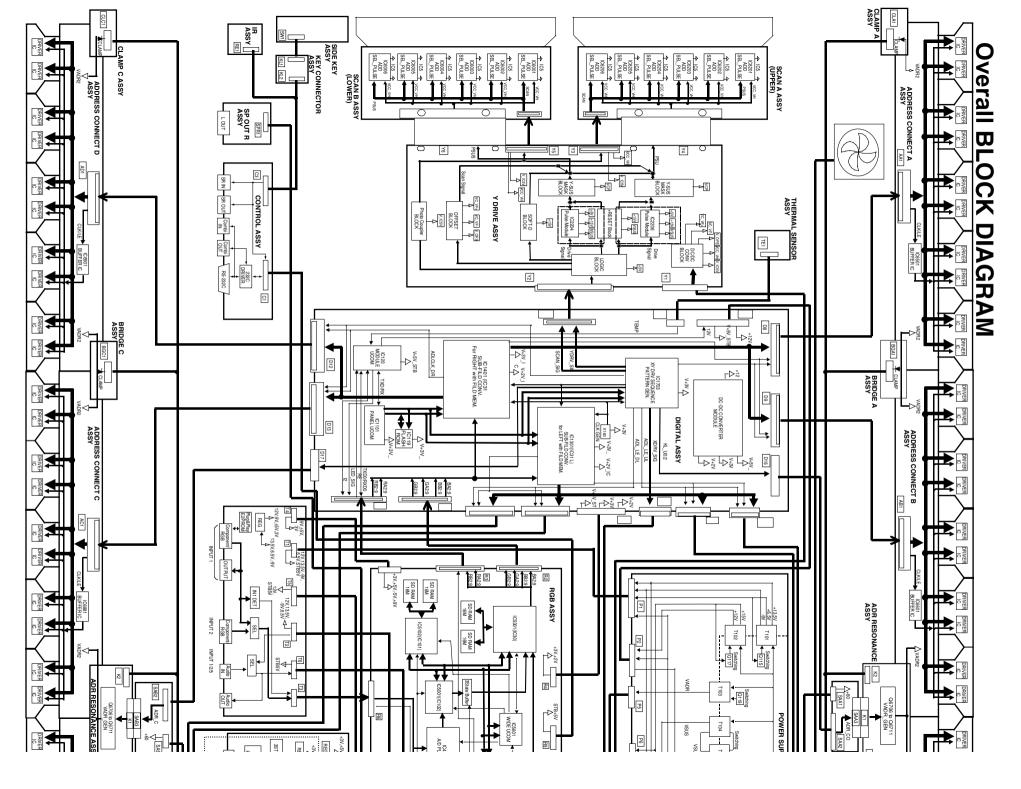
### **CLEAR sub-field driving method**

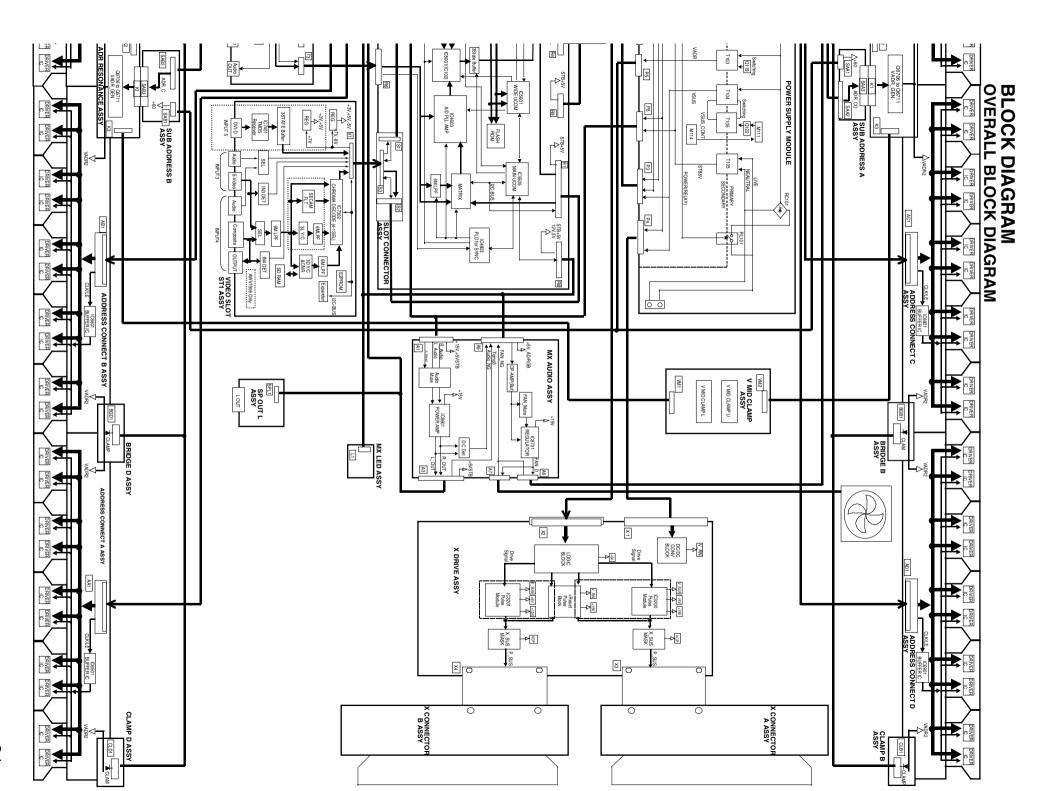


- ·Only one reset discharge per field
- ·Continuous light Emission of the needed number of pulse
- No random light emission = No more random gaps without emission
   Results :
- Higher Contrast (Lowest brightness less than 1cd/m2)
- Less Addressing power consumption: 1/3 vs 501
- No Dynamic False contour

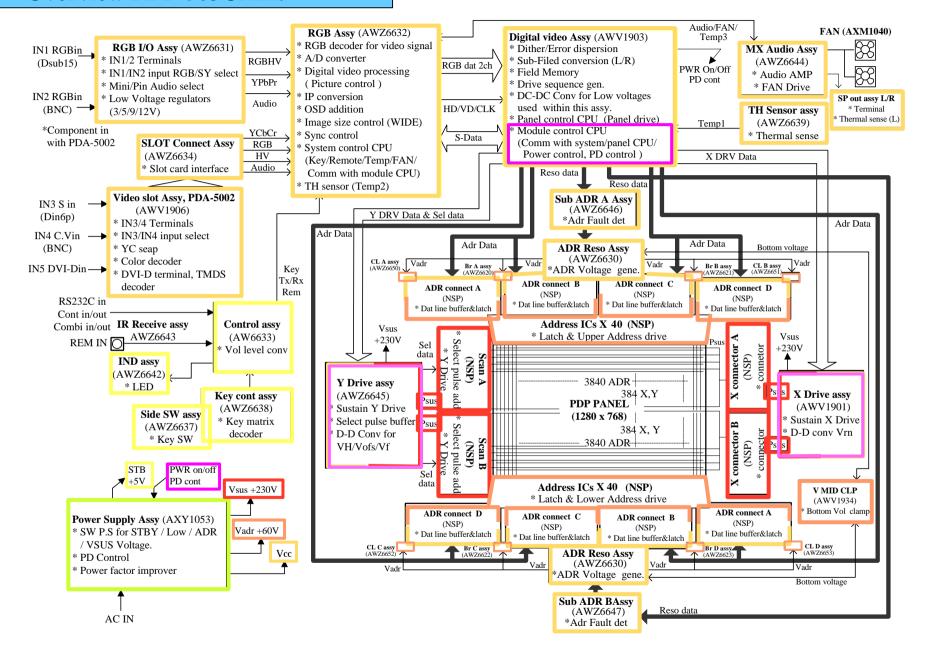
# **Main PCB Layout PDP503CMX**



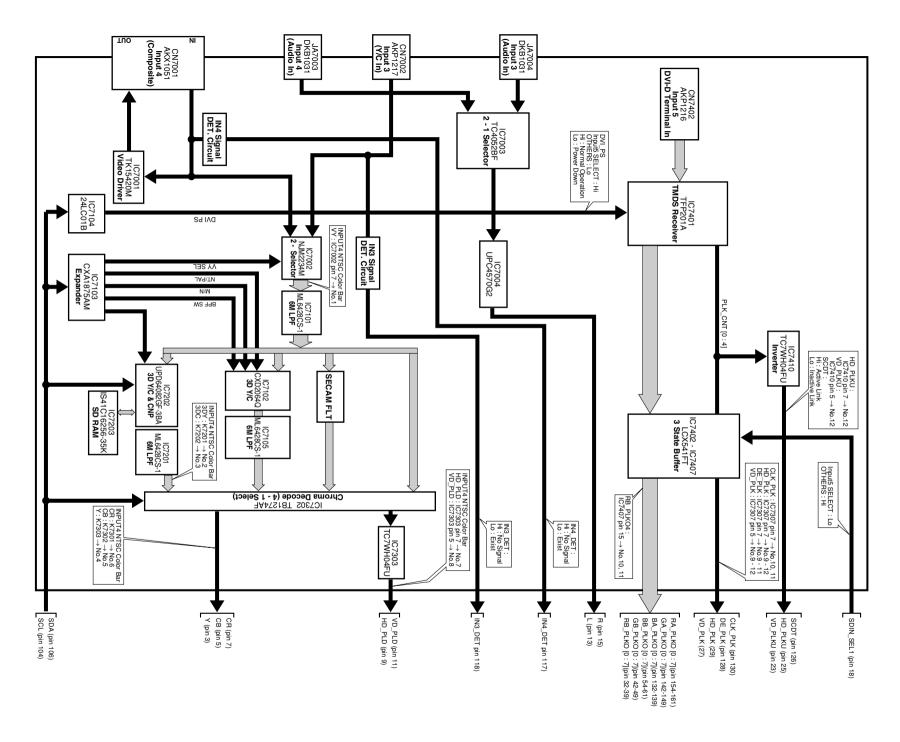




### Overview PDP-503CMX.



# **VIDEO CARD (PDA-5002)**



# Video Card (PDA-5002)

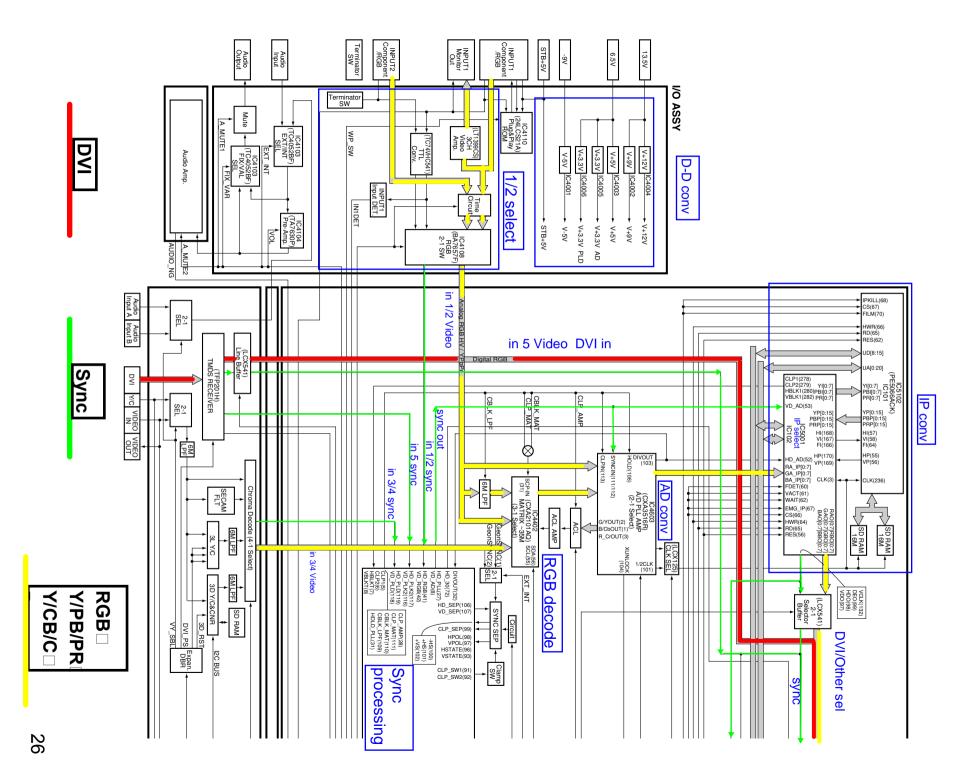
- Input 3: YC using a "S" connector and audio RCA X 2.
- Input 4 : Composite in and out using (BNC) connectors and audio RCA X 2.
- Input 5 : DVI-D (Digital Visual Interface-Digital Host Only)
  Audio can be connected to the main stereo mini
  Jack for inputs 1 and 2.

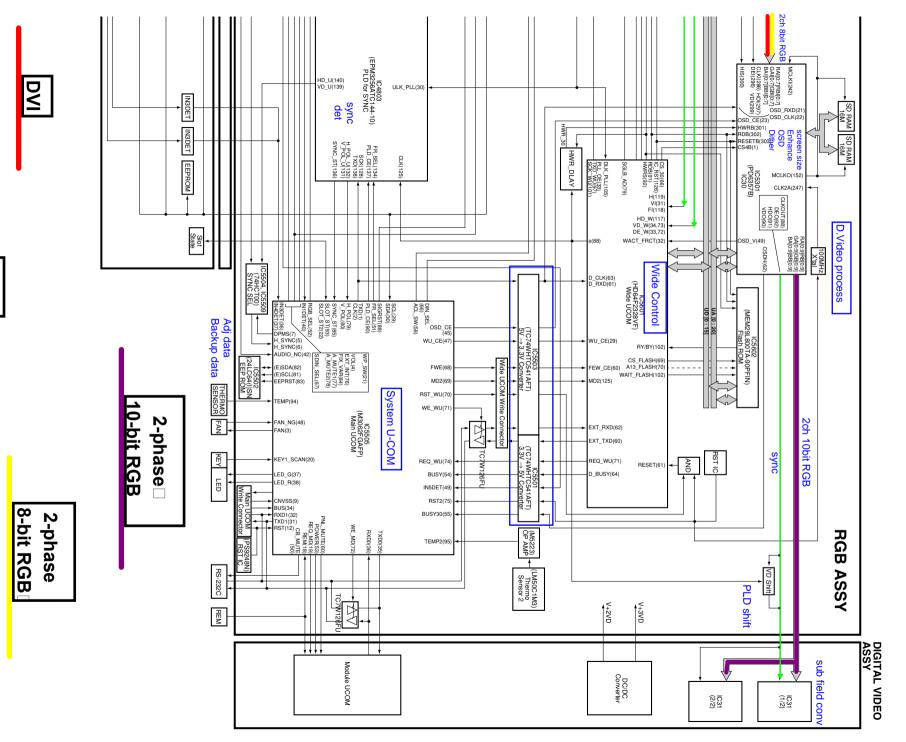
Slot detect signal when inserted Is sent to the main CPU Located on the RGB board. This allows inputs 3, 4 and 5 To be used as well as enabling High Definition signals From inputs 1 or 2.

Signals from the DVI connector are sent through a TMDS Receiver (<u>Time Minimized Differential Signaling</u>) and on To the RGB board as 8 bit 2 phase digital RGB.

# RGB Block

Main IC's	Function/Control
IC5505 Main System Microprocessor	Module CPU, Wide Control CPU, Input
	frequency sync detect, RS232 control,
	Remote & key control, input switching, Fan
	control and Thermal sensor monitor
IC4803 Sync Processing	Generates sync for OSD with no input,
	separates and processes all sync inputs
	except DVI and sets clamp levels for sync
	output to I/P selector IC
IC5301 Digital Video Processor	Adjusts screen size, digital video enhance,
	On screen display generator, 8 to 10 bit
	converter (dither & error dispersion control)
IC4603 AD Converter	Converts all input analog video signals to
	digital RGB (8 bit) except DVI
IC4402 RGB Decoder	Converts Y/PB/PR and Y/CB/CR signals to
	RGB and outputs to the A to D converter
IC5102 & 5001 I/P Converter & Selector	Converts input digital RGB signals from
	Interlace to progressive and from 8 bit one
	phase input to 8 bit 2 phase output





Sync

### **RGB Block Signal Flow**

Inputs 1 or 2 from the I/O assy if RGB go directly to IC4603 (RGB A/D converter), if the signals are component they enter IC4402 and then converted to RGB and sent to IC4603. After A/D conversion takes place from IC4603 the now Digital 8-bit RGB is sent onto IC5001 & IC5102 the interlace to progressive and selector IC's. After I/P conversion the signals are sent out from IC5001 as 2 channel 8-bit RGB through a selector switch and onto IC5301 the Digital Video Processor IC. IC5301 contains the video correction circuitry needed to process the RGB signal. Brightness, contrast, white balance, video enhance, screen size and on-screen display are all controlled by IC5301. The output from the Video Process IC is 10-bit 2 channel RBG and exits this assembly and enters the Digital Video Board.

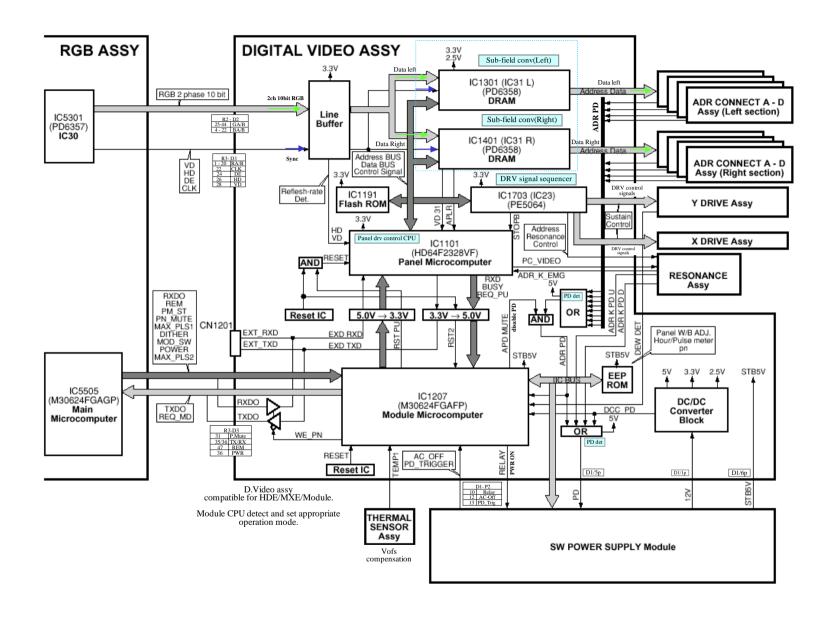
Inputs 3 or 4 from the video card after conversion to Y/CB/CR (inside the video card) follow the exact same path as the component flow for inputs 1 or 2.

The DVI input (input 5) from the video card is already 8-bit 2 channel digital RGB and bypasses the RGB decode, A/D converter and I/P converter. The DVI signals directly enter the Digital Video processor (IC5301).

Sync paths for all inputs enter IC4803 (sync processor) through various inputs. After sync separation is preformed and analog to digital converting the sync outputs (for inputs 1, 2, 3 or 4) is sent to the I/P select chip IC5001. The output from the I/P select chip is sent to a selector switch. This switch will allow the RBG & sync or the DVI & sync to be sent onto the Digital Video Process IC.

Sync signals are also sent to the system control IC (IC5505) to determine input signal frequency.

### - Digital video circuit block -

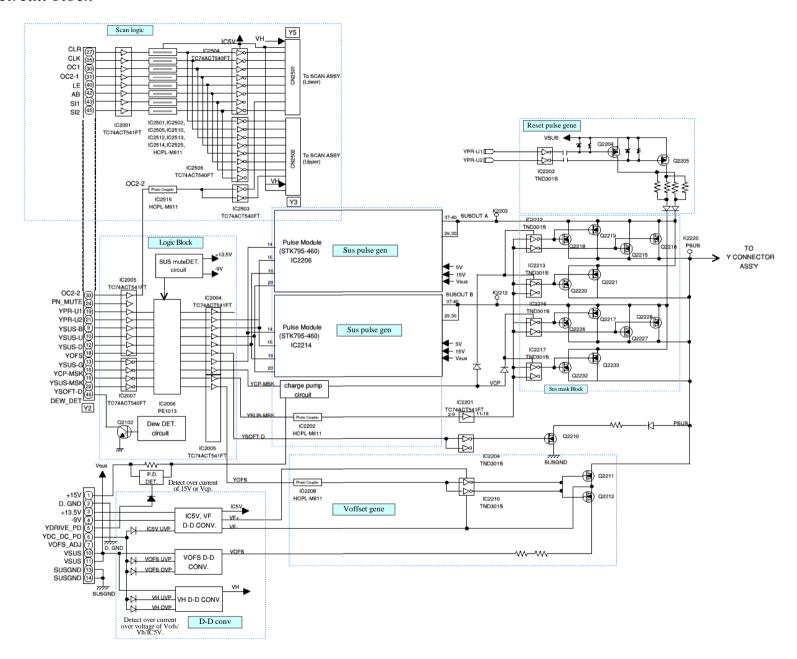


# **Digital Video Assembly**

The 2 phase 10 bit RGB signal, sync, data and clock lines input the Digital Video Assembly from the RGB assembly. The signals pass through the line buffer and into IC1301 and IC1410 (sub-field Data Generators) where the address data is generated and sent out to the left section and right section address connectors A-D.

X and Y drive sustain control is preformed by IC1703 and the panel microcomputer IC1101. The panel microcomputer monitors the horizontal and vertical drive signals to select the proper refresh rate. The module microcomputer IC1207 controls the panel microcomputer via logic lines sent through voltage logic level converters. IC1207 is controlled by IC5505 the main microcomputer on the RGB board. IC1207 functions also include thermal sensor monitoring, dew detection, reset control and is used not only to switch on the power supply but to also switch off the power supply should one of the power down detect lines activate.

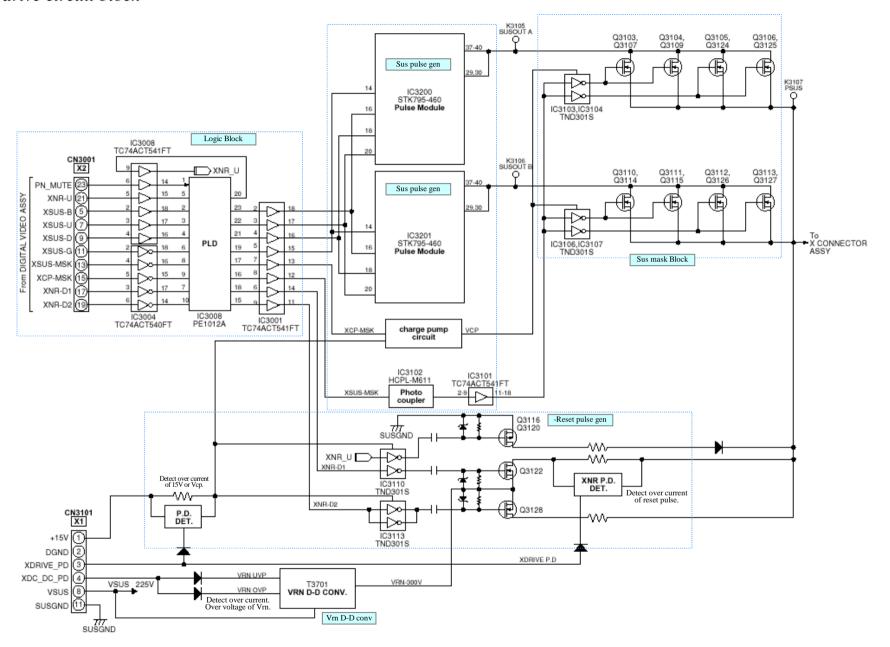
### - Y drive circuit block -



# Y- Drive Block

The Y- Drive PCB receives Scan and Y – Drive signals from the Digital Video Assembly's drive sequence generator. Scan signals are processed by the logic block and sent out to the upper and lower scan drive assembly's. The Y – Drive signals (YSUS up, YSUS down, YSUS B plus and YSUS ground are also sent to the logic block. The four signals are sent out in parallel to the upper and lower sustain pulse generators. The drive signal output from the sustain pulse generators are controlled by reset, offset and mask FET's shown in each block to obtain the Panel Sustain signal sent to the upper and lower scan drive modules. This module also contains a DC to DC converter, dew detect and over current detect circuits.

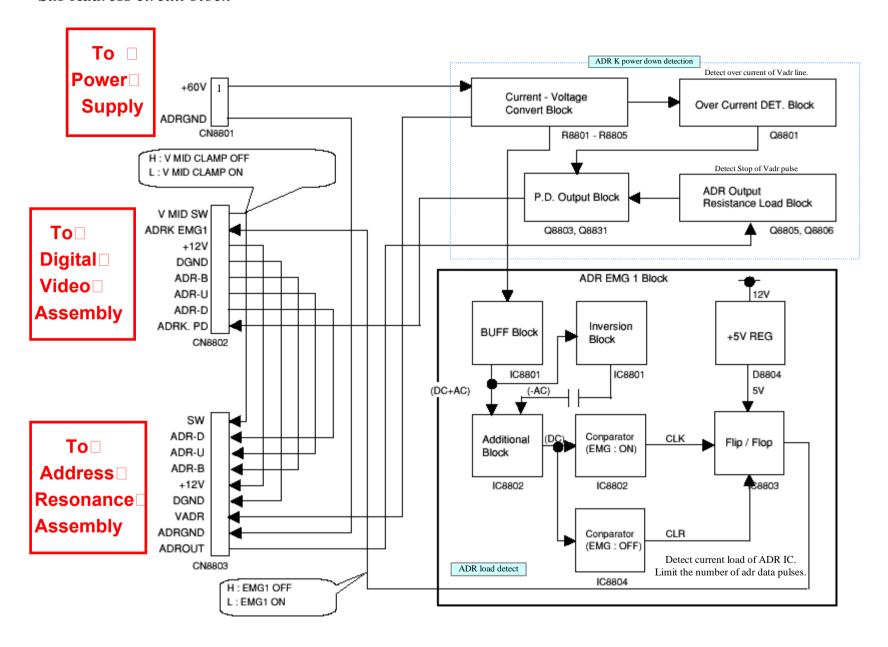
### - X drive circuit block -



# X- Drive Block

The X- Drive PCB receives X – Drive signals from the Digital Video Assembly's drive sequence generator. The X – Drive signals (XSUS up, XSUS down, XSUS B plus and XSUS ground are sent to the logic block. The four signals are sent out in parallel to the upper and lower sustain pulse generators. The drive signal output from the sustain pulse generators are controlled by reset and mask FET's shown in each block to obtain the Panel Sustain signal sent to the upper and lower X connector assembly's. This module also contains a DC to DC converter and over current detect circuits.

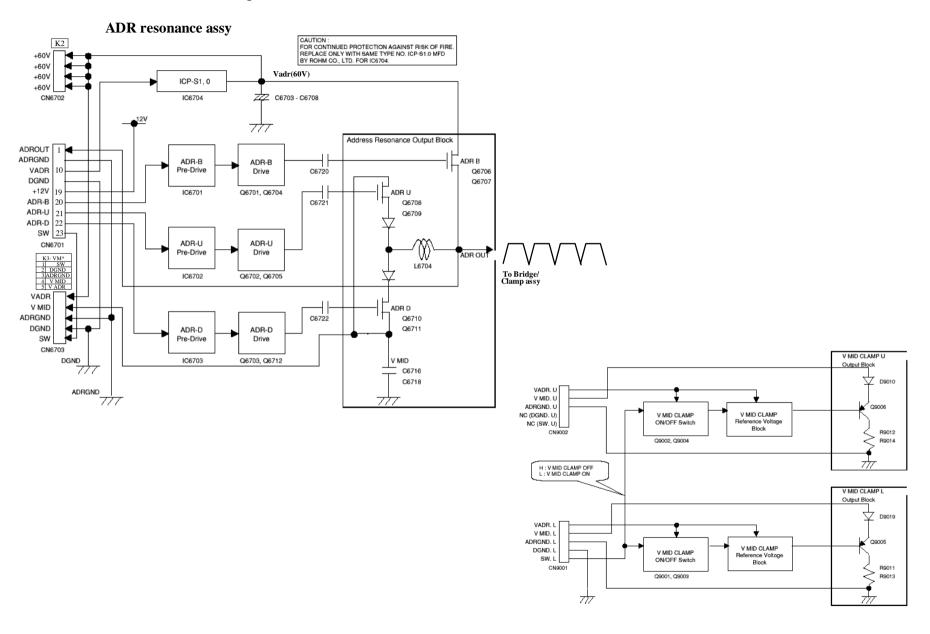
### - Sub Address circuit block -



# **Sub Address Block**

The two Sub Address Circuits are located just above and below the address driver connect assembly's (between B & C connectors). See the overall block Diagram for locations. The upper and lower sub address circuits monitor the current draw of the 60 volt supply to the address drivers. If a small amount of current draw is detected (more than normal) a signal is sent back to the Digital Video Assembly (ADRK EMG1) as an emergency signal and the Digital Video Assembly will limit the number of address data pulses in order to lower the current draw. If the current draw is too large the address power down signal will be sent to the Digital Video Assembly (ADRK PD) and the panel will go into power down condition. (red flashing LED).

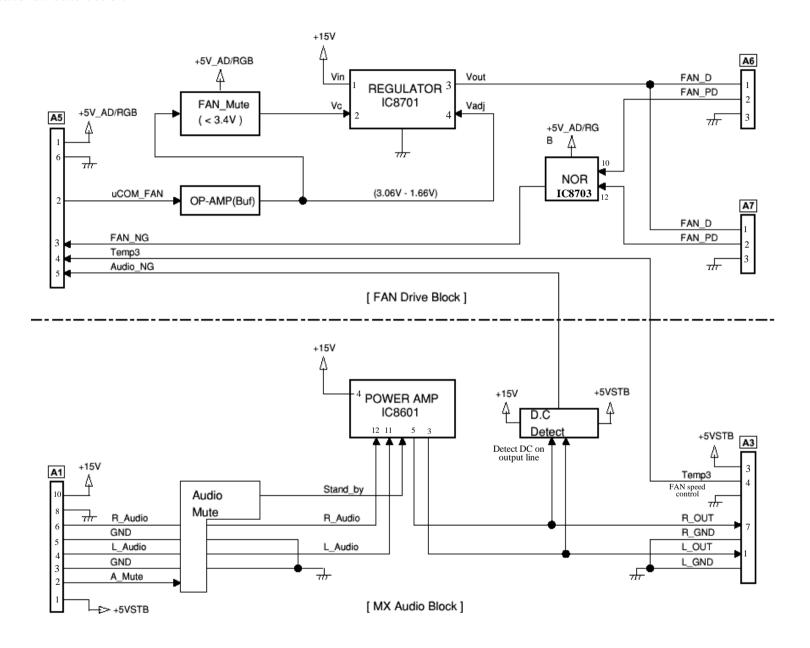
# Address resonance/V mid clamp circuit block -



# Address Resonance & V-Mid Assembly's

The two Address Resonance circuits are located next to each Sub Address PCB and the V-Mid circuit is located just to the right of the power supply PCB. In later production models the V-Mid assembly will be located on the power supply bracket. These circuits are used to protect the address driver IC's in the event of extreme picture changes. An example would be if the entire picture was alternating each cell black and white. This causes the IC's to overheat. The Digital Video circuit will detect the rapid frequency change in the addressing signals and will turn on the V-Mid clamp switch. The V-Mid circuit will take the normally 60 volt address output signal and lower it by half (30 volts). The voltage will return to normal once the Digital Video circuit has determined the frequency to be an acceptable rate.

# - MX audio circuit block -



# Fan Drive & Audio Block

The fan drive circuit is located on the Audio MX assembly. Physical location between the RGB and the X-Drive assembly's. In normal operation the two fans are off. The Main Microcomputer on the RGB board (IC5505) monitors temperature sensor three and when the temperature reaches 35° Celsius the fan drive signal is sent to the regulator (IC8701) and the fans start at low speed. As the temperature increases the fan speed also increases at a linear rate until full speed has been reached. The panel will go into shut down if the temperature reaches 78° Celsius (green flashing LED). Fan rotation detectors are located in each fan motor, if no rotation is detected IC8703 will instruct the CPU to enter shut down mode.

A DC detector monitors the output from the 2 watt audio amplifier IC8601. If DC is detected on the right or left channel outputs the detector sends an Audio\_NG signal to the RGB CPU and the unit enters the shut down state. (green flashing LED)

# Operation panel on the main unit Main unit Main unit More When optional speakers have been connected, the operation panel on the main unit will not be operable.

# Main unit

### 1) Display stand

#### (2) Remote control sensor

Point the remote control toward the remote sensor to operate the unit.

### 3 STANDBY/ON indicator

This indicator is red during standby mode, and turns to green when the unit is in the operation mode.

Flashes green when Power-Management function is operating.

The flashing pattern is also used to indicate error messages.

### Operation panel on the main unit

#### (4) STANDBY/ON button

Press to put the display in operation or standby mode.

# (5) KEY LOCK/UNLOCK Button (concealed button)

This switches between main unit panel and remote control operation permitted/forbidden.

#### 6 INPUT button

Press to select input.

### (7) MENU button

Press to open and close the on-screen menu.

### (8) ADJUST (▲/▼/►/◄) buttons

Use to navigate menu screens and to adjust various settings on the unit.

Usage of cursor buttons within operations is clearly indicated in the on-screen display.

### 9 SET button

Press to adjust or enter various settings on the unit.

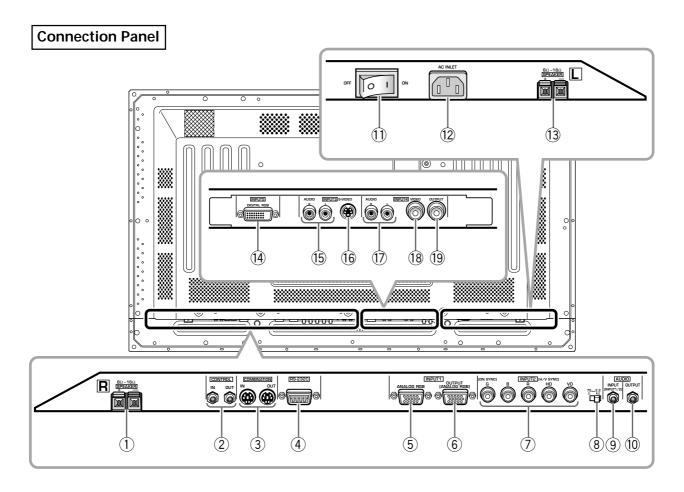
#### 10 SCREEN SIZE button

Press to select the screen size.

## **1** AUTO SET UP button

When using computer signal input, automatically sets the POSITION and CLOCK/PHASE to optimum values.

41



### **Plasma Display Section**

# 1 SPEAKER (R) terminal

For connection of an external right speaker. Connect a speaker whose impedance is 8 -16  $\Omega$ .

#### (2) CONTROL IN/OUT (monaural mini jacks)

For connection of PIONEER components that bear the mark. Making CONTROL connection enables control of the main unit as a component in a system.

(NOTE) The main unit cannot be operated by the wired remote control RV-V107.

#### (3) COMBINATION IN/OUT

Used when a number of sets are controlled collectively. (See "5.6 Combination Connection") Please use a mini DIN 6 pin cable (straight, fully connected) available on the market as the connecting cable.

(NOTE) It has no ABL linking function. And it is not compatible with the RM-V4000V or other multi-projection. It is not output when the main power is off.

#### (4) RS-232C

This terminal is used for adjustments by a PC (EIA-232-F standard).

(See "5.5 RS-232C Adjustment Mode")

### 5 INPUT1 (mini D-sub 15 pin)

For connection of components that have RGB or component output jacks\* such as a personal computer, DVD player, or external RGB decoder.

# 6 OUTPUT (INPUT1) (mini D-sub 15 pin)

Use the OUTPUT (INPUT1) connector to output the video signal to an external monitor or other component.

- (NOTE) The video signal will not be output from the OUTPUT (INPUT1) connector when the main power of this display is off or in standby mode.
  - When connecting the main units in a series, please set the number that can be connected as a total of 5 including the set that the signal is initially input to. But a condition for performing separate sink or composite sink input and output is that the sink level of the source used is at least TTL level at  $2.2k\Omega$  terminal time.

# 7 INPUT2 (BNC jacks)

For connection of components that have RGB or component output jacks\* such as a personal computer, DVD player, or external RGB decoder.

# 8 Synchronizing signal impedance selector switch

Depending on the connections made at INPUT2, it may be necessary to set this switch to match the output impedance of the connected component's synchronization signal.

When the output impedance of the component's synchronization signal is below 75  $\Omega$ , set this switch to the 75  $\Omega$  position.

# 9 AUDIO INPUT (Stereo mini jack)

Use to obtain sound when INPUT1, INPUT2 or INPUT5\* is selected.

Connect this jack to the audio output connector of the device connected to the plasma display's INPUT1 or INPUT2, or to the audio output connector of the device connected to the video card's INPUT5\*.

# 10 AUDIO OUTPUT (Stereo mini jack)

Use to output the audio of the selected source component connected to the main unit to an AV amplifier or similar component.

### **11 MAIN POWER switch**

Use to switch the main power or the main unit on and off.

#### (12) AC INLET

A power cable is furnished with the main unit: connect one end of the power cable to this connector and the other end to a standard AC power source.

#### 13 SPEAKER (L) terminal

For connection of an external left speaker. Connect a speaker that has an impedance of 8 -16  $\Omega_{\cdot}$ 

#### Video Card <PDA-5002> Section ★

# (14) INPUT5 (DVI-D jack)

Use to connect a computer.

Note: This unit does not support the display of copyguard-protected video signals.

# 15 AUDIO INPUT3 (RCA Pin jacks)

Use to obtain sound when INPUT3 is selected. Connect these jacks to the audio output connectors of components connected to the video card's INPUT3.

Note: The left audio channel (L) jack is not compatible with monaural input sources.

# 16 INPUT3 (S-video jack)

For connection of components that have an S-video output jack such as a video deck, video camera, laser disc player, or DVD player.

# 17 AUDIO INPUT4 (RCA Pin jacks)

Use to obtain sound when INPUT4 is selected. Connect these jacks to the audio output connectors of components connected to the video card's INPUT4.

Note: The left audio channel (L) jack is not compatible with monaural input sources.

# 18 INPUT4 (BNC jack)

For connection of components that have a composite video output jack such as a video deck, video camera, laser disc player, or DVD player.

### 19 OUTPUT (INPUT4) (BNC jack)

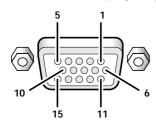
Use the OUTPUT (INPUT4) jack to output the video signal to an external monitor or other component.

Note: The video signal will not be output from the OUTPUT (INPUT4) jack when the main power of this display is off or in standby mode.

# Pin layout

# INPUT 1 (Mini D-sub, 15-pin connector; female) pin layout

Note: Standard VGA connector (plug and play supported).



Pin No.	17 INPUT1 input terminals	18 INPUT1 output terminals
1	R or Cr/Pr	←
2	G or Y	←
3	B or C <sub>B</sub> /P <sub>B</sub>	<b>←</b>
4	NC (not connected)	$\leftarrow$
5	GND	<del></del>
6	GND	<del></del>
7	GND	<b>←</b>
8	GND	<del></del>
9	DDC +5V	NC (not connected)
10	GND	←
11	NC (not connected)	<del></del>
12	DDC SDA	NC (not connected)
13	HD or H/V SYNC	<b>←</b>
14	VD	<b>←</b>
15	DDC SCL	NC (not connected)

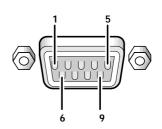
# Combination IN/OUT terminal pin layout



Pin No.	Combination IN	Combination OUT
1	GND	GND
2	NC (not connected)	NC (not connected)
3	TxD (output)	RxD (input)
4	NC (not connected)	NC (not connected)
5	RxD (input)	TxD (output)
6	NC (not connected)	NC (not connected)

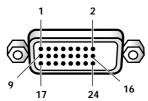
# RS-232C terminal (D-sub 9-pin connector; male) pin layout

Note: Plasma communicates as a DCE derice.



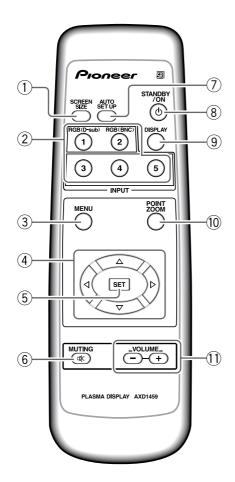
Pin No.	Signal	
1	NC (not connected)	
2	TxD (Transmit Data)	
3	RxD (Receive Data)	
4	NC (not connected)	
5	GND	
6	NC (not connected)	
7	NC (not connected)	
8	RTS (Request To Send)	
9	NC (not connected)	

INPUT 5 \* (DVI-D 24 pin connector; female) pin layout



	17 24 10
Pin No.	Signal Assignment
1	T.M.D.S. Data2–
2	T.M.D.S. Data2+
3	T.M.D.S. Data2/4 Shield
4	NC (No connection)
5	NC (No connection)
6	DDC Clock
7	DDC Data
8	NC (No connection)
9	T.M.D.S. Data1–
10	T.M.D.S. Data1+
11	T.M.D.S. Data1/3 Shield
12	NC (No connection)
13	NC (No connection)
14	+5V Power
15	GND
16	Hot Plug Detect
17	T.M.D.S. Data0 –
18	T.M.D.S. Data0+
19	T.M.D.S. Data0/5 Shield
20	NC (No connection)
21	NC (No connection)
22	T.M.D.S. Clock Shield
23	T.M.D.S. Clock+
24	T.M.D.S. Clock-

# **Remote Control Unit**



# 1 SCREEN SIZE button

Press to select the screen size.

#### (2) INPUT buttons

Use to select the input.

(3), 4, and 5 are used when the PDA-5002 is connected.)

#### (3) MENU button

Press to open and close the on-screen menu.

# 4 ADJUST (▲/▼/►/◄) buttons

Use to navigate menu screens and to adjust various settings on the unit.

Usage of cursor buttons within operations is clearly indicated at the bottom the on-screen menu display.

# (5) SET button

Press to adjust or enter various settings on the unit.

## 6 MUTING button

Press to mute the volume.

### 7 AUTO SET UP button

When using computer signal input, automatically sets the POSITION and CLOCK/ PHASE to optimum values.

# **8 STANDBY/ON button**

Press to put the unit in operation or standby mode.

# 9 DISPLAY button

Press to view the unit's current input and setup mode.

# 10 POINT ZOOM button

Use to select and enlarge one part of the screen.

# ① VOLUME (+/-) buttons

Use to adjust the volume.

# **Normal Operating Mode**

#### About normal operating mode

Normal operating mode enables the following:

- 1 Input switching
  - Pressing one of the INPUT buttons, 1 to 5
  - Pressing the INPUT button on the operating panel of the main unit This switches the input to the next input.
- → Input switches over to the selected input.

- 2 Screen-size switching
  - Repeated pressing the SCREEN SIZE button on the remote control or the operating panel of the main unit changes screen size in the following sequence:

When reproducing video signals (signals other than PC signals) ★

```
→ WIDE → 4:3 → FULL → ZOOM →
```

When reproducing PC signals

→ DOT BY DOT → 4:3 → FULL → PARTIAL →

(NOTES) • The screen size at which playback can be performed differs according to the input signal. See 5.1.3, "List of supported input signals".

> Displays with "(TYPE)" appended, such as FULL (TYPE), will sometimes appear, indicating a simplified reproduction.

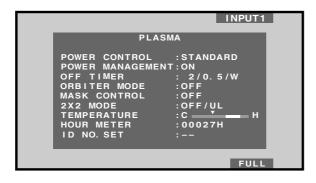
- If an HDTV signal is detected, the screen size will switch to FULL (fixed). ★
- During video playback, switching screen size to ZOOM or PARTIAL permits scrolling the screen up or down with the ▲ and ▼ buttons (V-SCROLL function).

Refer to section 5.1.4, "List of adjustable and settable items".

You will note that the act of reduction, enlargement, etc. of the screen using the screen size changing function of this machine at a coffee shop, hotel, etc. for profit or for public view may result in infringement of the right of an author protected under the Copyright Law.

#### (3) Display call

- A Press the DISPLAY button on the remote control.
  - → The current input function, the incoming signal's horizontal and vertical frequencies, current screen size, and other characteristics are displayed on the screen.
- (NOTE) The displayed horizontal and vertical frequencies are measured values, and there may be some error in the measurements.
- B Push and hold the DISPLAY button on the remote control or the operating panel of the main unit for two or more seconds while (A) is displayed.
  - → The various settings, internal temperature, etc. are displayed as shown on the screen below.



- 4 Volume adjustment/Muting
  - Push the VOLUME + button on the remote control. → The volume increases.
  - Push the VOLUME button on the remote control. → The volume decreases.

  - Push the MUTING button on the remote control. → Each time the button is pushed, it switches from MUTING ON to MUTING OFF, or vice versa.
- ⑤ Automatic adjustment of the screen
  - During PC signal input, push the AUTO SET UP button on the remote control or main operating panel to automatically adjust the screen
    - (NOTES) Adjustment is impossible during video signal input. ★
      - Adjustment is impossible during INPUT 5. ★
      - It may be impossible to perform adjustment correctly in the case of a low brightness signal such as a black or blue background.
- 6 Point zoom
  - During PC signal input, push the POINT ZOOM button on the remote control.
    - → The POINT ZOOM screen appears.
  - Select the expanded area and push the SET button.
    - → The expansion ratio changes as follows each time the button is pushed.

$$\Rightarrow$$
 X1.5  $\Rightarrow$  X2.0  $\Rightarrow$  X3.0  $\Rightarrow$  X4.0  $\Rightarrow$ 

Notes) This operation is impossible during video signal input. ★

7) In addition to the above, several RS-232C commands are also available. Refer to section 5.5, "RS-232C Adjustment Mode".

#### Menu Mode

#### About menu mode

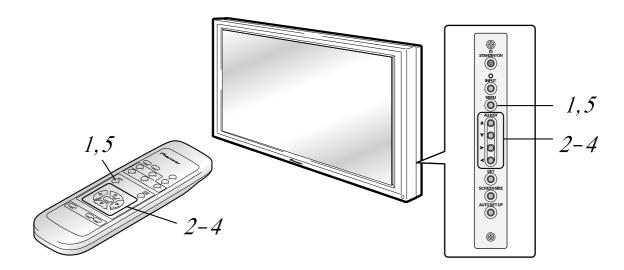
- 1) How to enter/exit menu mode
  - To enter menu mode and display the menu screen (refer to section 5.3.2, "Example of menu mode operation"), press the MENU button on the remote, or on the operating panel of the main unit while in normal operating mode. To return to normal operating mode, press the MENU button again.
- 2) When you carry out adjustments using menu mode:
  - Each of the adjustment values for PICTURE and SCREEN will be stored separately for each input function and each input signal. For more details please refer to "5.4.5 PICTURE and WHITE BALANCE adjustment values memory area table" and "5.4.6 SCREEN adjustment values area table".

#### 3) Notes

- (1) Menu mode is canceled automatically and normal operating mode is restored in the following cases:
  - When the input signal has been switched
  - When switching over to another input signal frequency
  - When no control is operated for a period of approximately eight minutes
  - When the KEY LOCK/UNLOCK button on the operating panel of the main unit is pressed
- (2) For adjustments in the menu mode, refer to the operating manual.
- (3) When making adjustments, we recommend using video signals that you actually intend to use.
- (4) The items that can be adjusted and set vary for each input signal. Only the OPTION can be set when a video signal is not being input.

# Example of menu mode operation

Adjusting contrast is shown below as an example of basic operation in menu mode.





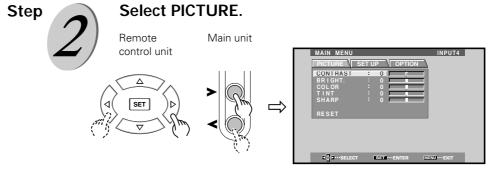
# Switch the display on the menu screen (activating menu mode).



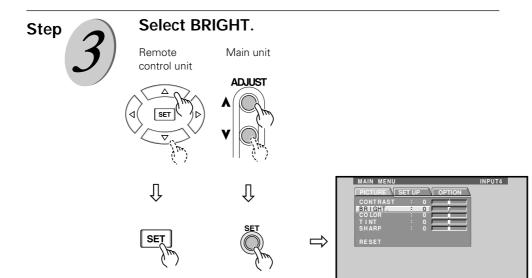
Main unit

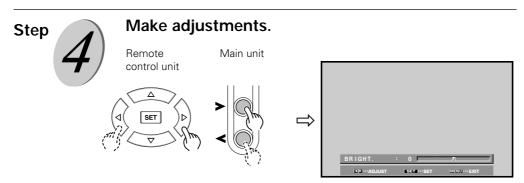


The currently selected item is highlighted in yellow.

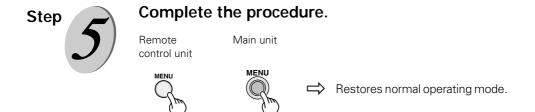


The currently selected item is highlighted in yellow.





Press the SET button to return to the screen in step 3. To make other adjustments, repeat steps 2 to 4.



# Settings in menu mode

# 1) Rewriting the input display

The content displayed onscreen can be rewritten when input is changed.

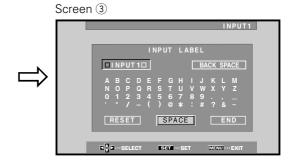
Where INPUT1 is normally displayed, for example, could be changed to display the name of a peripheral device, such as COMPUTER. (A maximum of 8 characters can be displayed.)

### **Example: Changing the INPUT LABEL from INPUT1 to COMPUTER**

- 1) Press the INPUT button and select INPUT1.
- 2 Enter menu mode and select SET UP.



3 Select INPUT LABEL.



- 4 Move the cursor to the first relevant character (C in the example) and press the SET button. (Repeat this process to select all 8 characters.)
  - Any of the 52 characters displayed on the menu screen can be used.
  - When you select a character and then press the SET button, the input point will advance one character.
  - If you make a mistake, select BACK SPACE and press the SET button. This will move the input point back one character.
  - To restore the display to the initial setting (INPUT1, in this case), select RESET and press the SET button.
  - After you have finished inputting characters, move the cursor to END and press the SET button.

### Setting POWER MANAGEMENT and AUTO POWER ON/OFF

To save electricity, this function automatically shifts the device into power-saving mode when no picture (sync) signal is detected.

- If not using this power-saving function
  - → select OFF.
- To enter power standby if no input signal is detected after 8 min
  - → select AUTO POWER OFF: ON.
- To switch between routine operating status and power-saving status, in accordance with the presence of signals
   → Select POWER MANAGEMENT: ON.

Set-able condition : POWER MANAGMENT: INPUT 1 (personal computer signal), INPUT5\*

AUTO POWER OFF; other than the above

Factory preset : OFF

1 Select SET UP.



② Move the cursor to POWER MANAGEMENT (AUTO POWER OFF) and use the SET button to change the setting.

Setting will change between OFF and ON each time the SET button is pressed.

Screen 2



# (NOTE)

- To restore routine operating status from power standby status, press the POWER button on the remote control or main unití-s operation panel.
- To restore routine operating status from power-saving status, either use a personal computer or press the INPUT button on the remote control or main unití-s operation panel.
- However, when there is G ON SYNC or composite SYNC input, it will not be possible to restore routine operating status via personal computer alone. The INPUT button will need to be pressed after the personal computer has been operated appropriately.
- Power consumption in power standby mode will be 1W.
- Power consuption in power-saving mode will be around 1W for INPUT 1 and around 50W for INPUT 5.

### Setting the color temperature ★

The color temperature for the video input signal can be set. Set all the INPUT settings, 1~4, in accordance with the following.

LOW: Equal to -3000k
MID LOW: Equal to -2000k
MIDDLE: + 0k (standard)
MID HIGH: Equal to +1000k
HIGH: Equal to +2000k

Set-able condition : Video signal input

Factory preset : MIDDLE

① Select SET UP.

# Screen ①



② The cursor on COLOR TEMP and use the SET button to change the setting.
Each time the SET button is pressed, the setting will change as follows: MIDDLE → MID HIGH → HIGH → LOW → MID LOW → ...

#### Screen 2



# Menu Mode

# Reducing digital noise ★

The setting for the digital noise reduction function can be changed to improve the S/N rate when there is video signal input. Set all the INPUT settings,  $1\sim4$ .

Set-able condition : Video signal input

Factory preset : LOW

① Select SET UP.

# Screen ①



② Move the cursor to DIGITAL NR and use the SET button to change the setting.
 Each time the SET button is pressed, the setting will change as follows: LOW → MIDDLE → HIGH → OFF

#### Screen 2



### Setting HIGH CONTRAST ★

This is a function that, for video signal input, emphasizes brightness by adjusting the pictureí-s intermediate brightness. When using software involving many dark scenes or when using the unit in a bright environment, set HIGH CONTRAST to ON

If you wish to accurately reproduce fine details (such as the texture of human skin), set HIGH CONTRAST to OFF.

Differences in the picture reproduced when HIGH CONTRAST is OFF or ON (refer to diagram at right)

OFF...... Reproduces input signalí-s brightness linearly.

ON ....... Reproduces input signal with intermediate brightness adjusted.

Set-able condition : Video signal input

Factory preset : OFF

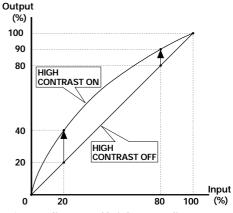


Image diagram of brightness adjustment

1) Select SET UP.

Screen (1)



② Move the cursor to HIGH CONTRAST and use the SET button to change the setting. Each time the SET button is pressed, the setting will switch between ON and OFF.

Screen (2)



For INPUT 1 or INPUT 2, a screen like the following will be displayed.



### Menu Mode

### Setting PURECINEMA ★

The PURECINEMA function automatically determines picture signals taken at 24 frames per second (such as movie films) and changes the picture signal to a progressive one by means of 2-3 pulldown processes. For the standard PURECINEMA function, select HQ.

Picture processing can produce time differences with sound signals. If this is distracting, select STANDARD. If OFF (the factory preset) is selected, only the usual progressive conversion will take place.

Set-able condition : 525i (480i), NTSC, 4.43NTSC

Factory preset : OFF

① Select SET UP.



② Move the cursor to PURECINEMA and use the SET button to change the setting. Each time the SET button is pressed, the setting will change as follows: OFF → STANDARD → HQ →...

Screen ②



### Setting the color system ★

INPUT 3 and 4 automatically determine the various television systems used in countries around the world.

#### CAUTION

This unit does not handle PAL-M and PAL-N systems.

Normally, this function is set to COLOR SYSTEM: AUTO (for automatic determination). However, it sometimes does not properly reproduce VTR signals with repeated dubbing and the like (resulting in lack of color, etc.). In this case, make settings correspond to the input signal, as follows.

Make all settings for INPUT 3 and 4.

For NTSC signal input → select COLOR SYSTEM: NTSC.

For PAL signal input → select COLOR SYSTEM: PAL.

For SECAM signal input → select COLOR SYSTEM: SECAM.

For 4.43 NTSC signal input → select COLOR SYSTEM:4.43NTSC.

Fixing the settings when the input signal has been determined in advance will make smooth image processing possible, making it possible to reduce input switching time and prevent mistaken signal determination.

Set-able condition: INPUT 3, 4
Factory preset: INPUT 3 : AUTO

INPUT 4: AUTO

1 Select SET UP.

② Move the cursor to COLOR SYSTEM and use the SET button to change the setting.

Each time the SET button is pressed, the setting will change as follows: AUTO  $\rightarrow$  NTSC  $\rightarrow$  PAL  $\rightarrow$  SECAM  $\rightarrow$  4.43NTSC  $\rightarrow$ ...

#### Screen ①



#### Screen 2



#### Setting the clamp position

Simultaneous input of RGB (G ON SYNC) signals and sync signals may produce brightness inappropriately, resulting in an overly bright screen or images with a greenish cast. If this occurs, select CLAMP POSITION: LOCKED. Normally, the setting may be left on CLAMP POSITION: AUTO.

Methods for generating clamp pulse (a timing pulse necessary for reproducing brightness) are shown in Figure 1, a and b.

Figure 1: Clamp pulse generation

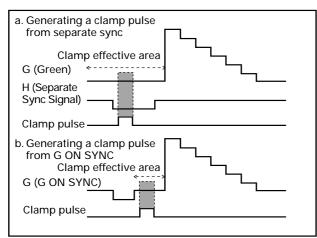
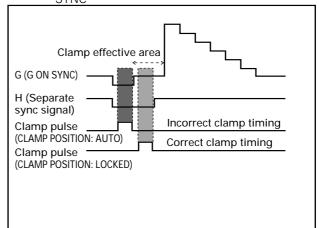


Figure 2: Simultaneous input of sync signals and G ON SYNC



With CLAMP POSITION: AUTO, separate sync signals will be monitored. The method shown in Figure 1, "a," will automatically be applied when separate sync signals are judged as present, and the method in Figure 1, "b," will be applied when they are judged as not present. However, as shown in Figure 2, if separate sync signals are input simultaneously with G ON SYNC, the former will be judged as present, and clamp pulse will be generated using the method shown in Figure 1, "a." This will result in incorrect clamp timing, preventing brightness from being produced normally.

If this occurs, either do not connect the separate sync signals or select CLAMP POSITION: LOCKED. If CLAMP POSITION: LOCKED is selected, the clamp pulse will be reproduced using the method in Figure 1, "b," whether or not separate sync signals are present. This will make it possible to produce brightness correctly.

(NOTE) The figures above are for illustrative purposes only.

(NOTE) Composite sync input may be considered to be the same as separate sync input.

Set-able condition: INPUT 1 or 2 Factory preset: AUTO

1 Select SET UP.

② Move the cursor to CLAMP POSITION and use the SET button to change the setting. Each time the SET button is pressed, the setting will change between AUTO and LOCKED.



Screen ②



(NOTE) Cannot be set during component picture signal input.

# Setting 3D Y/C separation ★

The INPUT4 image input unit is equipped with a 3D Y/C separation circuit, the operation of which can be set. When reproducing still images, which involve no movement, select 3D Y/C MODE: STILL.

Set-able condition : INPUT 4 and NTSC

Factory preset : MOTION

① Select SET UP.

#### Screen 1



② Move the cursor to 3D Y/C MODE and use the SET button to change the setting. Each time the SET button is pressed, the setting will chang between MOTION and STILL.

#### Screen ②



#### Settings for peripheral equipment

In accrodance with input signal frequency, this unit automatically identifies pesonal computer signals and video signals from DVD players and the like. Although it is equipped with function for identifying the resolution of personal computer signals, the automatic signal identification function will not operate for the following signal input: a) 31.5kHz horizontal/60Hz vertical and b) 48.4kHz horizontal/60Hz vertical or 56.5kHz horizontal/70Hz vertical. In such cases, settings must be made manually.

Make all settings for INPUT 1, 2 and 5 in accordance with the following.

Example:

When connecting an AV device → select SETTING: VIDEO.

When connecting a personal computer→ select VGA, WIDE VGA, XGA or WIDE XGA in accordance with resolution.

Set-able condition : INPUT 1, 2 and 5

a) For 31.5kHz horizonal and 60Hz vertical signal input

b) For 48.4kHz horizontal and 60Hz vetical or 56.5kHz horizontal and 70Hz vertical signal input

Factory preset : VGA, for "a"

XGA, for "b"

1 Select SET UP.

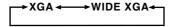
② Select SETTING and use the <◄/►> button to change the setting.

Each time the  $< \blacktriangleleft / \triangleright >$  button is pressed, settings will change as follows.

a) 31.5kHz horizontal/60Hz vertical signal input For INPUT 1 or INPUT 2:



b) 48.4kHz horizontal/60Hz vertical or 56.5kHz horizontal/70Hz vertical input signal



Screen ①



Screen ②



### Setting the input signal format ★

When a video signal is input to INPUT 1 or 2, settings must be made in keeping with peripheral devices in order to handle RGB and component picture signals.

Make all settings for INPUT 1 and 2 in accordance with the following.

Example:

When reproducing RGB signals → select VIDEO SIGNAL: RGB.

When reproducing signals from high-vision devices or DVD players → select VIDEO SIGNAL: COMPONENT.

Set-able condition : INPUT 1 and 2, for video signal input (other than personal computer signals)

Factory preset : INPUT 1: RGB

INPUT 2: RGB

1 Select SET UP.

② Move the cursor to VIDEO SIGNAL and use the SET button to change the setting. Each time the SET button is pressed, the setting will switch between RGB and COMPONENT.

#### Screen ①



#### Screen 2



For component video picture signal input, see "5.4.3 Adjustments and settings in the integrator mode", 7) Setting component input.

### Setting the power control

This function reduces power consumption and panel deterioration by controlling screen brightness in accordance with the input signal.

For a bright, easy-to-see screen

→ select POWER CONTROL: STANDARD.

To reduce power consumption

→ select POWER CONTROL: MODE1.

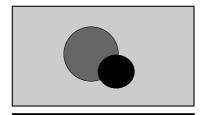
To reduce panel deterioration, such as burning in → select POWER CONTROL: MODE2.

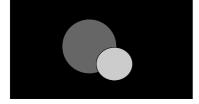
Factory preset

: STANDARD

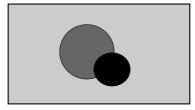
Differences in picture reproduction resulting from power control settings (illustration):

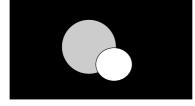
For an input signal like the following:





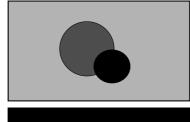
**STANDARD** 

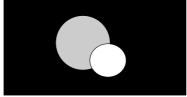




Upper figure: A bright picture overall, with no change (upper figure). Lower figure: A dark picture overall, with peak brightness reproduced even brighter.

MODE1

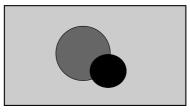




Upper figure: Power consumption is reduced by restraining the brightness of a bright picture, overall.

Lower figure: For a picture that is dark overall, similar to STANDARD, peak brightness is made even brighter.

### MODE2



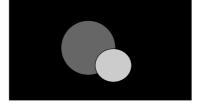


Image signal gradations are reporudced faithfully, with no control applied. The part of a dark picture, overall, for which peak brightness is not raised reduces burn-in and other types of panel deterioration.

① Select OPTION.

Screen ①



② Move the cursor to POWER CONTROL and use the SET button to change the setting. Each time the SET button is pressed, the setting will change as follows: STANDARD → MODE 1 → MODE 2 →····.

POWER CONTROL settings are shared by all inputs (INPUT 1~5).

### Menu Mode

### Setting automatic input switching

Using AUTO FUNCTION to detect the signal for the set input makes it possible to automatically switch to that input. INPUT 4 cannot be selected if PDA-5002 is not mounted.

Factory preset : OFF

1) Select OPTION.

the SET button to change the setting.

Each time the SET button is pressed, the setting will change as follows: OFF → INPUT1 → INPUT4\* →...

# Screen ①







(2) Move the cursor to AUTO FUNCTION and use

- AUTO FUNCTION will not operate if set to OFF.
- When INPUT1 or INPUT4 is selected, when a signal to the selected input is detected, that input will be automatically switched to. Thereafter, input will not be switched even if the INPUT button on the remote control or plasma display is pressed. In addition, if there is no signal input after input has been switched with AUTO FUNCTION, input will be restored to what it was before it was switched by AUTO FUNCTION.

### Setting audio output

Either FIXED or VARIABLE can be selected for the volume of sound output obtained from the AUDIO OUTPUT terminal

① Select OPTION.

Screen ①



② Move the cursor to AUDIO OUT and use the SET button to change the setting. Each time the SET button is pressed, the setting will change between FIXED and VARIABLE.

Screen ②



- When FIXED is selected, audio output volume will not change even if VOLUME is adjusted on the plasma display.
- When VARIABLE is selected, audio output volume will chang in keeping with the adjusted value for VOLUME.

# **Integrator Mode**

#### About the integrator mode

- 1) How to enter integrator mode
  - Place the unit in integrator mode by doing the following:

Procedure: In standby, switch on power to the unit using the e remote control or the operating panel of the main unit. as follows:

MENU button → POWER button

(This procedure should be complete in three seconds.)

- 2) Upon entering the integrator mode
  - The content of picture quality adjustment and picture location adjustment that are adjusted in menu mode are all initial values. The content of SET UP and OPTION are maintained, but COLOR TEMP becomes MIDDLE.
- 3) When you make adjustments in integrator mode:
  - The adjusted values of PICTURE, WHITE BALANCE, and SCREEN (see 5.4.3 1) ~ 3)) are stored in memory for each input function and input signal.
    - However, regarding PICTURE WHITE BALANCE during PC signal input, up to 8 kinds of input signals (signal frequencies) can be stored in memory for each function.
    - When 9 new kinds of input signals have been adjusted, the adjustment data for the input signal that has the longest history of adjustments is erased.
  - For more details please refer to "5.4.5 PICTURE and WHITE BALANCE adjustment values memory area tables" and "5.4.6 SCREEN adjustment values memory area tables".
- 4) To exit integrator mode
  - Press the MENU button on the remote control or on the operating panel of the main unit to restore the unit to normal operating mode.

#### 5) NOTES:

(1) The input can't be switched while in the integrator mode.

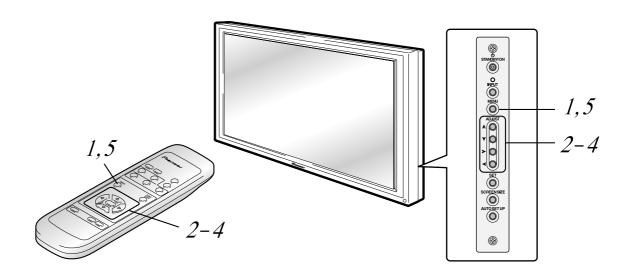
Make sure you have switched to the appropriate input before entering the integrator mode.

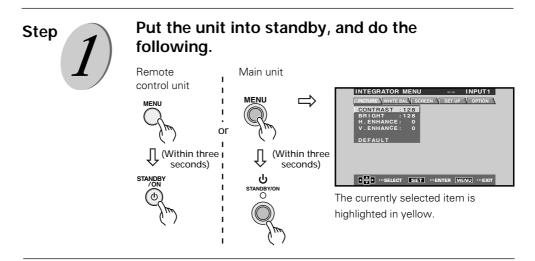
It is also important to plug in signals beforehand.

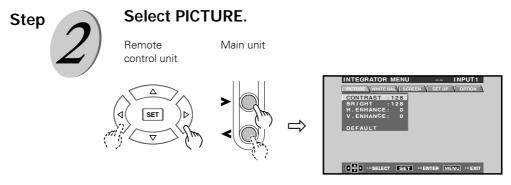
- (2) Integrator mode is cancelled automatically in all of the following situations, returning to normal operating mode.
  - When switching over to another input signal mode (i.e., to another signal frequency)
  - When no operation occurs for a period of approximately three minutes
  - When you press the KEY LOCK/UNLOCK button on the operating panel of the main unit
- (3) For adjustments and settings, feed video signals that you will actually use into the production run.

# **Example of integrator mode operation**

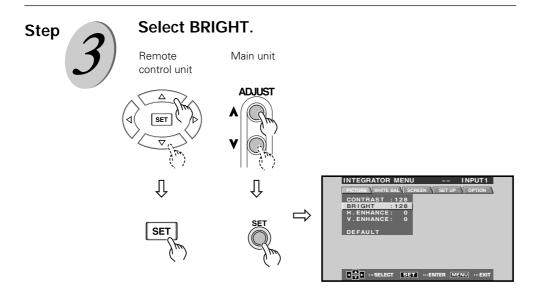
An example of adjustments of CONTRAST in the integrator mode is discussed below.

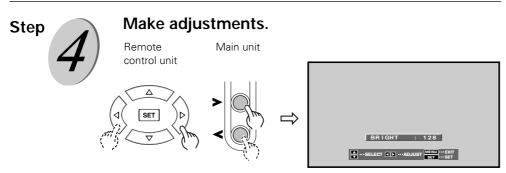






The currently selected item is highlighted in yellow.



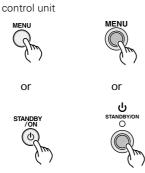


Main unit

Press the SET button to return to the screen in Step 3. To continue to make other adjustments, repeat Steps 2 to 4.



# To complete your adjustments, exit integrator mode.



Remote

Entering normal operating mode.

Although it is possible to exit integrator mode in other ways, such as by switching off the main power, we advise following the procedures shown at the left, in order to ensure that your adjustments are saved to memory.

#### Adjustments and settings in integrator mode

For detailed information, see 5.4.2, "Example of integrator mode operation."

# Adjusting PICTURE (picture quality)

The items that can be adjusted here are CONTRAST, BRIGHT, COLOR, TINT, H.ENHANCE, V.ENHANCE, H.SHARP and V. SHARP. These differ somewhat from the items that can be adjusted in menu mode (see the instruction manual).

① Enter integrator mode and switch to the input (INPUT 1~5) you want to adjust.

The set ID will be displayed on the upper right where the "--" mark is.

Select PICTURE and the item to adjust.

When DEFAULT is selected on screen ①, all adjustment values for PICTURE will be restored to the factory preset values.

Personal computer signal input



Video signal input ★



2 Make the necessary adjustments.

(NOTE) When in INPUT 1, 2 or 5 during personal computer signal input, COLOR, TINT, H. SHARP and V. SHARP cannot be adjusted.

During video signal input, H.ENHANCE and V.ENHANCE cannot be adjusted.

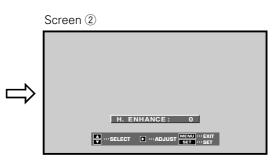
Make adjustments using the ◀ and ▶ buttons on the remote control or the main unit's operating panel.

The values adjusted here will be the initial values for adjustment in menu mode.

In addition, if SHARP is adjusted in menu mode, the amount of that adjustment will be added to both the H. SHARP and V. SHARP adjustment values in integrator mode.

Press the SET button to return to screen 2.

<Adjustable range> 0 to 255 for CONTRAST, BRIGHT, COLOR and TINT 0 to 15 for H.ENHANCE, V.ENHANCE, H.SHARP\* and V.SHARP\*.



# **Integrator Mode**

# **Adjusting WHITE BALANCE**

The items that can be adjusted here are R HIGH, G HIGH, B HIGH, R LOW, G LOW and B LOW.

① Enter integrator mode and switch to the input (INPUT 1~5) you want to adjust.

The set ID will be displayed on the upper right where the "--" mark is

Select WHITE BALANCE and the item to adjust.

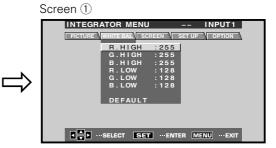
When DEFAULT is selected on screen ①, all adjustment values for WHITE BALANCE will be restored to the factory preset values.

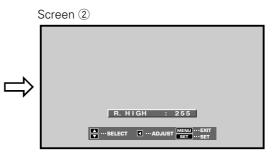
② Make the necessary adjustments.

Make adjustments using the ◀ and ▶ buttons on the remote control or the main unit's operating panel.

Press the SET button to return to screen ①.

<Adjustable range> 0 to 255 for each item





### **Adjusting SCREEN (screen position)**

The items that can be adjusted here are H.POSITION, V.POSITION, CLOCK, PHASE and V.SIZE.

① Enter integrator mode and switch to the input (INPUT 1~5) you want to adjust.

The set ID will be displayed on the upper right where the "--" mark is.

Select SCREEN and the item to adjust.

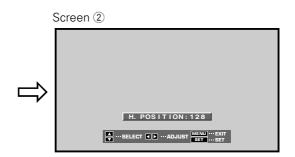
When DEFAULT is selected on screen ①, all adjustment values for SCREEN will be restored to the factory preset values.



- 2 Make the necessary adjustments.
  - (NOTE) CLOCK and PHASE can only be adjusted during personal computer signal input.

Make adjustments using the ◀ and ▶ buttons on the remote control or the main unit's operating panel.

The values adjusted here will be the initial values for menu mode. Press the SET button to return to screen ①.



<Adjustable Range> 0 to 255 for H. POSITION, V. POSITION and CLOCK (initial value: 128)

0 to 127 for V. SIZE (initial value: 0) 0 to 63 for PHASE (initial value: 32)

<Adjusting Order> For the sake of efficiency, make adjustments in the following order:

 $V.POSITION \rightarrow H.POSITION \rightarrow CLOCK \rightarrow H.POSITION \rightarrow PHASE \rightarrow H.POSITION$ 

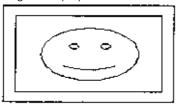
# **Integrator Mode**

### Setting the 4-screen display (2x2 mode)

This function is for large screen display involving four units. (No consideration has been given to joints.)

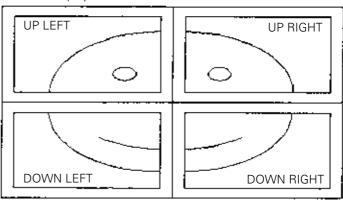
For 4-screen display, set 2x2 to ON and then set LAYOUT in keeping with the positioning illustrated below.

### Regular display



Factory preset : 2x2: OFF LAYOUT: UP LEFT

4-screen display



① Enter integrator mode. (See 5.4.1, "Integrator mode.")

The set ID will be displayed on the upper right where the "--" mark is.

Select 2x2 MODE for SET UP.



② Move the cursor to 2x2 and use the ◀ and ► buttons to change the setting.

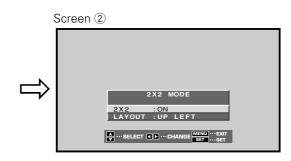
Each time the  $\triangleleft$  and  $\blacktriangleright$  buttons are pressed, the setting will switch between OFF and ON.

Move the cursor to LAYOUT and use the ◀ and ▶ buttons to change the setting.

Each time the  $\blacktriangleleft$  and  $\blacktriangleright$  buttons are pressed, the setting will change as follows: UP LEFT  $\longleftrightarrow$  DOWN LEFT  $\longleftrightarrow$  UP RIGHT  $\longleftrightarrow$  DOWN RIGHT  $\longleftrightarrow$  ...

Press the SET button to return to screen 1.

Make 2x2 MODE settings for each input (INPUT 1~5).



(NOTE) Four-screen display cannot be used with reversed display in MIRROR MODE. (Settings, however, can be changed.)

## Setting brightness enhancement at screen center

This function improves and enhances the brightness of the center of the screen.

To emphasize screen brightness → set to ON

To equalize screen emphasis → set to OFF

Factory preset : OFF

① Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "--" mark is.

Select SET UP.

② Move the cursor to BRT ENHANCE and use the SET button to change the setting.

Each time the SET button is pressed, the setting will change between ON and OFF.

Set BRT ENHANCE for each input (INPUT1~5).

Select EXIT on screen ② to return to screen ①.

(NOTE) The brightness enhancement function will not work for magnified display with 2x2 MODE: ON. (However, settings can be changed.)

Screen ①



Screen 2



## Setting the high-vision screen mode (HDTV MODE) ★

This function sets the screen to match the high-vision picture signals that are input.

When the high-vision picture signal is 1125i (1035i) → set to 1035i

When the high-vision picture signal is 1125i (1080i) → set to 1080i

Set-able condition : For 1125i/60Hz signal input

Factory preset : HDTV MODE, 1035i

① Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "--" mark is.

Select SET UP.

② Move the cursor to HDTV mode and use the SET button to change the setting.

Each time the SET button is pressed, the setting will change between 1035i and 1080i.

- (NOTE) If this items are not set correctly, the following problems could result.
  - i) If 1080i has been set, the upper portion of the screen might not display images in part, regardless of whether the input signal is 1035i.
  - ii) If 1035I has been set, information may be lost from the top of the screen, regardless of whether the input signal is 1080i.





■ W ··· SELECT SET ··· CHANGE MENU ··· EXIT

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## Setting component input ★

INPUT 1 and 2 handle two kinds of component picture signals.

Set them in accordance with the peripheral devices used.

Make each of the settings for INPUT 1 and 2, in accordance with the following.

For Y Pb Pr input (from high-vision devices, etc.) → select VIDEO INPUT: COMPONENT1
For Y Cb Cr input (from DVD players, etc.) → select VIDEO INPUT: COMPONENT2

Set-able condition : INPUT 1 and 2, during video signal input (other than personal computer signals)

Factory preset : COMPONENT2 for 525i, 525p, 625i and 625p input

COMPONENT1 for 1125i, 1125p and 750p input

① Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "--" mark is.

Select SET UP.

② Move the cursor to VIDEO INPUT and use the SET button to change the setting.

Each time the SET button is pressed, the setting will change between COMPONENT1 and COMPONENT2.





Screen 2



## **Adjusting SUB VOLUME**

This item adjusts the sound input level for each input.

It is convenient for adjusting levels between different sources (such as DVD players, personal computers, etc.). First release sound silencing. Then, enter integrator mode and adjust appropriately.

① Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "--" mark is.

Select SET UP.



② Select SUB VOLUME.



③ Make the necessary adjustments. Make adjustments using the ◀ and ▶ buttons on the remote control or the main unit's operating panel.

Press the SET button to return to screen 2.

<Adjustable Range> 0 to 60 for each item

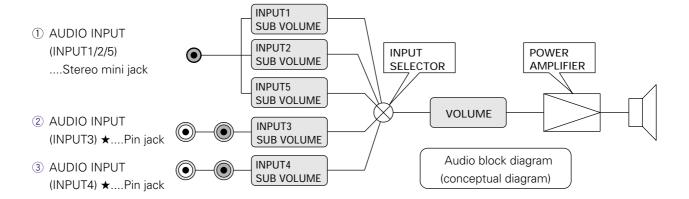
SUB VOLUME: 60

SUB VOLUME: 60

<Adjusting Order> For the sake of efficiency, make adjustments in the following order:

(1) VOLUME (routine operating mode): Raises the volume to the actual usage status.

(2) SUB VOLUME (integrator mode): Adjusts high-volume input in keeping with low-volume input.



This unit is equipped with 3 audio input systems.

- <PDP-503CMX/PDP-503MXE>
- 1 AUDIO INPUT (INPUT1, 2 and 5): Stereo mini jack
  - → Is selected in common when PICTURE INPUT 1, 2 or 5 has been selected.

<PDA-5002>

- 2 AUDIO INPUT (INPUT3): Pin jack
  - → Is selected when PICTURE INPUT 3 has been selected.
- 3 AUDIO INPUT (INPUT4): Pin jack
  - → Is selected when PICTURE INPUT 4 has been selected.

Use of SUB VOLUME: Example 1

When a personal computer is connected to INPUT 1 (picture input only) and a DVD player has been connected to INPUT2 (pictures and sound):

→ Will reproduce the DVD player's sound when PICTURE INPUT 1 or 2 has been selected.

When sound is not necessary with personal computer input (INPUT 1), set the SUB VOLUME for INPUT 1 to 0.

Use of SUB VOLUME: Example 2

When a DVD player is connected to INPUT 3 (pictures and sound) and a personal computer to INPUT 5 (pictures and sound):

→ When the difference in volume between the DVD player and personal computer is distracting, adjust SUB VOLUME for whichever source is louder.

#### Setting the OSD display

This function suppresses the OSD display (INPUT display, etc.) in normal operating mode.

Even while OSD is OFF, the following OSD displays are possible.

- ① MENU display (menu mode and integrator mode)
- ② Warning just prior to AUTO POWER OFF or power management function operation
- ③ Warning from self-diagnosis function when interior temperature of set has become high
- (4) Announcements while KEY LOCK is in effect and KEY LOCK/UNLOCK setting displays
- (5) Display calls (including)

When OSD display is not necessary, owing to automatic running directions and the like → select OFF.

Factory preset : ON

① Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "--" mark is.

Select OPTION.

② Move the cursor to OSD and use the SET button to change the setting.

Each time the SET button is pressed, the setting will change between ON and OFF.

OSD applies to all inputs (INPUT1~5).







## Setting the baud rate

When controlling or adjusting the unit from a PC, the RS-232C port can be set to one of six communication speeds (baud rates): 1200, 2400, 4800, 9600, 19200 and 38400BPS.

Factory preset : 4800BPS

① Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "--" mark is.

Select OPTION.

② Move the cursor to BAUD RATE and use the SET button to change the setting.

Each time the SET button is pressed, the setting will change as follows:  $4800BPS \rightarrow 9600BPS \rightarrow 19200BPS \rightarrow 38400BPS \rightarrow 1200BPS \rightarrow 2400BPS \rightarrow ...$ 

BAUD RATE applies to all inputs (INPUT1~5).

Set the unit's baud rate to match the PC's.

With long RS-232C cables, we recommend setting lower baud rates.





## **Setting OFF TIMER**

This function automatically puts the power supply on standby status after a set time has elapsed. To alleviate screen burn-in, the full mask can be displayed for a set time before standby status goes into effect.

If settings are made as follows,

TIMER: ON

DISPLAY TIME: 10H MASK TIME: 2.5H MASK COLOR: WHITE

then after 10 hours of normal operation, a mask will be displayed (white) for 2.5 hours. Then, standby status will go into effect. (At this time, the power supply will remain on for last memory.)

Factory preset : TIMER: OFF

DISPLAY TIME: 1H MASK TIME: 0.0H MASK COLOR: WHITE

① Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "--" mark is.

Select OFF TIMER under OPTION.

② Select the item and use the ◀ and ► buttons to change the setting.

The TIMER setting will switch between OFF and ON.

DISPLAY TIME will change in one-hour increments, between 1 and 24H, as follows:  $\cdots \leftrightarrow$  1H  $\leftrightarrow$  2H  $\leftrightarrow \cdots \leftrightarrow$  24H  $\leftrightarrow$  1H...

MASK TIME will change in half-hour increments, between 0.0 and 9.5H, as follows:  $\cdots \longleftrightarrow 0.0H \longleftrightarrow 0.5H \longleftrightarrow \cdots \longleftrightarrow 9.5H \longleftrightarrow 0.0H \longleftrightarrow \cdots$ 

MASK COLOR will change as follows:  $\cdots \leftrightarrow$  WHITE  $\leftrightarrow$  RED  $\leftrightarrow$  GREEN  $\leftrightarrow$  BLUE  $\leftrightarrow \cdots$ 

Press the SET button to retun to screen ①.

OFF TIMER is shared by all inputs (INPUT1~5).





Screen ②



## **Setting FULL MASK**

This function uses the PDP internal signal to display the entire screen as one color: red, white, green or blue.

For settings other than FULL MASK: OFF, external input signals cannot be displayed.

It is an emergency measure for handling screen burn-in (although it cannot completely eliminate it).

For details, see 5.8, "Regarding the problem of images become burnt onto the screen."

Factory preset : OFF

① Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "--" mark is.

Select OPTION.



Screen (1)

② Move the cursor to FULL MASK and use the SET button to change the setting.

Each time the SET button is pressed, the setting will change as follows: OFF  $\rightarrow$  WHITE  $\rightarrow$  RED  $\rightarrow$  GREEN  $\rightarrow$  BLUE  $\rightarrow$  ... After setting the color for the full mask, press the MENU button and leave integrator mode. This will display the full mask.

FULL MASK applies to all inputs (INPUT1~5).

Selecting EXIT on screen ② to return to screen ①.

(NOTE) The full mask will not be displayed when OFF TIMER is set to TIMER: ON. (However, settings can be changed.)



## **Adjusting SIDE MASK**

This item adjusts the brightness of 4:3, DOT BY DOT and other non-image parts around the screen.

Brightness can be adjusted separately from RGB.

When making adjustments, pay attention to the brightness balance between the picture signals displayed and the adjoining sets.

(NOTE) A striped pattern may appear on top of the mask during adjustment, but this is not a defect.

① Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "--" mark is.

Select OPTION.



2 Select SIDE MASK.



3 Make the necessary adjustments.

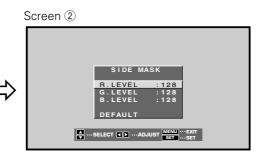
Make adjustments using the  $\blacktriangleleft$  and  $\blacktriangleright$  buttons on the remote control or the main unit's operating panel.

When DEFAULT is selected on screen ③, all SIDE MASK adjustment values will be restored to the factory preset values.

Press the SET button to return to screen 2.

<Adjustable range> 0 to 255 for each item.

SIDE MASK applies to all inputs (INPUT1~5).



## **Setting MASK CONTROL**

When MASK CONTROL is set to ON and image size is DOT BY DOT or 4:3, the display position of non-image parts around the screen will change slightly each time the power is applied to prevent screen burn-in.

When MASK CONTROL is OFF, the display position will remain stable.

Factory preset : ON

① Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "--" mark is.

Select OPTION.

② Move the cursor to MASK CONTROL and use the SET button to change the setting.

Each time the SET button is pressed, the setting will change between ON and OFF.

MASK CONTROL applies to all inputs (INPUT1~5).







## **Setting ORBITER MODE**

This function moves the screen's display position little by little over time. (Around every 8 minutes, the position is shifted horizontally and vertically 1 bit each (range: ±3 bits).

When ORBITER MODE is set ON, it will work to reduce the occurrence of screen burn-in when still images are displayed.

Factory preset : OFF

① Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "--" mark is.

Select OPTION.

② Move the cursor to ORBITER MODE and use the SET button to change the setting.

Each time the SET button is pressed, the setting will change between OFF and ON.

ORBITER MODE applies to all inputs (INPUT1~5).





## **Setting INVERSE MODE (negative-positive inversion)**

This function is for negative-positive inversion of displayed images. It is an emergency measure for handling screen burn-in occurring when still images are displayed (although it cannot completely eliminate it).

Factory preset : OFF

① Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "-" mark is.

Select OPTION.

② Move the cursor to INVERSE MODE and use the SET button to change the setting.

Each time the SET button is pressed, the setting will change between OFF and ON.

INVERSE MODE applies to all inputs (INPUT1~5).



Screen (2)



## **Setting COLOR MODE**

In addition to values for normal operation (COLOR MODE1), this unit has independent and separate PICTURE and WHITE BALANCE adjustment values set to be optimal for TV studio retakes (COLOR MODE 2).

(See 5.4.4, "PICTURE and WHITE BALANCE adjustment values memory area tables.")

Change the settings to suit your usage purpose.

Factory preset : COLOR MODE: MODE1

① Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

"--" mark is.

Select OPTION.

The set ID will be displayed on the upper right where the

Screen (1)

INTEGRATOR MENU

2 Move the cursor to COLOR MODE and use the SET button to change the setting.

Each time the SET button is pressed, the setting will change between MODE1 and MODE2.

When the COLOR MODE setting is changed, all input functions and input signal PICTURE and WHITE BALANCE adjustment values will be changed all at once.

COLOR MODE applies to all inputs (INPUT1~5).



(NOTE) The current color mode setting status can be confirmed by the display color of the character string at the very top of the screen.

White: COLOR MODE: MODE 1 Yellow: COLOR MODE: MODE 2

## **Setting MIRROR MODE**

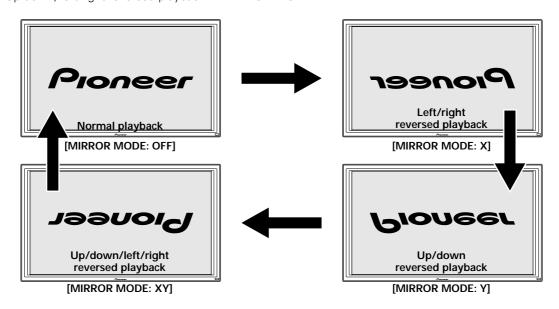
This function permits displayed images to be reversed in various ways.

Normal playback → MIRROR MODE: OFF

Left-right reversed playback → MIRROR MODE: X

Up-down reversed playback → MIRROR MODE: Y

Up-down, left-right reversed playback → MIRROR MODE: XY



The MIRROR MODE: XY setting is useful for smart cable arrangement, making it possible to draw bundled cables upward (towards the ceiling) when the display is mounted upside-down using ceiling suspension hardware (PDK-5012).

(NOTE) In using the PDK-5012 hardware, observe the operating temperature restrictions and other limitations specified in section 4.8, "Plasma Display Ceiling Suspension Hardware: PDK-5012."

Factory preset: MIRROR MODE: OFF

1 Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "--" mark is.

Select OPTION.



② Move the cursor to MIRROR MODE and use the SET button to change the setting.

Each time the SET button is pressed, the setting will change as follows: OFF  $\rightarrow$  X  $\rightarrow$  Y  $\rightarrow$  XY  $\rightarrow$  ...

MIRROR MODE applies to all inputs (INPUT1~5).



## Setting the cooling fan control formula

The back of the main unit is equipped with cooling fans.

This function switches the control formats of the cooling fans.

To use the internal temperature sensor to automatically control fans → select AUTO

To set a fixed number of maximum revolutions (thus cutting automatic control) → set MAX

(NOTE) The MAX setting is useful when special installation applies.

However, as fan rotation noise will be substantial, this setting should be used carefully in consideration of the surrounding environment (particularly if the unit is installed in a quiet place).

For more details on installation, see Chapter 3, "Installation."

Factory preset : AUTO

① Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "--" mark is.

Select OPTION.

② Move the cursor to FAN CONTROL and use the SET button to change the setting.

Each time the SET button is pressed, the setting will switch between AUTO and MAX.

FAN CONTROL applies to all inputs (INPUT1~5).





#### Screen 2



## Assigning a name to the monitor

One name can be assigned per set.

Factory preset : □□□PLASMA□□□

1 Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "--" mark is.

Select MONITOR NAME under OPTION.

- ② Move the cursor to the first character and press the SET button. (Repeat this process to select all 12 characters.)
  - Any of the 52 characters displayed on the menu screen can be used.
  - When you select a character and then press the SET button, the input point will advance one character.
  - If you make a mistake, select BACK SPACE and press the SET button. This will move the input point back one character.
  - To restore the display to the initial setting (PLASMA), select RESET and press the SET button.

After you have finished inputting characters, move the cursor to  $\fbox{\mbox{\footnotesize END}}$  and press the SET button.

MONITOR NAME applies to all inputs (INPUT1~5).





Screen 2



## Assigning an ID

Here, an ID is assigned necessary for making adjustments in RS-232C adjustment mode. For details, see 5.5, "RS-232C adjustment mode."

Factory preset : --

① Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "--" mark is.

Select ID NO. SET under OPTION.

② Use the ◀ and ► buttons to select the appropriate digit and then use the ▲ and ▼ buttons to change the numerical values.

IDs can be set from 00 to FF.





Screen ②



## Input settings when using a video card other than the PDA-5002

Make settings in accordance with the input signals from the video card provided.

For details, see the instruction manual on video cards.

(NOTE) These items cannot be set if no video card has been provided or the PDA-5002 has been provided. (Items will not be displayed.)

Factory preset : VIDEO (RGB)

① Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "--" mark is.

Select OPTION.

② Move the cursor to SLOT INPUT and then use the SET button to change the setting.

Each time the SET button is pressed, the setting will change as follows: VIDEO (RGB)  $\rightarrow$  COMPONENT1  $\rightarrow$  COMPONENT2  $\rightarrow$  ...

SLOT INPUT applies to all input.



Screen 2



## Simple checking of internal temperature

This function enables the unit's internal temperature to be **easily** checked using the level meter indicator.

When the indicator is green

→ internal temperature is normal.

When the indicator is yellow or red → internal temperature is slightly high. Turn OFF the power supply once, confirm installation status immediately, and then use air conditioning or the like to counteract the heat radiation.

## CAUTION

When checking the internal temperature, conduct aging thoroughly, just as before making adjustments. (Minimum: 30 min. with a 100% white signal.)

The same applies to checking the effect of countermeasures to heat radiation.

For more details, see Chapter 3, "Installation."

① Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "--" mark is.

Select OPTION.

② Use TEMPERATURE to check the internal temperature.

Temperature can also be checked by depressing the DISPLAY button for over 2 seconds in normal operating mode. (See 5.2.1, "About normal operating mode.")



■ ...SELECT SET ...CHANGEMENU ...EXIT





## Checking the accumulated ON time

This function displays the accumulated time (in 1-hour units) for which the unit has been receiving power.

## **CAUTION**

The accumulated time does not include the time when the unit is in standby mode.

① Enter integrator mode.

(See 5.4.1, "About the integrator mode.")

The set ID will be displayed on the upper right where the "-" mark is.

Select OPTION.

② Use HOUR METER to check the accumulated ON time.

The accumulated ON time can also be checked by depressing the DISPLAY button for over 2 seconds in normal operating mode. (See 5.2.1, "About normal operating mode.")



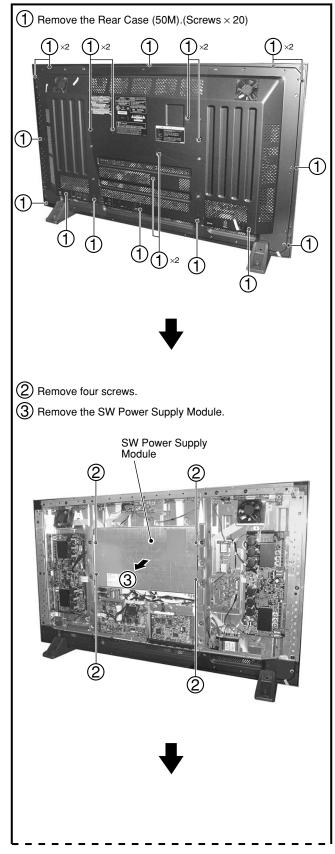


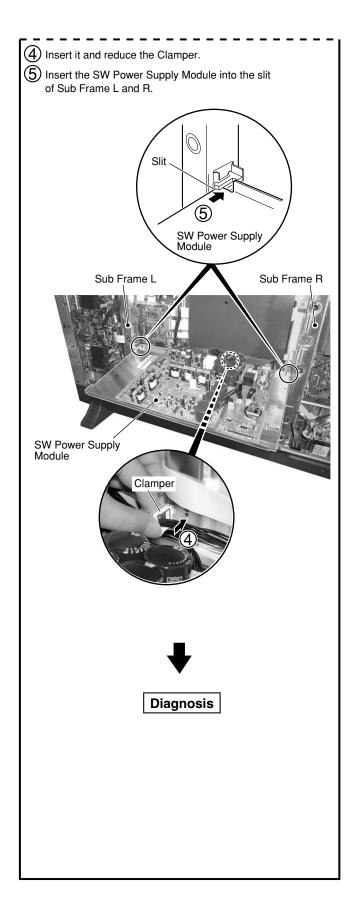
Screen ②



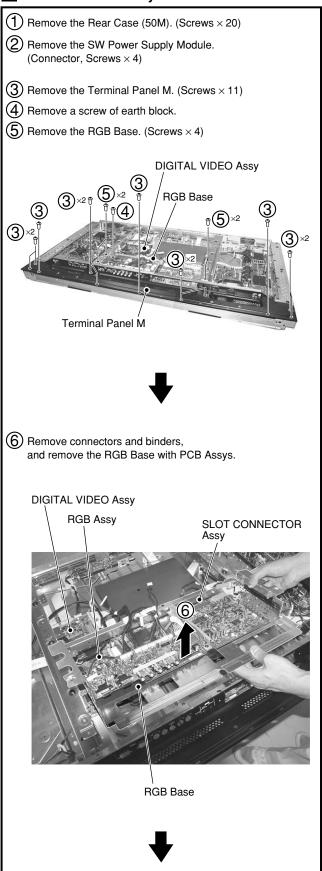
## **DISASSEMBLY**

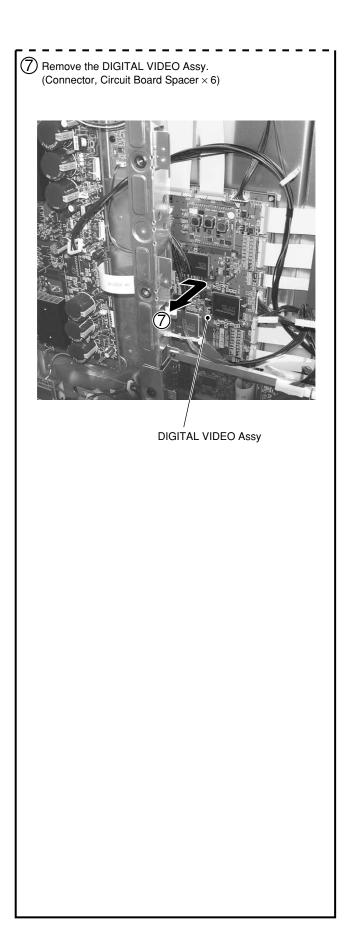
## **SW Power Supply Module**



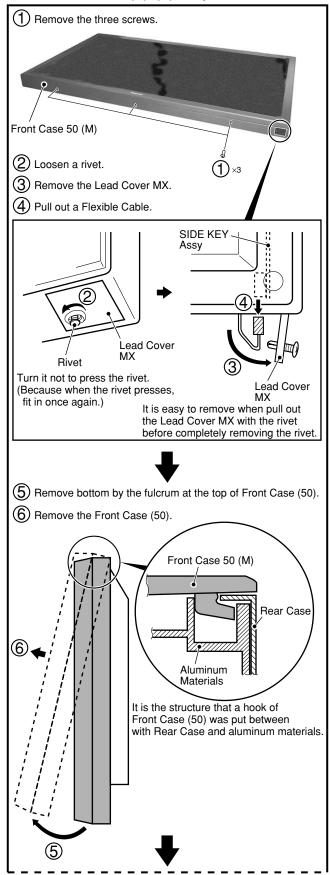


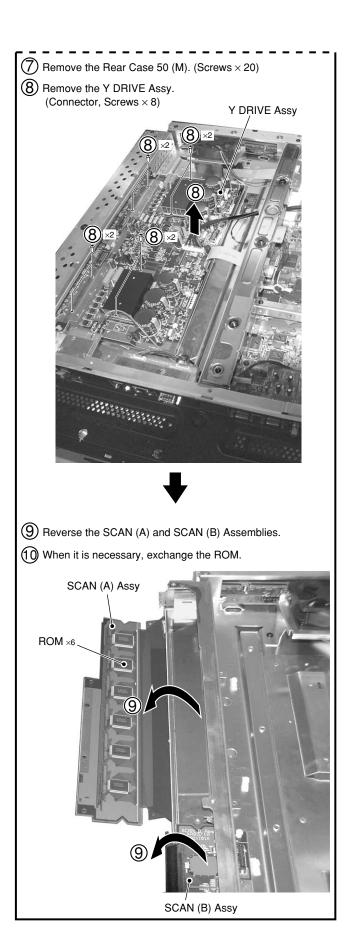
# **DIGITAL VIDEO Assy**



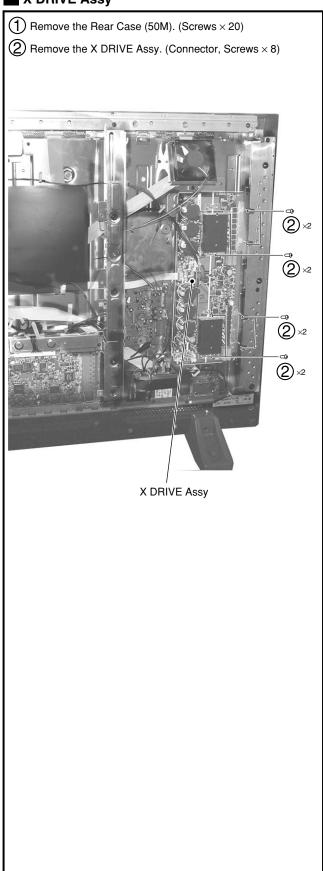


## Y DRIVE, SCAN (A), (B) Assy

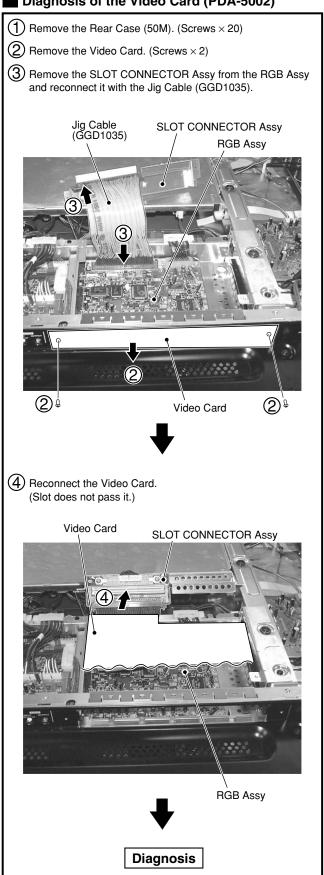




## X DRIVE Assy



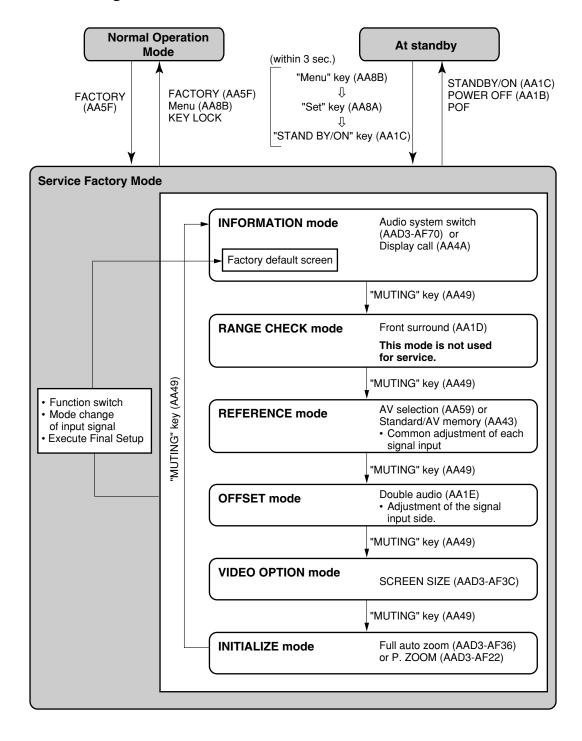
## Diagnosis of the Video Card (PDA-5002)

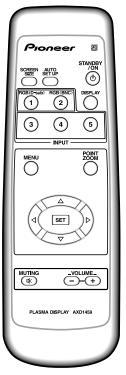


# ADJUSTMENT SERVICE FACTORY MODE

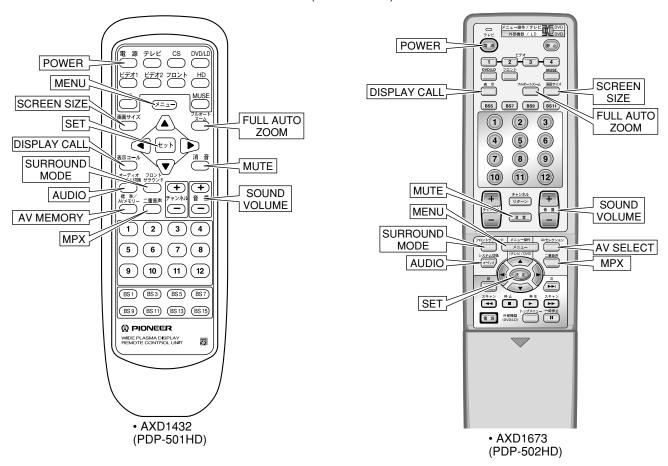
Perform the operations of Service Factory mode using the Remote Control Unit provided with the Plasma Display (AXD1459).

## **State Transition Diagram**





AXD1459 (PDP-503CMX)



## Caution of Operation of the Remote Control Unit

- In the service factory mode, use the key which does not exist in a remote control unit (AXD1459) attached to this product as the direct selection key of item when selects each item. These keys can use with the attached remote control units (AXD1432 and AXD1673) in the PDP-501HD and PDP-502HD.
- When operate the service factory mode with the attached remote control unit in this product, selection is possible with the following key
  cyclically.

Large item selection: MUTE key

Selection except large item: UP (▲), DOWN (▼) keys

## Operation When Entered the Service Factory Mode

## 1) Setting value of menu mode

• Reset "PICTURE" item (center value).

Notes: Adjustment value of "PICTURE" to reset is limited to the following face.

At VIDEO: Current signal mode of the selected input function

At PC: Correspond to the history of the signal mode input into past, "Table A to H".

• Reset all "SCREEN" items (center value).

Note: Adjustment value of "SCREEN" to reset is limited to the current signal mode of the selected input function.

Supplement: If execute FINAL SET UP or PICTURE DEFAULT, minimize the adjustment value of menu mode here so that it becomes the center value.

• "SET UP" and "OPTION" of menu mode are maintained except items as follows.

COLOR TEMP: It becomes "MIDDLE" setting

AUTO POWER OFF/POWER MANAGEMENT: Setting is maintained, but do not work

#### 2 Adjustment value of the integrator mode

Adjustment values of "PICTURE" and "WHITE BAL" select the adjustment values which are applicable to the current input function signal
mode.

Notes: Adjustment value of "PICTURE" and "WHITE BAL" to reset is limited to the following face.

At VIDEO: Current signal mode of the selected input function

At PC: Correspond to the history of the signal mode input into past, "Table A to H ".

- · SCREEN setting value is maintained.
- "SET UP" and "OPTION" of integrator menu are maintained except items as follows.

SIDE MASK LEVEL: Adjustment value is reset, and it becomes default value.

FULL MASK which was set with the integrator mode: Release

**OFF TIMER: Release** 

• COLOR MODE (integrator menu) setting maintains setting in the integrator menu.

#### 3 Others

When input signal mode changed, change setting, and display default screen (INFORMATION-VERSION) of the service factory mode.
 Maintain the service factory mode.

Note: At a point in time when the input signal mode changed, perform an operation of ① and ②.

• Switch it in selected FUNCTION when switched FUNCTION. Then display default screen (INFORMATION-VERSION) of the service factory mode, and maintain the service factory mode.

Note: At the point that switched FUNCTION, perform an operation of (1) and (2).

- Perform COLOR DETECT setting with "COLOR SYSTEM" of set menu mode.
- Only address 0100-01FF of module microcomputer / EEPROM copy/updates the data to the module microcomputer area of main microcomputer EEPROM.
- Various protection feature of the panel (Still picture detection, Block brightness detection and SCAN IC protection feature) turns OFF.
   Notes: When each protection feature turns OFF once and released the factory mode, maintain it. Protection feature turns ON by turning ON from POWER OFF. Therefore turn ON from POWER OFF by all means in order to operate protection feature when released the factory mode.
- In the no input, apply playback and non-correspondence PC signal input, accepts only the setting item that does not depend on a signal mode. (But refer to the item "MASK1 and MASK2" about MASK setting.)

An item depending on the signal mode turns the display color to gray and it cannot change the setting.

# **Adjustment Items Table of Service Factory**

	Name	OSD Display Name	RS-232C Command	Service Factory Operation	Adjustment Range (OFFSET Reference Value)
	YDL	Y-DELAY	YDL	REF/OFS-SLOT-1	0 to 15 [8]
	YOUTLEV	Y-OUT LEVEL	YOL	REF/OFS-SLOT-2	0 to 63 [32]
CD	TINT	CD TINT	CTI	REF/OFS-SLOT-3	0 to 63 [32]
	CrOFFSET	CDR OFFSET	CDR	REF/OFS-SLOT-4	0 to 15 [8]
	CbOFFSET	CDB OFFSET	CDB	REF/OFS-SLOT-5	0 to 15 [8]
EXP	R-Y_LEVEL	R-Y LEVEL	LRY	REF/OFS-SLOT-6	0 to 255 [128]
LAP	B-Y_LEVEL	B-Y LEVEL	LBY	REF/OFS-SLOT-7	0 to 255 [128]

## RGB1

	Name	OSD Display Name	RS-232C Command	Service Factory Operation	Adjustment Range (OFFSET Reference Value)
	PICTURE	MAT CONT	MCT	REF/OFS-RGB1-1	0 to 63 [32]
MATRIX	BRIGHT	MAT BRIGHT	MBR	REF/OFS-RGB1-2	0 to 63 [32]
WATRIA	COLOR	MAT COLOR	MCL	REF/OFS-RGB1-3	0 to 63 [32]
	HUE	MAT TINT	MTI	REF/OFS-RGB1-4	0 to 63 [32]
	MAINCONTRAST	AD MAIN CONT	MCA	REF/OFS-RGB1-5	0 to 255 [128]
	SUBRCONTRAST	AD R HIGH	GHA	REF/OFS-RGB1-6	0 to 255 [128]
	SUBGCONTRAST	AD G HIGH	BHA	REF/OFS-RGB1-7	0 to 255 [128]
AD	SUBBCONTRAST	AD B HIGH	RHA	REF/OFS-RGB1-8	0 to 255 [128]
	BRIGHTR	AD R LOW	GLA	REF/OFS-RGB1-9	0 to 255 [128]
	BRIGHTG	AD G LOW	BLA	REF/OFS-RGB1-10	0 to 255 [128]
	BRIGHTB	AD B LOW	RLA	REF/OFS-RGB1-11	0 to 255 [128]

#### RGB2

	Name	OSD Display Name	RS-232C Command	Service Factory Operation	Adjustment Range (OFFSET Reference Value)
IC102	COLOR	COLOR	COL	REF/OFS-RGB2-1	0 to 255 [128]
W/B	TINT	TINT	TNT	REF/OFS-RGB2-2	0 to 255 [128]
	MCONTRAST	CONTRAST	CNT	REF/OFS-RGB2-3	0 to 255 [128]
	MBRIGHT	BRIGHT	BRT	REF/OFS-RGB2-4	0 to 255 [128]
	R HIGH	R. HIGH	RHI	REF/OFS-RGB2-5	0 to 255 [255]
IC30	G HIGH	G. HIGH	GHI	REF/OFS-RGB2-6	0 to 255 [255]
W/B	B HIGH	B. HIGH	BHI	REF/OFS-RGB2-7	0 to 255 [255]
	R LOW	R. LOW	RLW	REF/OFS-RGB2-8	0 to 255 [128]
	G LOW	G. LOW	GLW	REF/OFS-RGB2-9	0 to 255 [128]
	B LOW	B. LOW	BLW	REF/OFS-RGB2-10	0 to 255 [128]

## DIGITAL

	Name	OSD Display Name	RS-232C Command	Service Factory Operation	Adjustment Range (OFFSET Reference Value)
	PANEL R-HIGH	PANEL R-HIGH	PRH	REF/OFS-DIGITAL-1	0 to 255 [255]
	PANEL G-HIGH	PANEL G-HIGH	PGH	REF/OFS-DIGITAL-2	0 to 255 [255]
	PANEL B-HIGH	PANEL B-HIGH	PBH	REF/OFS-DIGITAL-3	0 to 255 [255]
	PANEL R-LOW	PANEL R-LOW	PRL	REF/OFS-DIGITAL-4	0 to 999 [512]
	PANEL G-LOW	PANEL G-LOW	PGL	REF/OFS-DIGITAL-5	0 to 999 [512]
	PANEL B-LOW	PANEL B-LOW	PBL	REF/OFS-DIGITAL-6	0 to 999 [512]
DIGITAL	ABL LEVEL	ABL LEVEL	ABL	REF/OFS-DIGITAL-7	0 to 255 [128]
	X-SUS-B	X-SUS-B	XSB	REF-DIGITAL-8	4 to 12
	X-SUS-G	X-SUS-G	XSG	REF-DIGITAL-9	4 to 12
	Y-SUS-B	Y-SUS-B	YSB	REF-DIGITAL-10	4 to 12
	Y-SUS-G	Y-SUS-G	YSG	REF-DIGITAL-11	4 to 12
	V-SUS	V-SUS	VSU	REF-DIGITAL-12	0 to 255
	V-OFFSET	V-OFFSET	VOF	REF-DIGITAL-13	0 to 255

## SIDE MASK LEVEL (VIDEO OPTION)

	Name	OSD Display Name	RS-232C Command	Service Factory Operation	Adjustment Range (OFFSET Reference Value)
	R SIDE MASK LEV	R SIDE MASK LEV	RSL	VOP-M LEV-1	0 to 255
IC30	G SIDE MASK LEV	G SIDE MASK LEV	GSL	VOP-M LEV-2	0 to 255
	B SIDE MASK LEV	B SIDE MASK LEV	BSL	VOP-M LEV-3	0 to 255

#### **COLOR TEMP (VIDEO OPTION)**

	Name	OSD Display Name	RS-232C Command	Service Factory Operation	Adjustment Range (OFFSET Reference Value)
IC102	COLOR	COLOR		VOP-CT-3	0 to 255 [128]
10102	TINT	TINT		VOP-CT-4	0 to 255 [128]
	MCONTRAST	CONTRAST		VOP-CT-1	0 to 255 [128]
	MBRIGHT	BRIGHT		VOP-CT-2	0 to 255 [128]
	R HIGH	R. HIGH		VOP-CT-5	0 to 255 [255]
IC30	G HIGH	G. HIGH		VOP-CT-6	0 to 255 [255]
1030	B HIGH	B. HIGH		VOP-CT-7	0 to 255 [255]
	R LOW	R. LOW		VOP-CT-8	0 to 255 [128]
	G LOW	G. LOW		VOP-CT-9	0 to 255 [128]
	B LOW	B. LOW		VOP-CT-10	0 to 255 [128]

#### **COLOR MODE2 (VIDEO OPTION)**

	Name	OSD Display Name	RS-232C Command	Service Factory Operation	Adjustment Range (OFFSET Reference Value)
IC102	COLOR	COLOR		VOP-CM2-3	0 to 255 [128]
10.102	TINT	TINT		VOP-CM2-4	0 to 255 [128]
	MCONTRAST	CONTRAST		VOP-CM2-1	0 to 255 [128]
	MBRIGHT	BRIGHT		VOP-CM2-2	0 to 255 [128]
	R HIGH	R. HIGH		VOP-CM2-5	0 to 255 [255]
IC30	G HIGH	G. HIGH		VOP-CM2-6	0 to 255 [255]
1000	B HIGH	B. HIGH		VOP-CM2-7	0 to 255 [255]
	R LOW	R. LOW		VOP-CM2-8	0 to 255 [128]
	G LOW	G. LOW		VOP-CM2-9	0 to 255 [128]
	B LOW	B. LOW		VOP-CM2-10	0 to 255 [128]

## Calculation of Adjustment Value in the Service Factory Mode

- As for the adjustment value in the service factory mode, it becomes an actual adjustment value that subtracted OFFSET reference value (value in [ ] of the above table) from the value that added a REFERENCE adjustment value and an OFFSET adjustment value.
  - Notes: It becomes the adjustment value that adjusted it with REFERENCE because there is not an OFFSET adjustment value as forR SIDE MASK LEV, G SIDE MASK LEV and B SIDE MASK LEV of item SIDE MASK LEVEL and X-SUS-B, X-SUS-G, Y-SUS-B, Y-SUS-G, V-SUS and V-OFFSET of item DIGITAL.
- As for COLOR MODE2 and COLOR TEMP, it becomes OFFSET value of each the value that subtracted OFFSET reference value (a value in [] of the above table) from a adjustment value of selected mode. It becomes a adjustment value of the last RGB 2 device (IC30 and IC102) the value that added this OFFSET value to each adjustment item of RGB 2.

# Actual Calculation Example

• Each adjustment value of SLOT/ RGB 1/RGB2/DIGITAL

(REFERENCE value)

{ (OFFSET value) – [OFFSET reference value] } ... Calculation of a value to add as OFFSET

· COLOR MODE2 OFFSET value

{ (COLOR MODE2 adjustment value) - [OFFSET reference value] } ... Calculation of a value to add as OFFSET for COLOR MODE2 Note: Add it only in COLOR MODE2 selection.

• COLOR TEMP OFFSET value

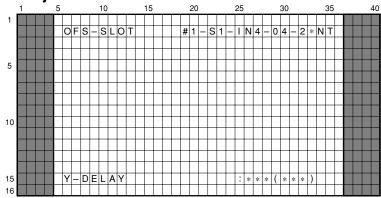
{(COLOR TEMP adjustment value) - [OFFSET reference value] } ... Calculation of a value to add as OFFSET for COLOR TEMP Note: Add it only in COLOR TEMP 1,2,4 and 5 selection.

Perform the addition in the normal operation, menu mode and COLOR TEMP adjustment mode of the service factory mode (in item VIDEO OPTION), and add OFFSET value of selected setting.

COLOR TEMP OFFSET does not add it in order to work by COLOR TEMP 3 setting in the integrator mode and in the service factory mode except COLOR TEMP adjustment mode.

# **Display Description of Service Factory Menu**

## 1. In Adjustment Item



Display color: White

Halftone : Blue (second row/15th row

for each 5 to 36 columns)

When there is not item which is applicable to the input

signal mode, display the adjustment value with "———" (————)", and perform the item

indication color to gray.

• Second row / 6th to 16th columns : Display the upper layer of selection item • • • At the Service factory mode

Second row / 6th to 7th columns : Display the ID No. • • • At the RS-232C factory mode

Second row / 9th to 16th columns : Display the upper layer of selection item • • • At the RS-232C factory mode

• Second row / 19th to 20th columns: Current color mode setting

• Second row / 22th to 23th columns: Current slot type

	Slot Type or Model Type	At PDA-5002 is mounted with	PDP-503PRO and PRO-1000HD	Outside Product Slot	No SLOT
ſ	Display	S1	US	T1 to T8	NO

- Second row / 25th to 27th columns: Current function
- Second row / 29th to 32th columns: Current signal mode
- Second row / 32th columns: Current Screen size (Refer to the "classification of input signal" with regard to each numeric value.)

  Current signal mode displayes the signal mode of any of mode 03, mode 31, mode E1, mode 61 or mode 71.

Setting	Signal Mode Display
VIDEO	03
VGA	31
WVGA	E1
XGA	61
WXGA	71

Current signal mode displayes the signal mode of any of mode 12 or mode 13.

HDTV Mode Setting (Integrator Menu)	Signal Mode Display
1080i	12
1035i	13

Display in the no signal and non-correspondence signal

Signal Mode Display	Signal Definition
FB	OUT OF RANGE (The signal that the measurement is impossible with the main microcomputer)
FC	OUT OF RANGE (In the video system signal when video signal does not input)
FD	OUT OF RANGE (In the non-correspondence signal at DVI input)
FE	OUT OF RANGE (When the measurement is possible with the main microcomputer, and non-correspondence signal that is not applicable to FC and FD)
FF	No signal

• Second row / 33th column : Current input form

Input Form	Component	Video-RGB	Composite	Y/C
Display	#	@	*	/

Non-display excepting above form (blank).

• Second row / 34th to 35th columns: Current color system

Color System	NTSC	PAL	SECAM	4.43NTSC	PAL-M	PAL-N	BLACK/WHITE
Display	NT	PL	SC	4N	PM	PN	BW

Non-display it (blank) when a case except COLOR SYSTEM mentioned above and COLOR SYSTEM setting is fixed.

- 15th row / 6th to 24th columns : Current item selection
- 15th row / 26th to 35th columns:

RANGE CHECK selection : Current selecting value

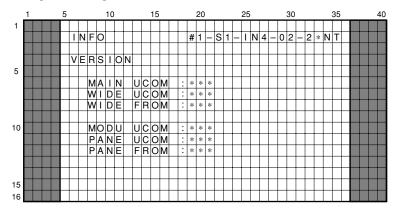
1. At REFERENCE selection : Adjustment value

2. At OFFSET selection : OFFSET value ( adjustment value) \* Adjustment value is REFERENCE value + OFFSET value.

3. At VIDEO OPTION selection: No display

At INITIALIZE selection : The setting that is selected. (There is no display in the item which there is the lower layer.)

## 2. INFORMATION



## Basic Operation

· Display the state of each item

Rem Code	Key Name	Function & Display	Description	Remarks	Lower Laver
AA01	1	VERSION		Main, Wide, module and panel microcomputer : Ver Wide flash (OSD) / Panel flash (Sequence) : Ver	×
AA02	2	PD INFO	5	Past eight times / Place (1st, 2nd) / Time Stamp	×
AA03	3	NG INFO	Display the each information	AUDIO/FAN/MODULE/PANEL/WIDE/ MAIN IIC/MODULE IIC/DEW	×
AA04	4	TEMPERATURE		1/2/3/FAN output	×
AA05	5	MEMO		Display MEMO	×
AA06	6				
AA07	7				
AA08	8				
AA09	9				
AA00	10				
AA46	11				
AA47	12				1
AA4D	BS1				
AA4E	BS3				
AA4F	BS5				
AA50	BS7				
AA51	BS9				
AA52	BS11				
AA53	BS13				
AA54	BS15				
AA96	<b>A</b>	Select upper item			1
AA97	▼	Select lower item			1
AA94	>>				
AA95	«				1
AA8A	SET				
AAD3-AF70	AUDIO		INFORMATION		1
AA4A	DISPLAY CALL				
AA1D	SURROUND MODE		RANGE CHECK		
AA59 AA43	AV SELECT AV MEMORY	Shift to various adjustment / setting screen.	REFERENCE		
AA1E	MPX		OFFSET		+
AAD3-AF3C	SCREEN SIZE		VIDEO OPTION		+
AAD3-AF36	FULL AUTO ZOOM		INITIALIZE		+
AAD3-AF22	P.ZOOM		INTIALIZE		
AA49	MUTING	Shift to next adjustment / setting screen.	RANGE CHECK		

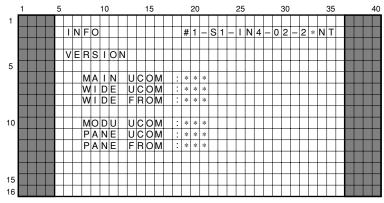
## Operating specification

- Start from VERSION (Key1) when shifted to this setting screen.
  When each key was pressed, follow the required operation.

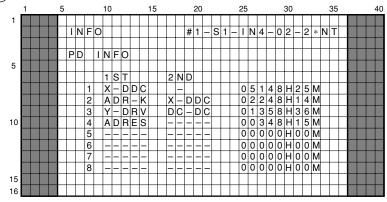
Note: Perform VERSION display as the default screen of the service factory mode.

# 3. OSD Display in INFORMATION

## 1 VERSION



## 2 PD INFO.



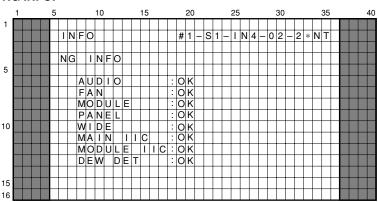
Display the power down point (1st or 1st, 2nd) and an hour meter of the time.

Perform display to maximum eight times, and if display became more than eight times, perform clear in order from the old information, and update it to the latest information.

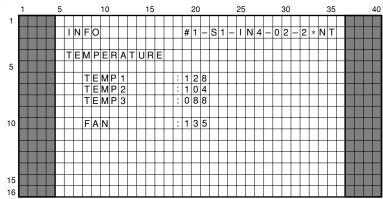
#### **Display details at PD INFORMATION**

	Display	PD Point		Display	PD Point
1	X-DRV	X-DRIVE	5	ADRES	ADDRESS junction
2	X-DDC	X-DC/DC CONVERTER	6	ADR-K	ADDRESS resonance
3	Y-DRV	Y-DRIVE	7	POWER	Power supply
4	Y-DDC	Y-DC/DC CONVERTER	8	DC-DC	DC/DC CONVERTER (DIGITAL)

## (3) NG INFO.



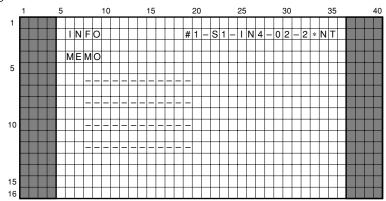
## **4** TEMPERATURE



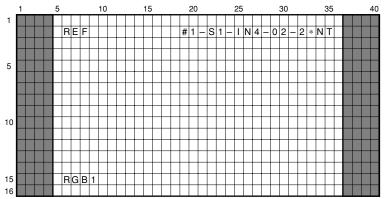
- Each display is the value of A/D input or D/A output of the microcomputer (0 to 255).
- Temperature sensor 1, 2 and 3
- FAN

Note: Refer to "Shut down diagnosis" in the "7.1.2 SHUTDOWN/POWER DOWN DIAGNOSIS BY LED DISPLAY" to calculate real sensor temperature from each indicated value.

# **5** MEMO



## 4. REFERENCE



Display color: White

Halftone : Blue (Second row / 15th row

for each 5th to 36th columns)

#### Basic Operation

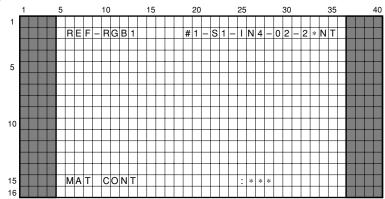
· Select the adjustment table

Rem Code	Key Name	Function & Display	Description	Remarks	Lower Layer
AA01	1	RGB1			0
AA02	2	RGB2	Select the		0
AA03	3	DIGITAL	adjustment table		0
AA04	4	SLOT			0
AA05	5				
AA06	6				
AA07	7				
AA08	8				
AA09	9				
AA00	10				
AA46	11				
AA47	12				
AA4D	BS1				
AA4E	BS3				
AA4F	BS5				
AA50	BS7				
AA51	BS9				
AA52	BS11				
AA53	BS13				
AA54	BS15				
AA96	<b>A</b>	Select the upper item			
AA97	▼	Select the lower item			
AA94	>>				
AA95	«				
A8AA	SET	Select the item and shift to lower layer			
AAD3-AF70 AA4A	AUDIO DISPLAY CALL		INFORMATION		
AA1D	SURROUND MODE	]	RANGE CHECK		
AA59 AA43	AV SELECT AV MEMORY	Shift to various	REFERENCE		
AA1E	MPX	adjustment / setting screen.	OFFSET		
AAD3-AF3C	SCREEN SIZE		VIDEO OPTION		
AAD3-AF36 AAD3-AF22	FULL AUTO ZOOM P.ZOOM		INITIALIZE		
AA49	MUTING	Shift to next adjustment /setting screen	OFFSET		

## Operating specification

- Start from RGB 1 (Key 1) when shifted to this setting screen.
  However, the movement original item to be selected when shifted from the lower layer.
  When each key was pressed, follow the required operation.
  In INPUT5 (DVI) selection, impossible "RGB1" and "SLOT" selections (do not perform the display skip).
  When SLOT is not inserted and the external SLOT is inserted, selection of "SLOT" is impossible (do not perform the display skip).
  When selection of the item is impossible, turn the OSD display color into gray.

## 1 REFERENCE — RGB1



Display color: White

Half tone : Blue (second row / 15th row for

each 5 to 36th columns)

## Basic Operation

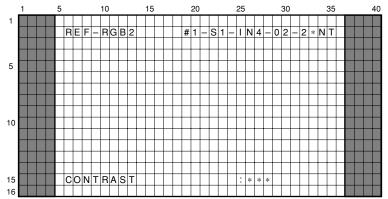
Perform the adjustment of each parameter.

Rem Code	Key Name	Function & Display	Description	Remark	Lower Layer
AA01	1	MAT CONT			×
AA02	2	MAT BRIGHT	Γ		×
AA03	3	MAT COLOR			×
AA04	4	MAT TINT			×
AA05	5	AD MAIN CONT	Call the		×
AA06	6	AD R HIGH	adjustment value		×
AA07	7	AD G HIGH	and display it.		×
AA08	8	AD B HIGH			×
AA09	9	AD R LOW			×
AA00	10	AD G LOW			×
AA46	11	AD B LOW			×
AA47	12				
AA4D	BS1				
AA4E	BS3				
AA4F	BS5				
AA50	BS7				
AA51	BS9				
AA52	BS11				
AA53	BS13				
AA54	BS15				
AA96	<b>A</b>	Select upper item			
AA97	▼	Select lower item			
AA94	>>	Adjustment value of the paramet	er selecting goes up.		
AA95	«	Adjustment value of the paramet	er selecting goes down.		
AA8A	SET	Store the adjustment value and	shift to upper layer.		
AAD3-AF70 AA4A	AUDIO DISPLAY CALL		INFORMATION		
AA1D	SURROUND MODE	1	RANGE CHECK		
AA59 AA43	AV SELECT AV MEMORY	Shift to various adjustment / setting screen.	REFERENCE		
AA1E	MPX		OFFSET		
AAD3-AF3C	SCREEN SIZE		VIDEO OPTION		
AAD3-AF36 AAD3-AF22	FULL AUTO ZOOM P.ZOOM		INITIALIZE		
AA49	MUTING	Shift to next adjustment / setting screen.	OFFSET		

## Operating specification

- Start from MAT CONT (key 1) when shifted to this setting screen.
  When a key was pressed, follow the required operation after performing the last memory of current adjustment value.
  When there is not the item which is applicable to an input signal mode, display the adjustment value to "———", and turn the item display color into gray.

## 2 REFERENCE — RGB2



Display color: White

Half tone : Blue (second row / 15th row for

each 5 to 36th columns)

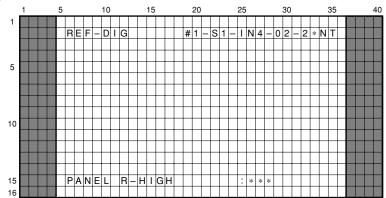
#### Basic Operation

Perform the adjustment of each parameter.

Rem Code	Key Name	Function & Display	Description	Remarks	Lower Layer
AA01	1	CONTRAST			×
AA02	2	BRIGHT			×
AA03	3	COLOR			×
AA04	4	TINT			×
AA05	5	R HIGH	Call the		×
AA06	6	G HIGH	adjustment value		×
AA07	7	B HIGH	and display it.		×
AA08	8	R LOW			×
AA09	9	G LOW			×
AA00	10	B LOW			×
AA46	11				
AA47	12				
AA4D	BS1				
AA4E	BS3				
AA4F	BS5				
AA50	BS7				
AA51	BS9				
AA52	BS11				
AA53	BS13				
AA54	BS15				
AA96	<b>A</b>	Select upper item			
AA97	▼	Select lower item			
AA94	>>	Adjustment value of the paramet	ter selecting goes up.		
AA95	«	Adjustment value of the paramet	ter selecting goes down.		
AA8A	SET	Store the adjustment value an	d shift to upper layer.		
AAD3-AF70	AUDIO		INFORMATION		
AA4A	DISPLAY CALL				
AA1D AA59	SURROUND MODE AV SELECT	-	RANGE CHECK		
AA39 AA43	AV SELECT AV MEMORY	Shift to various	REFERENCE		
AA1E	MPX	adjustment / setting screen.	OFFSET		
AAD3-AF3C	SCREEN SIZE	301 EE11.	VIDEO OPTION		
AAD3-AF36 AAD3-AF22	FULL AUTO ZOOM P.ZOOM		INITIALIZE		
<b>AA</b> 49	MUTING	Shift to next adjustment / setting screen.	OFFSET		

- Start from CONTRAST (key 1) when shifted to this setting screen.
  When a key was pressed, follow the required operation after performing the last memory of current adjustment value.
  When there is not the item which is applicable to an input signal mode, display the adjustment value to "———", and turn the item display color into gray.

## 3 REFERENCE — DIGITAL



Display color: White

: Blue (second row / 15th row for each 5 to 36th columns) Half tone

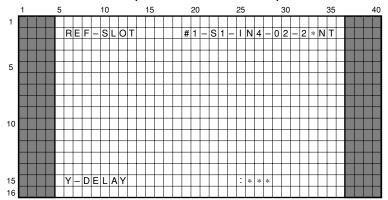
### Basic Operation

Perform the adjustment of each parameter.

Rem Code	Key Name	Function & Display	Description	Remarks	Lower Layer
AA01	1	PANEL R-HIGH			×
AA02	2	PANEL G-HIGH			×
AA03	3	PANEL B-HIGH			×
AA04	4	PANEL R-LOW			×
AA05	5	PANEL G-LOW	Call the		×
AA06	6	PANEL B-LOW	adjustment value		×
AA07	7	ABL LEVEL	and display it.		×
AA08	8	X-SUS-B			×
AA09	9	X-SUS-G			×
AA00	10	Y-SUS-B			×
AA46	11	Y-SUS-G			×
AA47	12	V-SUS			×
AA4D	BS1	V-OFFSET			×
AA4E	BS3				
AA4F	BS5				
AA50	BS7				
AA51	BS9				
AA52	BS11				
AA53	BS13				
AA54	BS15				
AA96	<b>A</b>	Select upper item			
AA97	▼	Select lower item			
AA94	>>	Adjustment value of the paramet	ter selecting goes up.		
AA95	«	Adjustment value of the paramet	ter selecting goes down.		
AA8A	SET	Store the adjustment value and	shift to upper layer.		
AAD3-AF70 AA4A	AUDIO DISPLAY CALL		INFORMATION		
AA1D	SURROUND MODE		RANGE CHECK		
AA59 AA43	AV SELECT AV MEMORY	Shift to various	REFERENCE		
AA1E	MPX	adjustment / setting screen.	OFFSET		
AAD3-AF3C	SCREEN SIZE	Jordon.	VIDEO OPTION		
AAD3-AF36 AAD3-AF22	FULL AUTO ZOOM P.ZOOM	1	INITIALIZE		
AA49	MUTING	Shift to next adjustment / setting screen.	OFFSET		

- Start from PANEL R-HIGH (key 1) when shifted to this setting screen.
  When a key was pressed, follow the required operation after performing the last memory of current adjustment value.
  When there is not the item which is applicable to an input signal mode, display the adjustment value to "———", and turn the item display color into gray.

## (4) REFERENCE — SLOT (At Connected SLOT ST1) • This mode is effective for SLOT ST1 only in connection



Display color: White

Half tone : Blue (second row / 15th row for

each 5 to 36th columns)

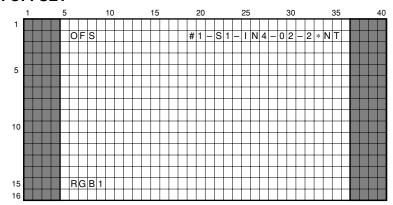
#### Basic Operation

Perform the adjustment of each parameter.

Rem Code	Key Name	Function & Display	Description	Remarks	Lower Layer
AA01	1	Y-DELAY			×
AA02	2	Y-OUT LEVEL			×
AA03	3	CD TINT	Call the		×
AA04	4	CDR OFFSET	adjustment value		×
AA05	5	CDB OFFSET	and display it.		×
AA06	6	R-Y LEVEL			×
AA07	7	B-Y LEVEL			×
AA08	8				
AA09	9				
AA00	10				
AA46	11				
AA47	12				
AA4D	BS1				
AA4E	BS3				
AA4F	BS5				
AA50	BS7				
AA51	BS9				
AA52	BS11				
AA53	BS13				
AA54	BS15				
AA96	<b>A</b>	Select upper item			
AA97	▼	Select lower item			
AA94	>>	Adjustment value of the parameter	ter selecting goes up.		
AA95	«	Adjustment value of the parameter	ter selecting goes down.		
AA8A	SET	Store the adjustment value and	shift to upper layer.		
AAD3-AF70	AUDIO		INFORMATION		
AA4A	DISPLAY CALL				
AA1D AA59	SURROUND MODE AV SELECT	-	RANGE CHECK		
AA39 AA43	AV SELECT AV MEMORY	Shift to various	REFERENCE		
AA1E	MPX	adjustment / setting screen.	OFFSET		
AAD3-AF3C	SCREEN SIZE	3010011.	VIDEO OPTION		
AAD3-AF36 AAD3-AF22	FULL AUTO ZOOM P.ZOOM		INITIALIZE		
<b>AA</b> 49	MUTING	Shift to next adjustment / setting screen.	OFFSET		

- Start from Y-DELAY (key 1) when shifted to this setting screen.
  When a key was pressed, follow the required operation after performing the last memory of current adjustment value.
  When there is not the item which is applicable to an input signal mode, display the adjustment value to "———", and turn the item display color into gray.

### 5. OFFSET



Display color: White

Half tone : Blue (second row / 15th row for

each 5 to 36th columns)

#### Basic Operation

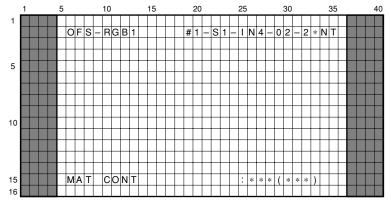
Select the adjustment table

Rem Code	Key Name	Function & Display	Description	Remarks	Lower Layer
AA01	1	RGB1			0
AA02	2	RGB2	Select the		0
AA03	3	DIGITAL	adjustment table		0
AA04	4	SLOT			0
AA05	5				
AA06	6				
AA07	7				
AA08	8				
AA09	9				
AA00	10				
AA46	11				
AA47	12				
AA4D	BS1				
AA4E	BS3				
AA4F	BS5				
AA50	BS7				
AA51	BS9				
AA52	BS11				
AA53	BS13				
AA54	BS15				
AA96	<b>A</b>	Select the upper item			
AA97	▼	Select the lower item			
AA94	>>				
AA95	«				
AA8A	SET	Select the item and shift to lower layer			
AAD3-AF70 AA4A	AUDIO DISPLAY CALL		INFORMATION		
AA1D	SURROUND MODE		RANGE CHECK		
AA59 AA43	AV SELECT AV MEMORY	Shift to various	REFERENCE		
AA1E	MPX	adjustment / setting screen.	OFFSET		
AAD3-AF3C	SCREEN SIZE		VIDEO OPTION		
AAD3-AF36 AAD3-AF22	FULL AUTO ZOOM P.ZOOM		INITIALIZE		
<b>AA</b> 49	MUTING	Shift to next adjustment / setting screen.	VIDEO OPTION		

- Start from RGB 1 (Key 1) when shifted to this setting screen. However, the movement original item to be selected when shifted from the lower layer.
  When each key was pressed, follow the required operation.
  In INPUT5 (DVI) selection, impossible "RGB1" and "SLOT" selections (do not perform the display skip).
  When SLOT is not inserted and the external SLOT is inserted, selection of "SLOT" is impossible (do not perform the display skip).

- When selection of the item is impossible, turn the OSD display color into gray.
  Selection of each item is impossible at no input signal.

# (1) OFFSET — RGB1



Display color: White

: Blue (second row / 15th row for each 5 to 36th columns) Half tone

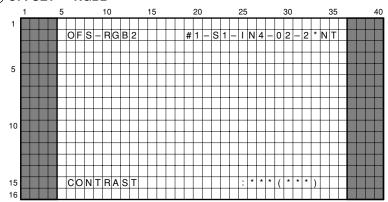
### Basic Operation

Perform the adjustment of each parameter.

Rem Code	Key Name	Function & Display	Description	Remarks	Lower Layer
AA01	1	MAT CONT			×
AA02	2	MAT BRIGHT			×
AA03	3	MAT COLOR			×
AA04	4	MAT TINT			×
AA05	5	AD MAIN CONT	Call the		×
AA06	6	AD R HIGH	adjustment value		×
AA07	7	AD G HIGH	and display it.		×
AA08	8	AD B HIGH			×
AA09	9	AD R LOW			×
AA00	10	AD G LOW			×
AA46	11	AD B LOW			×
AA47	12				
AA4D	BS1				
AA4E	BS3				
AA4F	BS5				
AA50	BS7				
AA51	BS9				
AA52	BS11				
AA53	BS13				
AA54	BS15				
AA96	<b>A</b>	Select upper item			
AA97	▼	Select lower item			
AA94	>>	Adjustment value of the paramet	ter selecting goes up.		
AA95	«	Adjustment value of the paramet	ter selecting goes down.		
AA8A	SET	Store the adjustment value and	shift to upper layer.		
AAD3-AF70	AUDIO		INFORMATION		
AA4A	DISPLAY CALL				
AA1D AA59	SURROUND MODE AV SELECT		RANGE CHECK		
AA43	AV SELECT AV MEMORY	Shift to various	REFERENCE		
AA1E	MPX	adjustment / setting screen.	OFFSET		
AAD3-AF3C	SCREEN SIZE	3016611.	VIDEO OPTION		
AAD3-AF36 AAD3-AF22	FULL AUTO ZOOM P.ZOOM		INITIALIZE		
AA49	MUTING	Shift to next adjustment / setting screen.	VIDEO OPTION		

- Start from MAT CONT (key 1) when shifted to this setting screen.
- When a key was pressed, follow the required operation after performing the last memory of current adjustment value.
- When there is not the item which is applicable to an input signal mode, display the adjustment value to "----- (--and turn the item display color into gray.

# ${\bf (2)}\, {\bf OFFSET-RGB2}$



Display color: White

: Blue (second row / 15th row for each 5 to 36th columns) Half tone

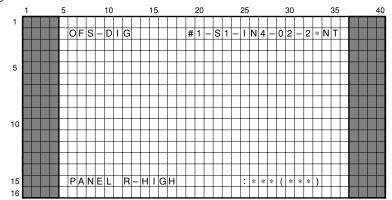
#### Basic Operation

Perform the adjustment of each parameter.

Rem Code	Key Name	Function & Display	Description	Remarks	Lower Layer
AA01	1	CONTRAST			×
AA02	2	BRIGHT			×
AA03	3	COLOR			×
AA04	4	TINT			×
AA05	5	R HIGH	Call the		×
AA06	6	G HIGH	adjustment value		×
AA07	7	B HIGH	and display it.		×
AA08	8	R LOW			×
AA09	9	G LOW			×
AA00	10	B LOW			×
AA46	11				
AA47	12				
AA4D	BS1				
AA4E	BS3				
AA4F	BS5				
AA50	BS7				
AA51	BS9				
AA52	BS11				
AA53	BS13				
AA54	BS15				
AA96	<b>A</b>	Select upper item			
AA97	▼	Select lower item			
AA94	>>	Adjustment value of the paramet	er selecting goes up.		
AA95	«	Adjustment value of the paramet	er selecting goes down.		
AA8A	SET	Store the adjustment value and	shift to upper layer.		
AAD3-AF70 AA4A	AUDIO DISPLAY CALL		INFORMATION		
AA4A AA1D	SURROUND MODE		RANGE CHECK		
AA59	AV SELECT	-			+
AA43	AV MEMORY	Shift to various	REFERENCE		
AA1E	MPX	adjustment / setting screen.	OFFSET		
AAD3-AF3C	SCREEN SIZE		VIDEO OPTION		
AAD3-AF36 AAD3-AF22	FULL AUTO ZOOM P.ZOOM		INITIALIZE		
AA49	MUTING	Shift to next adjustment / setting screen.	VIDEO OPTION		

- Start from CONTRAST (key 1) when shifted to this setting screen.
- When a key was pressed, follow the required operation after performing the last memory of current adjustment value.
- When there is not the item which is applicable to an input signal mode, display the adjustment value to "----- (-----)", and turn the item display color into gray.

## (3) OFFSET — DIGITAL



Display color: White

Half tone : Blue (second row / 15th row for

each 5 to 36th columns)

## Basic Operation

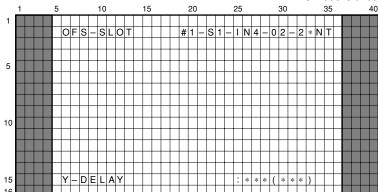
Perform the adjustment of each parameter

Rem Code	Key Name	Function & Display	Description	Remarks	Lower Layer
AA01	1	PANEL R-HIGH			×
AA02	2	PANEL G-HIGH			×
AA03	3	PANEL B-HIGH			×
AA04	4	PANEL R-LOW	Call the adjustment value		×
AA05	5	PANEL G-LOW	and display it.		×
AA06	6	PANEL B-LOW			×
AA07	7	ABL LEVEL			×
AA08	8	X-SUS-B			×
AA09	9	X-SUS-G			×
AA00	10	Y-SUS-B		Selection is possible, and setting is impossible	×
AA46	11	Y-SUS-G	_		×
AA47	12	V-SUS			×
AA4D	BS1	V-OFFSET			×
AA4E	BS3				
AA4F	BS5				
AA50	BS7				
AA51	BS9				
AA52	BS11				
AA53	BS13				
AA54	BS15				
AA96	<b>A</b>	Select upper item			
AA97	▼	Select lower item			
AA94	>>	Adjustment value of the paramet	ter selecting goes up.		
AA95	«	Adjustment value of the paramet	ter selecting goes down.		
AA8A	SET	Store the adjustment value and	shift to upper layer.		
AAD3-AF70	AUDIO		INFORMATION		
AA4A	DISPLAY CALL	-			
AA1D AA59	SURROUND MODE AV SELECT		RANGE CHECK		-
AA59 AA43	AV SELECT AV MEMORY	Shift to various	REFERENCE		
AA1E	MPX	adjustment / setting screen.	OFFSET		
AAD3-AF3C	SCREEN SIZE	5016611.	VIDEO OPTION		
AAD3-AF36 AAD3-AF22	FULL AUTO ZOOM P.ZOOM		INITIALIZE		
<b>AA</b> 49	MUTING	Shift to next adjustment / setting screen.	VIDEO OPTION		

- Start from PANEL R-HIGH (key 1) when shifted to this setting screen.
  When a key was pressed, follow the required operation after performing the last memory of current adjustment value.
- When there is not the item which is applicable to an input signal mode, display the adjustment value to "-
- and turn the item display color into gray.
   Because there is not the item which is applicable to an OFFSET item as for X–SUS–B, X–SUS–G, Y-SUS–B, Y–SUS–B, Y–S

## 4 OFFSET — SLOT (At Connected SLOT ST1)

• This mode is effective for SLOT ST1 only in connection



Display color : White : Blue (second row / 15th row for Half tone

each 5 to 36th columns)

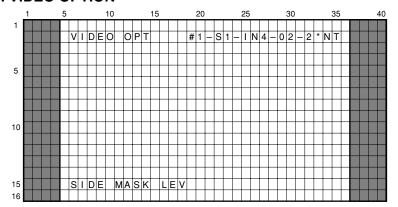
#### Basic Operation

Perform the adjustment of each parameter.

Rem Code	Key Name	Function & Display	Description	Remarks	Lower Layer
AA01	1	Y-DELAY			×
AA02	2	Y-OUT LEVEL			×
AA03	3	CD TINT	Call the		×
AA04	4	CDR OFFSET	adjustment value		×
AA05	5	CDB OFFSET	and display it.		×
AA06	6	R-Y LEVEL			×
AA07	7	B-Y LEVEL			×
AA08	8				
AA09	9				
AA00	10				
AA46	11				
AA47	12				
AA4D	BS1				
AA4E	BS3				
AA4F	BS5				
AA50	BS7				
AA51	BS9				
AA52	BS11				
AA53	BS13				
AA54	BS15				
AA96	<b>A</b>	Select upper item			
<b>AA</b> 97	▼	Select lower item			
AA94	>>	Adjustment value of the paramet	ter selecting goes up.		
AA95	«	Adjustment value of the paramet	ter selecting goes down.		
AA8A	SET	Store the adjustment value and	shift to upper layer.		
AAD3-AF70 AA4A	AUDIO DISPLAY CALL		INFORMATION		
AA1D	SURROUND MODE	-	RANGE CHECK		
AA59 AA43	AV SELECT AV MEMORY	Shift to various	REFERENCE		
AA1E	MPX	adjustment / setting	OFFSET		
AAD3-AF3C	SCREEN SIZE	screen.	VIDEO OPTION		
AAD3-AF36 AAD3-AF22	FULL AUTO ZOOM P.ZOOM		INITIALIZE		
AA49	MUTING	Shift to next adjustment / setting screen.	VIDEO OPTION		

- Start from Y-DELAY (key 1) when shifted to this setting screen.
  When a key was pressed, follow the required operation after performing the last memory of current adjustment value.
- When there is not the item which is applicable to an input signal mode, display the adjustment value to "and turn the item display color into gray.

# 6. VIDEO OPTION



Display color : White Half tone : Blue (second row / 15th row for each 5 to 36th columns)

### Basic Operation

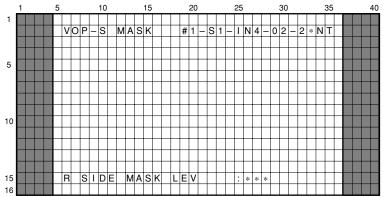
Perform the adjustment of each parameter.

Rem Code	Key Name	Function & Display	Description	Remarks	Lower Layer
AA01	1	SIDE MASK LEV		Shift to adjustment screen of SIDE MASK LEVEL at SET (AA8A).	0
AA02	2	C MODE2		Shift to adjustment screen of COLOR MODE2 at SET (AA8A).	0
AA03	3	C TEMP LOW	Select the adjustment item Sh	Shift to adjustment screen of COLOR TEMP LOW at SET (AA8A).	0
AA04	4	C TEMP MID LOW		Shift to adjustment screen of COLOR TEMP MID LOW at SET (AA8A).	0
AA05	5	C TEMP MID HIGH	,	Shift to adjustment screen of COLOR TEMP MID HIGH at SET (AA8A).	0
AA06	6	C TEMP HIGH		Shift to adjustment screen of COLOR TEMP HIGH at +SET (AA8A).	0
AA07	7				
AA08	8				
AA09	9				
AA00	10				
AA46	11				
AA47	12				
AA4D	BS1				
AA4E	BS3				
AA4F	BS5				
AA50	BS7				
AA51	BS9				
AA52	BS11				
AA53	BS13				
AA54	BS15				
AA96	<b>A</b> .	Select upper item			
AA97	▼	Select lower item			
AA94	>>				
AA95	«				
AA8A	SET	Select the item and shift to adjustment screen.			
AAD3-AF70 AA4A	AUDIO DISPLAY CALL		INFORMATION		
AA1D	SURROUND MODE		RANGE CHECK		
AA59 AA43	AV SELECT AV MEMORY	Shift to various	REFERENCE		
AA1E	MPX	adjustment / setting screen.	OFFSET		
AAD3-AF3C	SCREEN SIZE		VIDEO OPTION		
AAD3-AF36 AAD3-AF22	FULL AUTO ZOOM P.ZOOM		INITIALIZE		
<b>AA</b> 49	MUTING	Shift to next adjustment / setting screen.	INITIALIZE		

- Start from SIDE MASK LEVEL (Key 1) when shifted to this setting screen. However, the movement original item to be selected when shifted from the lower layer.
- When each key was pressed, follow the required operation.
- When entered the service factory mode, COLOR MODE works by integrator setting.

  However in the COLOR MODE2 adjustment, Work with COLOR MODE2 without relation in COLOR MODE setting of the integrator menu.
- COLOR TEMP Setting in the COLOR TEMP Adjustment
   When entered the service factory mode without a relation in user setting, COLOR TEMP becomes "MIDDLE".
   In the COLOR TEMP adjustment, switch the operation to setting of selected COLOR TEMP.

# 1 SIDE MASK LEV. Adjustment



Display color: White

: Blue (second row / 15th row for each 5 to 36th columns) Half tone

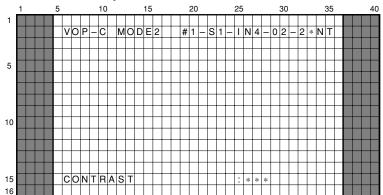
#### Basic Operation

Perform the adjustment of each parameter.

AA01	1			Layer
	I	R SIDE MASK LEV	Call the	×
AA02	2	G SIDE MASK LEV	adjustment value	×
AA03	3	B SIDE MASK LEV	and display it.	×
AA04	4			
AA05	5			
AA06	6			
AA07	7			
AA08	8			
AA09	9			
AA00	10			
AA46	11			
AA47	12			
AA4D	BS1			
AA4E	BS3			
AA4F	BS5			
AA50	BS7			
AA51	BS9			
AA52	BS11			
AA53	BS13			
AA54	BS15			
AA96	<b>A</b>	Select upper item		
AA97	▼	Select lower item		
AA94	>>	Adjustment value of the paramet	er selecting goes up.	
AA95	«	Adjustment value of the paramet	er selecting goes down.	
AA8A	SET	Store the adjustment value and s	shift to upper layer.	
AAD3-AF70 AA4A	AUDIO DISPLAY CALL		INFORMATION	
AA1D	SURROUND MODE		RANGE CHECK	
AA59 AA43	AV SELECT AV MEMORY	Shift to various	REFERENCE	
AA1E	MPX	adjustment / setting screen.	OFFSET	
AAD3-AF3C	SCREEN SIZE	100.0011.	VIDEO OPTION	
AAD3-AF36 AAD3-AF22	FULL AUTO ZOOM P.ZOOM		INITIALIZE	
AA49	MUTING	Shift to next adjustment / setting screen.	INITIALIZE	

- Start from R SIDE MASK LEVEL (key 1) when shifted to this setting screen.
- · When a key was pressed, follow the required operation after performing the last memory of current adjustment value.

## **2** COLOR MODE2 Adjustment



COLOR MODE indication of second row/35th columns displays the default.

(It is not controlled with the COLOR MODE in adjustment.)

Display color : White

Half tone : Blue (second row / 15th row for

each 5 to 36th columns)

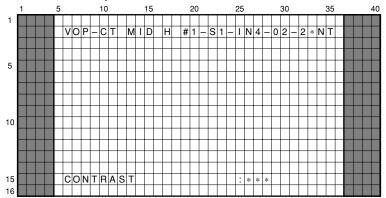
#### Basic Operation

Perform the adjustment of each parameter.

Rem Code	Key Name	Function & Display	Description	Remarks	Lower Layer
AA01	1	CONTRAST			×
AA02	2	BRIGHT			×
AA03	3	COLOR			×
AA04	4	TINT			×
AA05	5	R HIGH	Call the		×
AA06	6	G HIGH	adjustment value and display it.		×
AA07	7	B HIGH	and display it.		×
AA08	8	R LOW			×
AA09	9	G LOW			
AA00	10	B LOW			
AA46	11				
AA47	12				
AA4D	BS1				
AA4E	BS3				
AA4F	BS5				
AA50	BS7				
AA51	BS9				
AA52	BS11				
AA53	BS13				
AA54	BS15				
AA96	<b>A</b>	Select upper item			
AA97	▼	Select lower item			
AA94	>>	Adjustment value of the paramet	er selecting goes up.		
AA95	«	Adjustment value of the paramet	er selecting goes down.		
AA8A	SET	Store the adjustment value and s	shift to upper layer.		
AAD3-AF70 AA4A	AUDIO DISPLAY CALL		INFORMATION		
AA1D	SURROUND MODE		RANGE CHECK		
AA59 AA43	AV SELECT AV MEMORY	Shift to various	REFERENCE		
AA1E	MPX	adjustment / setting screen.	OFFSET		
AAD3-AF3C	SCREEN SIZE	30.0011.	VIDEO OPTION		
AAD3-AF36 AAD3-AF22	FULL AUTO ZOOM P.ZOOM		INITIALIZE		
AA49	MUTING	Shift to next adjustment / setting screen.	INITIALIZE		

- Start from CONTRAST (key 1) when shifted to this setting screen.
  When a key was pressed, follow the required operation after performing the last memory of current adjustment value.
- It becomes COLOR MODE2 during COLOR MODE adjustment. However, do not perform the last memory of setting. (Perform last memory of the adjustment value.)

## **3** COLOR TEMP Adjustment



Display color: White

Half tone : Blue (second row / 15th row for

each 5 to 36th columns)

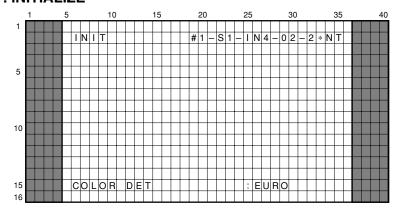
#### Basic Operation

Perform the adjustment of each parameter.

Rem Code	Key Name	Function & Display	Description	Remarks	Lower Layer
AA01	1	CONTRAST			×
AA02	2	BRIGHT			×
AA03	3	COLOR			×
AA04	4	TINT			×
AA05	5	R HIGH	Call the		×
AA06	6	G HIGH	adjustment value and display it.		×
AA07	7	B HIGH	and diopidy it.		×
AA08	8	R LOW			×
AA09	9	G LOW			×
AA00	10	B LOW			×
AA46	11				
AA47	12				
AA4D	BS1				
AA4E	BS3				
AA4F	BS5				
AA50	BS7				
AA51	BS9				
AA52	BS11				
AA53	BS13				
AA54	BS15				
AA96	<b>A</b>	Select upper item			
AA97	▼	Select lower item			
AA94	>>	Adjustment value of the paramet	er selecting goes up.		
AA95	«	Adjustment value of the paramet	er selecting goes down.		
AA8A	SET	Store the adjustment value and s	shift to upper layer.		
AAD3-AF70 AA4A	AUDIO DISPLAY CALL		INFORMATION		
AA1D	SURROUND MODE	]	RANGE CHECK		
AA59 AA43	AV SELECT AV MEMORY	Shift to various	REFERENCE		
AA1E	MPX	adjustment / setting screen.	OFFSET		
AAD3-AF3C	SCREEN SIZE	100.0011.	VIDEO OPTION		
AAD3-AF36 AAD3-AF22	FULL AUTO ZOOM P.ZOOM		INITIALIZE		
<b>AA</b> 49	MUTING	Shift to next adjustment / setting screen.	INITIALIZE		

- Start from CONTRAST (key 1) when shifted to this setting screen.
- When a key was pressed, follow the required operation after performing the last memory of current adjustment value.
  Works by the selected COLOR TEMP setting during COLOR TEMP adjustment. However, do not perform the last memory of setting and maintain the "M IDDLE". (Perform last memory of the adjustment value.)

## 7. INITIALIZE



Display color : White Half tone : Blue (second row / 15th row for each 5 to 36th columns)

## Basic Operation

• Perform the modification and confirmation of various setting.

Rem Code	Key Name	Function & Display	Description	Remarks	Lower Layer
AA01	1	COLOR DET	→EURO→SA→ALL→		×
AA02	2	EEP CHECK	EEPROM writing check		×
AA03	3	ACL SW	$ON \leftrightarrow OFF$		×
AA04	4	INTEGRATOR MODE	→LOCK→UNLOCK→		×
AA05	5	P&P WRITE ENA	For Plug & Play EEPROM writing		×
AA06	6	HOURMETER SET	Set the current hourmeter	Shift to setting screen at SET (AA8A)	0
AA07	7	PULSEMETER SET	Set the pulse hourmeter	Shift to setting screen at SET (AA8A)	0
AA08	8	FINAL SET UP		Execute at SET (AA8A)	×
AA09	9	VIDEO STANDARD	→0→1→2→3→4→5→6→7→8→9→A		×
AA00	10	PC STANDARD	→0→1→2→3→4→5→6→7→8→9→A		×
AA46	11	VIDEO MODE1	→0→1→2→3→4→5→6→7→8→9→A		×
AA47	12	PC MODE1	→0→1→2→3→4→5→6→7→8→9→A		×
AA4D	BS1	EEP DATA READ		Shift to setting screen at SET (AA8A)	0
AA4E	BS3	MASK1		Shift to setting screen at SET (AA8A)	0
AA4F	BS5	MASK2		Shift to setting screen at SET (AA8A)	0
AA50	BS7	МЕМО		Shift to writing screen at SET (AA8A)	0
AA51	BS9	SERVICE PARTS		Execute at SET (AA8A)	×
AA52	BS11	PICTURE DEFAULT		Execute at SET (AA8A)	×
AA53	BS13				
AA54	BS15				
AA96	<b>A</b> .	Select upper item			
AA97	▼	Select lower item			
AA94	>>	Select the function			
AA95	«	Select the function			
A8AA	SET	Select the item and shift adjustment value and sh	t to lower layer, or store the nift to upper layer.		
AAD3-AF70 AA4A	AUDIO DISPLAY CALL		INFORMATION		
AA1D	SURROUND MODE		RANGE CHECK		
AA59 AA43	AV SELECT AV MEMORY	Shift to various	REFERENCE		
AA1E	MPX	adjustment / setting screen.	OFFSET		
AAD3-AF3C	SCREEN SIZE		VIDEO OPTION		
AAD3-AF36 AAD3-AF22	FULL AUTO ZOOM P.ZOOM		INITIALIZE		
AA49	MUTING	Shift to next adjustment / setting screen.	INFORMATION		

#### Operating specification

- Start from COLOR DET (Key 1) when shifted to this setting screen. However, the movement original item to be selected when shifted from the lower layer.
- When each key was pressed, follow the required operation.
- · Perform the last memory of COLOR DET., ACL SW, INTE. MODE, MEMO, VIDEO STANDARD, PC STANDARD, VIDEO MODE1, PC MODE1, HOURMETER SET, PULSEMETER SET, FINAL SET UP, MASK1, MASK2 and PICTURE DEFAULT.

#### Function description

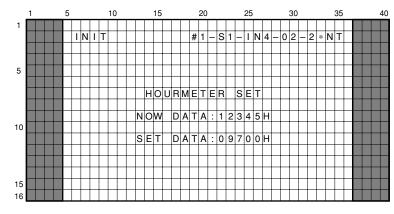
1. COLOR DET.: Set the color detection system.

→ EURO → SA → ALL →

2. EEP CHECK: Check the EEPROM writing

Display lower two places with the hexadecimal number of the result that added data to subaddress 1760-177C (PDC XGA/SHARP data) of EEPROM.

- 3. ACL SW: Set the ACL.
- 4. INTEGRATOR MODE: Set the integrator protection.
- 5. P&P WRITE ENA: Set the writing permission of the EEPROM for Plug & Play.
- 6. HOURMETER SET: Display and set the hourmeter.

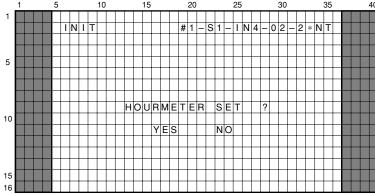


Can change three places of upper rank of SETDATA.

▲▼ : Select numeric value.

≪≫ : Can select three places of upper rank.

SET : Shift to the setting modification and confirmation screen.

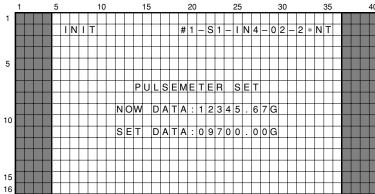


≪≫ : YES/NO selection

: Store the SET DATA at YES selection and shift to INIT screen.

Hold the NOW DATA at NO selection and shift to INIT screen.

7. PULSEMETER SET: Display and set the pulse meter.

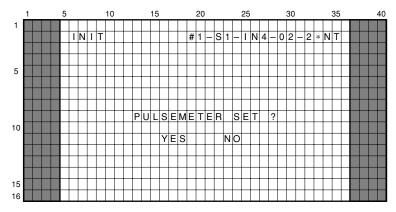


Can change three places of upper rank of SETDATA.

▲▼ : Select numeric value.

≪≫ : Can select three places of upper rank.

SET : Shift to the setting modification



≪≫ SET

: YES/NO selection

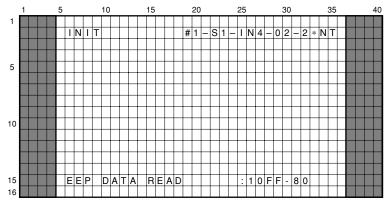
: Store the SET DATA at YES selection and shift to INIT screen. Hold the NOW DATA at NO selection

and shift to INIT screen.

- FINAL SET UP: Setting to the factory shipping state. (Refer to the Final Setup Details.)
- VIDEO STANDARD: Set the peak occurrences of STANDARD (USER MENU / POWER CONTROL) in the video system signal. (Set the following table 1.) Note: Please do not perform the change of setting in the service.
- 10. PC STANDARD: Set the peak occurrences of STANDARD (USER MENU / POWER CONTROL) in the PC system signal. (Set the following table 2.) Note: Please do not perform the change of setting in the service.
- 11. VIDEO MODE1: Set the peak occurrences of MODE1 (USER MENU / POWER CONTROL) in the video system signal. (Set the following table 3.) Note: Please do not perform the change of setting in the service.
- 12. PC MODE1: Set the peak occurrences of MODE1 (USER MENU / POWER CONTROL) in the PC system signal. (Set the following table 4.) Note: Please do not perform the change of setting in the service.

		Current In	put Signal	
		VIDEO	PC	
POWER CONTROL setting	STANDARD mode	Table1	Table2	
	MODE1	Table3	Table4	
	MODE2	PL6 (fixed)		

13. EEP DATA READ: Display the each address data of EEPROM.



≪≫ : Select the address (four places) place.

▲▼ : Select numeric value. SET : Shift to upper layer.

Update display data (hex) every address modification.

Display color : White (Selected address is yellow) Half tone : Blue (second row / 15th row for

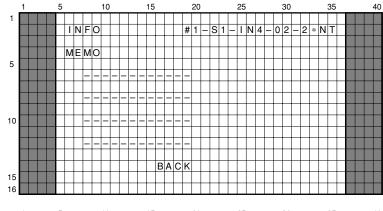
each 5 to 36th columns)

- 14. MASK1: Select the full mask. (Refer to "① MASK1".)
  - Note: Mask 1/2 are commonness and perform one item last memory.
- MASK2: Select the mask pattern. (Refer to "② MASK2".)
   Note: Mask 1/2 are commonness and perform one item last memory.

#### Caution: (item 14, 15 commonness)

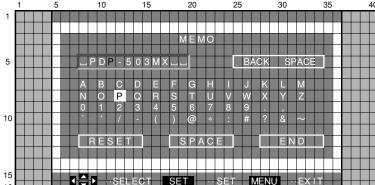
- When key operation is done and performs OSD display, turns OFF FULL MASK for two seconds and display OSD. (common to in all modes)
- In FULL MASK selection (in MASK selection menu), Select the mask and turn off OSD two seconds later of no operation, and MASK screen displays.
- Perform MASK determination (press "SET"), and FULL MASK screen display starts.
- Release of the mask is possible only with "M00" with the RS-232C factory adjustment mode or "MASK OFF" of the service factory menu.
   (Release is impossible with "FULL MASK OFF" of the integrator menu and "FMN" of the RS-232C command.)

#### 16. MEMO: Display and edit the memo data.



#### <MEMO/SELECT>

- Select MEMO to edit with ▲▼ keys.
  Shift to the <MEMO/EDIT> screen with the SET key.
- When selects BACK and presses the SET key, shift to the upper layer.



#### <MEMO/EDIT>

- Editing technique refers to the step of INPUT label of the user menu.
- Default is "----- display. (□ shows space.)
- · When "RESET" was pressed, display returns to the default display setting.

17. SERVICE PARTS: Rewrite a PD number of the module microcomputer to the parts recognition number for service.

Refer to "7.1.3 AUTOMATIC BACKUP OF DIGITAL VIDEO ASSY DATA".

For service recognition number: Modify the first column of the PD number to F

Caution: Only the EEPROM for the module microcomputer to modify the service recognition number.

A service identification number of module microcomputer data area in EEPROM for main microcomputer does not rewrite it. Examples: F691 (an original PD number is 5691).

#### 18. PICTURE DEFAULT

- The data which adjusted in the service factory mode reflect as default value of PICTURE. WHITE BAL and SIDE MASK LEVEL of the integrator menu.
- The value that adjusted in the service factory mode is not reflected to all video output data except the service factory mode so long as does not execute "PICTURE DEFAULT" or "FINAL SÉTUP".
- Execute "PICTURE DEFAULT" after the adjustment for the value that adjusted in the service factory mode is reflected to video output data.

#### Note: When executed "PICTURE DEFAULT"

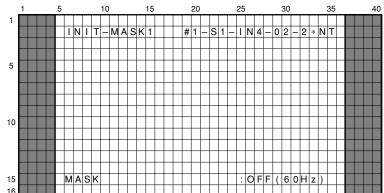
- All the PICTURE items of the user menu are reset.
- PICTURE, WHT BAL and SIDE MASK LEVEL of the integrator menu become default value all in base with the current factory adjustment value.

# ● FINAL SETUP Details

Items		Initial Setting	Remarks		
Key Remote control inpu	t				
Power supply (STANDBY/0	ON)		NO CARE		
Input function		INPUT1			
	VIDEO	WIDE	(In the video signal input) Every each input function		
Screen size		① DOT BY DOT	(In the PC signal input) Every each input function		
Screen Size	PC	② 4:3 (incluted TYPE)	and signal mode		
		③ FULL (incluted TYPE)	Priority sequence is $1 \rightarrow 2 \rightarrow 3$		
Vertical position adjustmen	t (V scroll)	0	Every each input function (at VIDEO)		
KEY LOCK		UNLOCK	All input functions are common		
VOLUME		0	All input functions are common		
User menu setting item		•			
PICTURE		Default value of all adjustment	Every each input function and signal mode		
SCREEN		Default value of all adjustment	Every each input function and signal mode (at PC)		
INPUT LABEL		□INPUT∗□	(*: 1 to 5). Every each input function		
AUTO POWER OFF		OFF	Every each input function		
POWER MANAGEMENT		OFF	INPUT1 (at PC) /5		
COLOR TEMP		MIDDLE			
DIGITAL NR		LOW	Every each input function (at VIDEO)		
HIGH CONTRAST		OFF	7		
PURECINEMA		OFF	Every each input function (at 525i (NTSC))		
COLOR SYSTEM		AUTO	Every each INPUT3/4		
CLAMP POSITION		AUTO	Every each INPUT1/2		
3D Y/C MODE		MOTION	INPUT 4		
OFTINO		VGA (at mode03, 31, E1)			
SETTING		XGA (at mode61, 71, 63, 73)	Every INPUT 1/2		
VIDEO SIGNAL		RGB			
POWER CONTROL		STANDARD	(VIDEO/PC) All input functions are common		
AUTO FUNCTION		OFF	All lands for all and a second		
AUDIO OUT		FIXED	- All input functions are common		
Integrator menu setting it	tem				
PICTURE		Default value of all adjustment items			
WHITE BALANCE		Default value of all adjustment items	Every each input function and signal mode		
SCREEN		Default value of all adjustment items	1		
2×2 MODE		OFF/Upper left	Europe de la contraction		
DDT FAULANOE	VIDEO	OFF	Every each input function		
BRT. ENHANCE		OFF	Every each function that the PC input is possible		
HDTV MODE		1035i	All input functions are common		
VIDEO INDUT		COMPONENT1	750p/1125i/1125p		
VIDEO INPUT		COMPONENT2	525i/525p/625i/625p		
SUB VOLUME		60	Every input function		
OSD		ON	Cat in agreement		
BAUD RATE		4800BPS	Set is common		
TIMER		OFF/1/0.0/WHT	(Setting/Timer time/Mask time/mask color) All input functions are common		

Items	Items		Remarks
FULL MASK		OFF	
R LEVEL		Default value	
SIDE MASK	G LEVEL	Default value	
	B LEVEL	Default value	Set is common
MASK CONTROL		ON	
ORBITER MODE		OFF	
INVERSE MODE		OFF	
COLOR MODE		MODE1	Set is common
MIRROR MODE		OFF	
FAN CONTROL		AUTO	
MONITOR NAME			Set is common
ID NO SET			
SLOT INPUT		VIDEO (RGB)	
Factory Setting Item			
INTE MODE		UNLOCK	
MASK1/2 setting		OFF	Set is common
ACL SW		ON	
COLOR DET			NO CARE
RS-232C Setting Item			
VIDEO MUTE		OFF	
LED		ON	Set is common
100% display		OFF	

# 1 MASK1



Display color: White

Half tone : Blue (second row / 15th row for

each 5 to 36th columns)

#### Basic Operation

Perform the adjustment of each parameter.

Rem Code	Key Name	Function & Display	Description	Remarks	Lower Layer
AA01	1	MASK OFF		OFF	×
AA02	2	MASK51		White	×
AA03	3	MASK52		Cyan 274	×
AA04	4	MASK53		Mazenta 1023	×
AA05	5	MASK54		Flesh color	×
AA06	6	MASK55		Cyan 1023	×
AA07	7	MASK56		Light purple	×
AA08	8	MASK57		Sky blue	×
AA09	9	MASK58		Red	×
AA00	10	MASK59		Green	×
AA46	11	MASK60		Blue	×
AA47	12	MASK61		Black	×
AA4D	BS1	MASK62		Red 779	×
AA4E	BS3	MASK63		Reservation	×
AA4F	BS5	MASK64		Reservation	×
AA50	BS7	MASK65		Reservation	×
AA51	BS9	MASK66		Reservation	×
AA52	BS11				
AA53	BS13				
AA54	BS15				
AA96	<b>A</b>	Select the upper item			
AA97	▼	Select the lower item			
AA94	>>	Select free-running frequency	••→50Hz→60Hz→70Hz→••	Default is 60 Hz	
AA95	«	Select free-running frequency	••→50Hz→60Hz→70Hz→••	Default is 60 Hz	
AA8A	SET	Store the selected item and shift to upper layer			
AAD3-AF70 AA4A	AUDIO DISPLAY CALL		INFORMATION		
AA1D	SURROUND MODE	1	RANGE CHECK		
AA59 AA43	AV SELECT AV MEMORY	Shift to various adjustment /	REFERENCE		
AA1E	MPX	setting screen.	OFFSET		
AAD3-AF3C	SCREEN SIZE	]	VIDEO OPTION		
AAD3-AF36 AAD3-AF22	FULL AUTO ZOOM P.ZOOM		INITIALIZE		
<b>AA</b> 49	MUTING	Shift to next adjustment / setting screen.	INFORMATION		

#### Operating specification

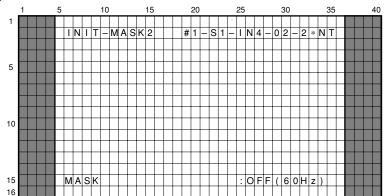
- Start from MASK OFF (Key1) when shifted to this setting screen. However, set MASK position is a default when sets an either mask already.
  When entered this mode by the state that either MASK set of MASK2, setting of MASK2 is off, and MASK 1 starts from MASK OFF (Key1).
  When a key was pressed, follow the required operation after performed the last memory of the current adjustment value.

Caution: In the MASK setting, do not display the OSD.

When other operations were selected, perform OSD display after MASK OFF for two seconds.

Then return to selected FULL MASK display.

## 2 MASK2



Display color: White

Half tone : Blue (second row / 15th row for

each 5 to 36th columns)

#### Basic Operation

Perform the adjustment of each parameter.

Rem Code	Key Name	Function & Display	Description	Remarks	Lower Layer
AA01	1	MASK OFF		OFF	×
AA02	2	MASK 01		Pattern 1 (Ramp)	×
AA03	3	MASK 02		Pattern 2 (Color-bar)	×
AA04	4	MASK 03		Pattern 3 (Slanting line)	×
AA05	5	MASK 04		Pattern 4 (For W/B Lo-Light adjustment 1/5Window (14%, 56%))	×
AA06	6	MASK 05		Pattern 5 (For W/B Lo-Light adjustment 1/5Window (Pred, Skin))	×
AA07	7	MASK 06		Pattern 6 (For W/B Peak adjustment 1/5Window (100%))	×
AA08	8	MASK 07		Pattern 7 (Peak signal : For peak measurement and adjustment 1/5Window (100%))	×
AA09	9	MASK 08		Pattern 8 (Reservation)	×
AA00	10	MASK 09		Pattern 9 (For scan IC protection test Window-A)	×
AA46	11	MASK 10		Pattern 10 (For scan IC protection test Window-B)	×
AA47	12	MASK 11		Pattern 11 (Reservation)	×
AA4D	BS1	MASK 12		Pattern 12 (Reservation)	×
AA4E	BS3	MASK 13		Pattern 13 (Reservation)	×
AA4F	BS5	MASK 14		Pattern 14 (Reservation)	×
AA50	BS7				
AA51	BS9				
AA52	BS11				
AA53	BS13				
AA54	BS15				
AA96	<b>A</b>	Select the upper item			
<b>AA</b> 97	▼	Select the lower item			
AA94	>>	Select free-running frequency	••→50Hz→60Hz→70Hz→••	Default is 60 Hz	
AA95	«	Select free-running frequency	••→50Hz→60Hz→70Hz→••	Default is 60 Hz	
AA8A	SET	Store the selected item and shift to upper layer			
AAD3-AF70 AA4A	AUDIO DISPLAY CALL		INFORMATION		
AA1D	SURROUND MODE		RANGE CHECK		,
AA59 AA43	AV SELECT AV MEMORY	Shift to various adjustment /	REFERENCE		
AA1E	MPX	setting screen.	OFFSET		
AAD3-AF3C	SCREEN SIZE		VIDEO OPTION		
AAD3-AF36 AAD3-AF22	FULL AUTO ZOOM P.ZOOM		INITIALIZE		
AA49	MUTING	Shift to next adjustment / setting screen.	INFORMATION		

#### Operating specification

- Start from MASK OFF (Key1) when shifted to this setting screen. However, set MASK position is a default when sets an either mask already.
   When entered this mode by the state that either MASK set of MASK1, setting of MASK1 is off, and MASK 1 starts from MASK OFF (Key1).
   When a key was pressed, follow the required operation after performed the last memory of the current adjustment value.
   Caution: In the MASK setting, do not display the OSD.

When other operations were selected, perform OSD display after MASK OFF for two seconds. Then return to selected MASK display.

# ● Cassification 1 of Input Signal Mode (VIDEO)

SIG Mode	Signal Type	OSD display	V. Frequency fv (Hz)	H. Frequency fh (Hz)	Display Pixel Number	INPUT5 (DVI input) Correspondence
00 · 5 00 · 6 00 · 7 00 · 8 00 · 9	SDTV • 625i (PAL/SECAM)	(100% tentative) 4:3 FULL ZOOM WIDE	50	15.6	1280 × 768 984 × 768 1280 × 768 1280 × 768 1280 × 768	× (no-correspondence)
01 · 5 01 · 6 01 · 7 01 · 8 01 · 9	SDTV • 625p (PAL • Progressive)	(100% tentative) 4:3 FULL ZOOM WIDE	50	31.2	1280 × 768 984 × 768 1280 × 768 1280 × 768 1280 × 768	× (no-correspondence)
02·5 02·6 02·7 02·8 02·9	SDTV • 525i (NTSC/4.43NTSC)	(100% tentative) 4:3 FULL ZOOM WIDE	60	15.7	1280 × 768 984 × 768 1280 × 768 1280 × 768 1280 × 768	× (no-correspondence)
03·5 03·6 03·7 03·8 03·9	SDTV • 525p (NTSC • Progressive)	(100% tentative) 4:3 FULL ZOOM WIDE	60	31.5	1280 × 768 984 × 768 1280 × 768 1280 × 768 1280 × 768	× (no-correspondence)
11 • 5 11 • 7	HDTV • 1125i (1080 number of effective scanning lines)	(100%) FULL	50	28.1	1280 × 768 1280 × 768	× (no-correspondence)
12 • 5 12 • 7	HDTV • 1125i (1080 number of effective scanning lines)	(100%) FULL	60	33.8	1280 × 768 1280 × 768	× (no-correspondence)
13 • 5 13 • 7	HDTV • 1125i (1035 number of effective scanning lines)	(100%) FULL	60	33.8	1280 × 768 1280 × 768	× (no-correspondence)
14 • 5 14 • 7	HDTV • 750p (720 number of effective scanning lines)	(100%) FULL	60	45.0	1280 × 768 1280 × 768	× (no-correspondence)
15 • 5 15 • 7	HDTV • 1125p (1080 number of effective scanning lines)	(100%) FULL	60	67.5	1280 × 768 1280 × 768	× (no-correspondence)

● Classification 2 of Input Signal Mode (PC)

SIG Mode	Signal Type	OSD Display	V. Frequency v (Hz)	H. Frequency h (Hz)	Display Pixel Number	INPUT5 (DVI input) Correspondence
20 • 2	640 × 400	FULL	56	24.8	1280 × 768	× (non-correspondence)
23 • 2	640 × 400	FULL	70	31.5	1280 × 768	△ (correspond informally)
31 • 0 31 • 1 31 • 2	640 × 480	DOT BY DOT 4:3 FULL	60	31.5	640 × 480 1024 × 768 1280 × 768	O (correspondence)
32 • 0 32 • 1 32 • 2	640 × 480	DOT BY DOT 4:3 FULL	66	35.0	640 × 480 1024 × 768 1280 × 768	△ (correspond informally)
34 • 0 34 • 1 34 • 2	640 × 480	DOT BY DOT 4:3 FULL	72	37.9	640 × 480 1024 × 768 1280 × 768	△ (correspond informally)
35 • 0 35 • 1 35 • 2	640 × 480	DOT BY DOT 4:3 FULL	75	37.5	640 × 480 1024 × 768 1280 × 768	△ (correspond informally)
36 • 0 36 • 1 36 • 2	640 × 480	DOT BY DOT 4:3 FULL	85	43.3	640 × 480 1024 × 768 1280 × 768	△ (correspond informally)
40 • 4 40 • 1 40 • 2	800 × 600	DOT BY DOT 4:3 FULL	56	35.1	800 × 600 1024 × 768 1280 × 768	O (correspondence)
41 • 0 41 • 1 41 • 2	800 × 600	DOT BY DOT 4:3 FULL	60	37.9	800 × 600 1024 × 768 1280 × 768	O (correspondence)
44 • 0 44 • 1 44 • 2	800 × 600	DOT BY DOT 4:3 FULL	72	48.1	800 × 600 1024 × 768 1280 × 768	△ (correspond informally)
45 • 0 45 • 1 45 • 2	800 × 600	DOT BY DOT 4:3 FULL	75	46.9	800 × 600 1024 × 768 1280 × 768	△ (correspond informally)
46 • 0 46 • 1 46 • 2	800 × 600	DOT BY DOT 4:3 FULL	85	53.7	$800 \times 600$ $1024 \times 768$ $1280 \times 768$	△ (correspond informally)
55 • 0 55 • 1 55 • 2	832 × 624	DOT BY DOT 4:3 FULL	75	49.7	$832 \times 624$ $1024 \times 768$ $1280 \times 768$	△ (correspond informally)
61 • 1 61 • 2	1024 × 768	DOT BY DOT FULL	60	48.4	$1024 \times 768$ $1280 \times 768$	O (correspondence)
63 • 1 63 • 2	1024×768	DOT BY DOT FULL	70	56.5	1024 × 768 1280 × 768	△ (correspond informally)
65 • 1 65 • 2	1024 × 768	DOT BY DOT FULL	75	60.0	1024 × 768 1280 × 768	△ (correspond informally)
66 • 1 66 • 2	1024 × 768	DOT BY DOT FULL	85	68.7	1024 × 768 1280 × 768	△ (correspond informally)
70 • 2	1280 × 768	DOT BY DOT	56	45.1	1024 × 768	O (correspondence)
71 • 2	1280 × 768	DOT BY DOT	60	48.1	1024 × 768	O (correspondence)
73 • 2	1280 × 768	DOT BY DOT	70	55.5	1024 × 768	△ (correspond informally)

SIG Mode	Signal Type	OSD Display	V. Frequency v (Hz)	H. Frequency h (Hz)	Display Pixel Number	INPUT5 (DVI input) Correspondence
81 • 1 81 • 2	1152 × 864	4 : 3 (TYPE) FULL (TYPE)	60	53.7	1024 × 768 1280 × 768	O (correspondence)
84 • 1 84 • 2	1152 × 864	4 : 3 (TYPE) FULL (TYPE)	72	64.9	1024 × 768 1280 × 768	△ (correspond informally)
85 • 1 85 • 2	1152 × 864	4:3 (TYPE) FULL (TYPE)	75	67.5	1024 × 768 1280 × 768	△ (correspond informally)
95 • 1 95 • 2	1152 × 870	4 : 3 (TYPE) FULL (TYPE)	75	68.7	1016 × 768 1280 × 768	△ (correspond informally)
A2 • 1 A2 • 2	1152 × 900	4 : 3 (TYPE) FULL (TYPE)	66	62.0	984 × 768 1280 × 768	△ (correspond informally)
A5 • 1 A5 • 2	1152 × 900	4 : 3 (TYPE) FULL (TYPE)	76	71.7	984 × 768 1280 × 768	△ (correspond informally)
B1 • 1 B1 • 2	1280 × 960	4 : 3 (TYPE) FULL (TYPE)	60	60.0	1024 × 768 1280 × 768	O (correspondence)
C1 • 1 C1 • 2 C1 • 3	1280 × 1024	4:3 (TYPE) FULL (TYPE) PARTIAL	60	64.0	960 × 768 1280 × 768 1280 × 768	O (correspondence)
C5 • 1 C5 • 2	1280 × 1024	4 : 3 (TYPE) FULL (TYPE)	75	80.0	960 × 768 1280 × 768	× (non-correspondence)
C6 • 1 C6 • 2	1280 × 1024	4 : 3 (TYPE) FULL (TYPE)	85	91.1	960 × 768 1280 × 768	× (non-correspondence)
D1 • 1 D1 • 2	1600 × 1200	4 : 3 (TYPE) FULL (TYPE)	60	75.0	1024 × 768 1280 × 768	× (non-correspondence)
D2 • 1 D2 • 2	1600 × 1200	4 : 3 (TYPE) FULL (TYPE)	65	81.3	1024 × 768 1280 × 768	× (non-correspondence)
D3 • 1 D3 • 2	1600 × 1200	4 : 3 (TYPE) FULL (TYPE)	70	87.5	1024 × 768 1280 × 768	× (non-correspondence)
D5 • 1 D5 • 2	1600 × 1200	4 : 3 (TYPE) FULL (TYPE)	75	93.8	1024 × 768 1280 × 768	× (non-correspondence)
D6 • 1 D6 • 2	1600 × 1200	4 : 3 (TYPE) FULL (TYPE)	85	106.3	1024 × 768 1280 × 768	× (non-correspondence)
E1 • 1 E1 • 2	852 × 480	DOT BY DOT FULL	60	31.7	852 × 480 1280 × 768	O (correspondence)

# ADJUSTMENT REQUIRED WHEN THE SET IS REPAIRED OR REPLACED

## **■RGB** Assy

### • When repaired

- Adjustment is impossible if replacing the Matrix IC or AD/PLL/AMP IC.
- 2. Adjustment is unnecessary in case of others.

#### When replaced

White balance adjustment

### **■SW POWER SUPPLY Module**

### • When replaced

No adjustment required.

## ■ DIGITAL VIDEO Assy

#### When repaired

No adjustment required.

#### When replaced

- Adjustment is unnecessary when replacing only the DIGITAL VIDEO Assy.
- 2. When replaced with RGB Assy simultaneously, remove IC1204 (24LC04(1) SN-TBB) from the former PC Board to replace, and install it to the new PC Board.
- 3. When use new Assy which replaces it and recovered as service parts once again, replace IC1204 with new IC.

## ■ Y DRIVE Assy

## • When repaired

- 1. VOFS/VH/IC5V voltage adjustment
- 2. Timing adjustment of pulse module

#### When replaced

- 1. SUSB ground timing adjustment
- 2. Panel white balance adjustment

## ■ X DRIVE Assy

### • When repaired

- 1. VRN voltage adjustment
- 2. Timing adjustment of pulse module

#### When replaced

- 1. SUSB ground timing adjustment
- 2. Panel white balance adjustment

## ■ Video Card (PDA-5002)

#### • When repaired

- 1. Y LEVEL adjustment
- 2. Color difference and TINT adjustment

#### When replaced

No adjustment required.

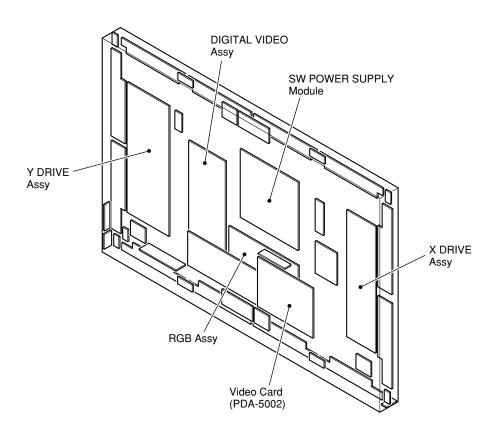


Fig. 1 PC Board Location (rear side view)

# **ADJUSTMENT**

# **Video Card Adjustment**

- Adjust after replacement of IC's.
- Perform adjustments from step 1 to step 6 every each input signal.

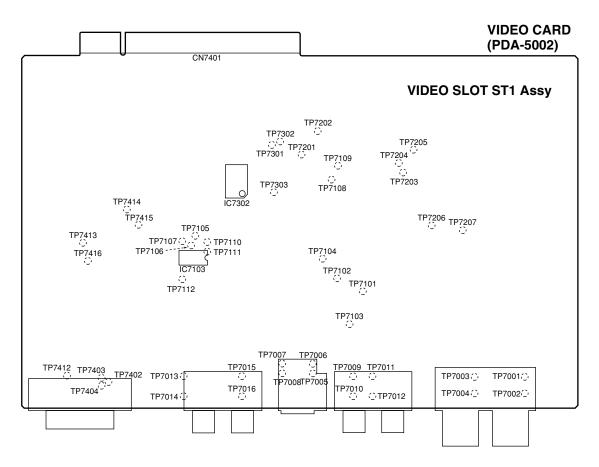
$$\begin{array}{c} \mathsf{NTSC} \to \mathsf{PAL} \to \mathsf{SECAM} \to \mathsf{443NTSC} \to \mathsf{PALM} \to \mathsf{PALN} \to \mathsf{NTSC} \to \mathsf{PAL} \\ & \mathsf{INPUT4} \end{array}$$

Step	Adjustment Item	Input Signal	Control	Measuring Point	Adjusting Value	Adjusting Method
1	Y Level Adjustment (IC7130)(SA83)	RAMP	IC7302	CN7401-pin 3	700mVp-p	Adjust Level so that the peak to peak of waveform becomes 700 mVp-p.
2	R-Y Offset Adjustment (IC7130)(SA88)	Color-Bar	IC7302	CN7401-pin 7	525mVp-p	a: Adjust Offset so that the pedestal level becomes fixed. b: Adjust Level so that the peak to peak of waveform becomes 525 mVp-p.  b 525mVp-p
3	B-Y Offset Adjustment (IC7130)(SA88)	Color-Bar	IC7302	CN7401-pin 5	525mVp-p	a: Adjust Offset so that the pedestal level becomes fixed. b: Adjust TINT so that the height ratio of each stair step waveform becomes fixed. c: Adjust Level so that the peak to peak of waveform becomes 525 mVp-p.
4	TINT Adjustment (IC7130)(SA80)					b
5	R-Y Level Adjustment (IC7103) (SA101)	Color-Bar	IC7103	CN7401-pin 7	525mVp-p	a: Adjust Offset so that the pedestal level becomes fixed. b: Adjust Level so that the peak to peak of waveform becomes 525 mVp-p.
6	B-Y Level Adjustment (IC7103) (SA100)	Color-Bar	IC7103	CN7401-pin 5	525mVp-p	a: Adjust Offset so that the pedestal level becomes fixed. b: Adjust TINT so that the height ratio of each stair step waveform becomes fixed. c: Adjust Level so that the peak to peak of waveform becomes 525 mVp-p.  b  b  c 525mVp-p

### Operating Check

After each adjustment was completed, confirm the following signals are output correctly.

- INPUT3 input signal
- INPUT4 input signal
- INPUT5 input signal
- Signal distinction circuit operation
- Audio signal



Adjustment Points

# **Main Unit Adjustment**

# ■ VOFS/VH/IC5V Voltage Adjustment

Input Signal	Adjusting Point	Adjusting Method						
input Signai	VR2701 (VOFS) (Y DRIVE Assy)	45V. 4. Return it to th  Method 2 1. Read the adju	adjustment value of the theorem and the theore	value of V to center of voltage b wrote dow	-OFFSET of (128). Detween K27 on a adjustm	f REF-DIG m 701 (VOFS) nent value of F-DIG mode	and K270 V-OFFSE in the fac	3 (SUS GND) become
White 100%		VOF058 VOF064 VOF070 VOF077 VOF083 VOF090 VOF102 VOF109 VOF115 VOF122 VOF128  The symptom i	1.3515625 1.45 1.5484375 1.66328125 1.76171875 1.8765625 1.975 2.0734375 2.18828125 2.28671875 2.4015625 2.5 s case of mage adjustm	34.0625 35 35.9375 37.03125 37.96875 39.0625 40 40.9375 42.03125 42.96875 44.0625 45 is-adjustr	VOF191 VOF198 VOF204 VOF211 VOF217 VOF223 VOF230 VOF236 VOF242 VOF249 VOF255	3.541732283 3.657480315 3.756692913 3.872440945 3.971653543 4.070866142 4.186614173 4.285826772 4.38503937 4.500787402 4.6	54.92126 56.02362 56.9685 58.07087 59.01575 59.96063 61.06299 62.00787 62.95276 64.05512 65	king luminance points
	VR2703 (VH) (Y DRIVE Assy)	VH (voltage for scan IC) Adjustment Adjust so that the voltage between K2716 (VH) and K2720 (PSUS) becomes 130V ± 0.5V. PSUS (=GNDH) is a floating GND and the electric potential is different from that of chassis GND. Be sure not to short-circuit PSUS (=GNDH) and another GND, because that may damage the unit.  The symptom is case of mis-adjustment If the VH adjustment is not performed properly, dots like blinking luminance points appear. If deviated greatly from the right adjustment point, panel will light white.						
	VR2702 (IC5V) (Y DRIVE Assy)	IC5V Adjustment Adjust so that the voltage between K2707 (IC5V) and K2720 (PSUS) becomes 5.0V ± 0.1V. PSUS (=GNDH) is a floating GND and the electric potential is different from that of chassis GND. Be sure not to short-circuit PSUS (=GNDH) and another GND, because that may damage the unit.						

# ■ Sustain Pulse Waveform Adjustment

Input Signal	Adjusting Point	Adjusting Method
White 100%	REF_DIG mode in Factory mode X-SUS-B : key 9 Y-SUS-B : key 11	X-SUS-B, Y-SUS-B Adjustment Set to the indicated value with a key on the remote control unit. (Refer to "Timing adjustment of control signal of X and Y Drive Assys".)

# ■ VRN Voltage Adjustment

Input Signal	Adjusting Point	Adjusting Method
White 100%	VR3701 (VRN) (X DRIVE Assy)	VRN (minus reset voltage adjustment) Adjust so that the voltage between K3707 (VRN) and K3702 (SUS-GND) becomes -300V $\pm$ 1.0V.

# ■ Panel White Balance Adjustment

Input Signal	Adjusting Point	Adjusting Method						
		Adjust the parameter in the OFFSET-DIGITAL of factory mode as follows;  PANEL R-HIGH PANEL B-LOW  In this time, dispay uses the mask (MASK04) of factory mode.  Reference: Adjustment values using the Media color-difference meter (A-100)						
		MASK Left Side MASK Right Side						
		x 295 291						
		у 306 300						

# ■ Mask Level Adjustment

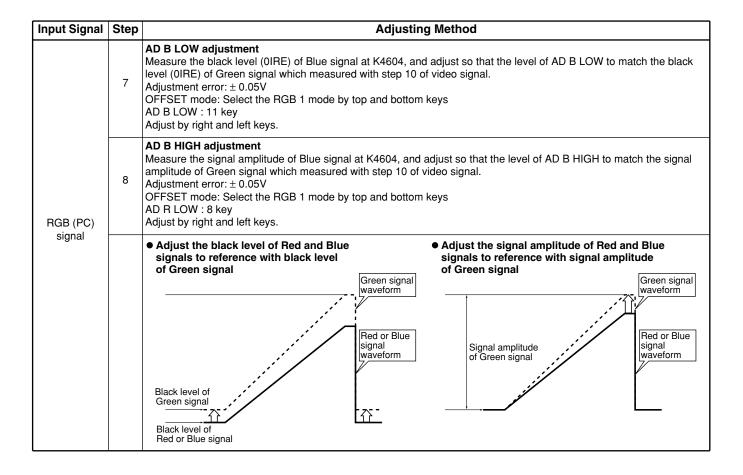
Input Signal	Adjusting Point	Adjusting Method
	VIDEO OPTION mode in Factory mode SIDE MASK LEV. R SIDE LEVEL: key 1 G SIDE LEVEL: key 2 B SIDE LEVEL: key 3	Side mask color / Level Adjustment Set the indicated value with the keys on the remote control unit.

# ■ White Balance Adjustment

- Video Card (PDA-5002) is necessary for white balance adjustment for Video signal of RGB Assy.
  Adjust with Video system signal (525i) and RGB (PC VGA) signal.
  Adjust so that the Red and Blue signals becomes the same level and amplitude by reference with Green signal.

Input Signal	_	Adjusting Method					
	1	Connect a Video card in RGB Assy through a jig cable, and set it in the state that RGB Assy can measure. (Refer to page 133 "Diagnosis of the Video Card (PDA-5002)".) Cannot measure the signal level that does not use a jig cable. Note: Be careful in the direction of connector of a jig cable.					
	2	Input a 525i signal to INPUT1 or INPUT2 with a component signal. A signal pattern is only luminance signal such as lamp signal and a STEP signal. And use the signal which black level (0IRE) and gradation can confirm. Note: May use a standard NTSC Video signal as Y (luminance) signal of component signal.					
	3	In the signal input function (INPUT1 or INPUT2), perform the display mode of VIDEO signal to component. MENU $\rightarrow$ SETUP $\rightarrow$ VIDEO SIGNAL : COMPONENT					
	4	Turn to standby once, and perform power supply ON with the factory mode once again. $MENU \rightarrow SET \rightarrow POWER \ ON$					
	5	Turn ACL SW setting to OFF. INITIALIZE mode ACL SW: 3 key Select OFF by right and left keys.					
	6	Decrease three steps of MAT CONT adjustment value of OFFSET-RGB1.  OFFSET mode: Select the RGB 1 mode by top and bottom keys  MAT CONT: 1 key  Decrease three steps of adjustment value by right and left keys.					
	7	Decrease two steps of MAT BRIGHT adjustment value of OFFSET-RGB1.  OFFSET mode: Select the RGB 1 mode by top and bottom keys  MAT BRIGHT: 2 key  Decrease two steps of adjustment value by right and left keys.					
Video signal	8	Take a trigger of oscilloscope with HD_PLL (3.3Vp-p) of K4805.					
, and the second	9	Measure a signal waveform of Green signal at K4603, and measure the black level (0IRE) of signal and signal amplitude.					
	10	AD R LOW adjustment Measure the black level (0IRE) of Red signal at K4602, and adjust so that the level of AD R LOW to match the black level (0IRE) of Green signal which measured with step 10. Adjustment error: ± 0.05V OFFSET mode: Select the RGB 1 mode by top and bottom keys AD R LOW: 9 key Adjust by right and left keys.					
	11	AD R HIGH adjustment Measure the signal amplitude of Red signal at K4602, and adjust so that the level of AD R HIGH to match the signal amplitude of Green signal which measured with step 10. Adjustment error: ± 0.05V OFFSET mode: Select the RGB 1 mode by top and bottom keys AD R HIGH: 6 key Adjust by right and left keys.					
	12	AD B LOW adjustment Measure the black level (0IRE) of Blue signal at K4604, and adjust so that the level of AD B LOW to match the black level (0IRE) of Green signal which measured with step 10. Adjustment error: ± 0.05V OFFSET mode: Select the RGB 1 mode by top and bottom keys AD B LOW :11 key Adjust by right and left keys.					
	13	AD B HIGH adjustment Measure the signal amplitude of Blue signal at K4604, and adjust so that the level of AD B HIGH to match the signal amplitude of Green signal which measured with step 10. Adjustment error: ± 0.05V OFFSET mode: Select the RGB 1 mode by top and bottom keys AD B HIGH: 8 key Adjust by right and left keys.					

Input Signal	Step	Adjusting Method							
Video signal		Adjust the black level of Red and Blue signals to reference with black level of Green signal      Green signal waveform  Signal amplitude of Red and Blue signal amplitude of Green signal waveform  Signal amplitude of Green signal waveform  Signal amplitude of Green signal waveform  Adjust the signal amplitude of Red and Blue signal amplitude of Green signal waveform  Green signal waveform  Adjust the signal amplitude of Red and Blue signal amplitude of Green signal waveform  Adjust the signal amplitude of Red and Blue signal amplitude of Green signal waveform  Green signal waveform  Adjust the signal amplitude of Red and Blue signal amplitude of Green signal waveform  Adjust the signal amplitude of Red and Blue signal amplitude of Green signal waveform							
	14	Increase three steps of MAT CONT adjustment value of OFFSET-RGB1.  OFFSET mode: Select the RGB 1 mode by top and bottom keys  MAT CONT: 1 key  Increase three steps of adjustment value by right and left keys.							
	15	Increase two steps of MAT BRIGHT adjustment value of OFFSET-RGB1.  OFFSET mode: Select the RGB 1 mode by top and bottom keys  MAT BRIGHT: 2 key  Increase two steps of adjustment value by right and left keys.							
	16	Turn ACL SW setting to ON. INITIALIZE mode ACL SW: 3 key Select ON by right and left keys.							
	1	Input a RGB (PC) signal to INPUT1 or INPUT2. A signal pattern is only luminance signal such as lamp signal and a STEP signal. And use the signal which black level (0IRE) and gradation can confirm. • Recommended signal: VESA VGA@60Hz							
	2	Turn to standby once, and perform power supply ON with the factory mode once again. MENU $\rightarrow$ SET $\rightarrow$ POWER ON							
	3	Take a trigger of oscilloscope with HD_PLL (3.3Vp-p) of K4805.							
	4	Measure the signal waveform of Green signal at K4603, and measure the black level (0IRE) of signal and signal amplitude.							
RGB (PC) signal	5	AD R LOW adjustment  Measure the black level (0IRE) of Red signal at K4602, and adjust so that the level of AD R LOW to match the black level (0IRE) of Green signal which measured with step 10 of video signal.  Adjustment error: ± 0.05V  OFFSET mode: Select the RGB 1 mode by top and bottom keys  AD R LOW: 9 key  Adjust by right and left keys.							
	6	AD R HIGH adjustment  Measure the signal amplitude of Red signal at K4602, and adjust so that the level of AD R HIGH to match the signal amplitude of Green signal which measured with step 10 of video signal.  Adjustment error: ± 0.05V  OFFSET mode: Select the RGB 1 mode by top and bottom keys  AD R HIGH: 6 key  Adjust by right and left keys.							



### **■** Color Balance Adjustment

Input Signal	Adjusting Point	Adjusting Method  Color Balance Adjustment After adjusting the white balance, check the flesh color of figures in LD still pictures. If the color is not natural, adjust it with the keys on the remote control unit.						
Fresh color	REFERENCE1 mode in Factory mode COLOR: key 3 TINT: key 4							
		Reference : Adjustment values using the Media color-difference meter (A-100)						
		NTSC HD PC						
			20% window-step signal (-3dB)	х	298	299	302	
				у	307	315	308	
		White		Υ	6.6	5.7	2.9	
		Balance	80% window-step signal (-3dB)	х	293	292	297	
				у	309	312	319	
				Υ	135	148	66.2	
		Flesh	Window chroma signal	х	430	427	-	
		Color		У	365	362	_	

## Timing Adjustment of X and Y DRIVE Assys Control Signal

#### Adjustment Method

CR delay circuit is each inserted on signal path of four control signals (SUS-U, SUS-B, SUS-D, SUS-G) driving the pulse module.

Quantity of delay can adjust pulse module of one side with VR.

Adjust VR while measuring the waveform of the pulse module, and match timing.

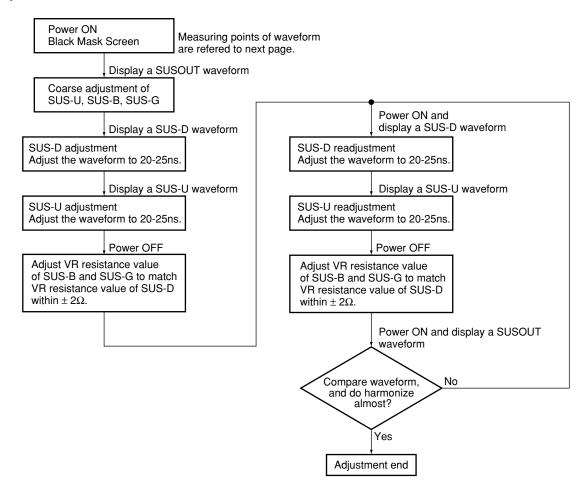
Adjustment VR

	X DRIVE	Y DRIVE
SUS-U	VR3203	VR2204
SUS-D	VR3202	VR2203
SUS-B	VR3201	VR2202
SUS-G	VR3200	VR2201

Test pin for adjustment and measurment

Pulse Module	X DRIVE		Y DRIVE		
	Upper	Lower	Upper	Lower	
SUSOUT	K3105	K3106	K2212	K2203	
SUS-U	K3200	K3204	K2220	K2224	
SUS-D	K3108	K3205	K2207	K2225	

#### • Adjustment Procedure

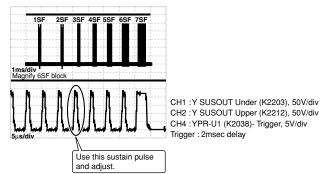


## Measuring Waveform of Pulse Module Timing Adjustment

Timing adjustment of the pulse module control signal adjusts with the sustain pulse of eighth pulse (X DRIVE) and the ninth pulse (Y DRIVE) from the back of 6SF.

#### Measuring point of waveform

#### Y DRIVE SUSOUT waveform

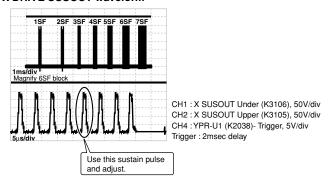


- Perform adjustment of waveform with a black mask screen.
- It is easy to adjust when turned field AB offset to OFF (RS-232C command: OCN) in adjustment.

#### Note:

- Sampling rate of oscilloscope sets it more than 500MS/s in order to perform ns order adjustment.
- Collecting calibration of probe before adjustment by all means.
- Connect GND of probe measuring waveform to SUSGND terminal by all means.
- Precise waveform is not displayed, and an adjustment gap may occur that does not collect GND properly.

#### X DRIVE SUSOUT waveform

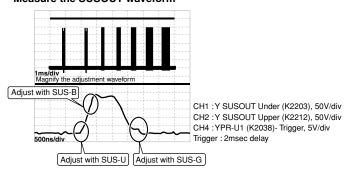


When took waveform be each drive Assy unit, measure it at the fourth sustain pulse from the back except for a large width sustain pulse.

Therefore, when measured both waveform of the X and Y drives together, it becomes the sustain pulse of 8 and 9 pulses from the back.

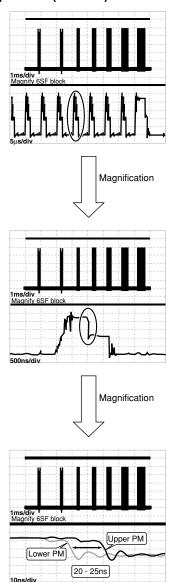
#### Waveform coarse adjustment

#### Measure the SUSOUT waveform



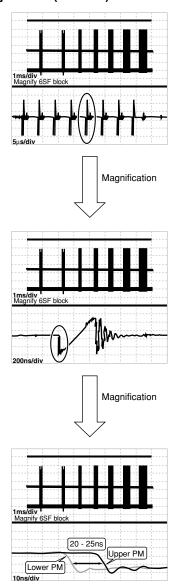
When there is a gap with waveform of CH1 / CH2 of the part which enclosed in the following circle, adjust required VR to overlap the waveform.

### SUS-D Adjustment (Y DRIVE)



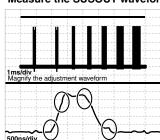
CH1:Y SUS-D Under (K2225), 50V/div CH2:Y SUS-D Upper (K2207), 50V/div CH4:YPR-U1 (K2038)-Trigger, 5V/div Trigger: 2msec delay

### ● SUS-U Adjustment (Y DRIVE)



CH1:Y SUS-U Under (K2224), 50V/div CH2:Y SUS-U Upper (K2220), 50V/div CH4:YPR-U1 (K2038)-Trigger, 5V/div Trigger:2msec delay

# Waveform Confirmation in Adjustment completion Measure the SUSOUT waveform



CH1:Y SUSOUT Under (K2203), 50V/div CH2:Y SUSOUT Upper (K2212), 50V/div CH4:YPR-U1 (K2038)-Trigger, 5V/div Trigger: 2msec delay Confirm it to waveform of CH1 / CH2 of the part which enclosed in the following circle whether there is not a large gap. (A gap of the quantity that shifts 20nS and adjusted remains.)

When adjust in the power supply ON state, change so that the quantity of gap that adjusted by temperature-rise of the pulse module becomes small.

Therefore, perform high power OFF (RS-232C command: DRF) except measurement time of waveform when adjusts, and adjustment error by temperature-rise does not occur.

### ■ SUS-B Ground Timing Adjustment

It is necessary to make this adjustment when replacing the X or Y DRIVE Assy and the pulse module.

#### Measurement point and method

Measurement point of waveform of X and Y DRIVE Assy in timing adjustment is test pin of SUSOUT of the pulse module of bottom of the main unit.

X DRIVE Assy: K3106 Y DRIVE Assy: K2203

Measurement screen: White mask

The measurement is easy to perform when turns field AB alternation to OFF. (RS-232C command: OCN)

Measure a sustain pulse of the fourth pulse (X DRIVE) and the fifth pulse (Y DRIVE) from the back of the fourth FS, and adjust. In the start section of this sustain pulse, waveform has inflection point with the timing when SUS-B becomes ON. Adjust so that the voltage of this inflection point is the nearest to 150V and do not become less than 150V.

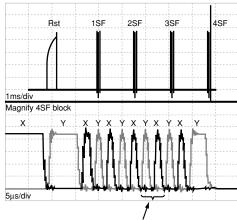
Adjustment parameter

X DRIVE: XSUSB (RS-232C command : XSB) Y DRIVE: YSUSB (RS-232C command : YSB)

#### Note:

- Connect GND of probe measuring waveform to SUSGND terminal by all means.
- · Precise waveform is not displayed, and an adjustment gap may occur that does not collect GND properly.

#### Waveform in the measurement

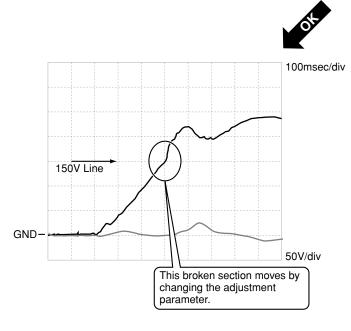


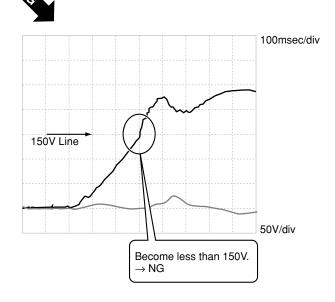
CH1:Y SUSOUT (K2203), 50V/div CH2: X SUSOUT (K3106), 50V/div CH4:YPR-U1 (K2038)- Trigger, 5V/div Trigger: 2msec delay

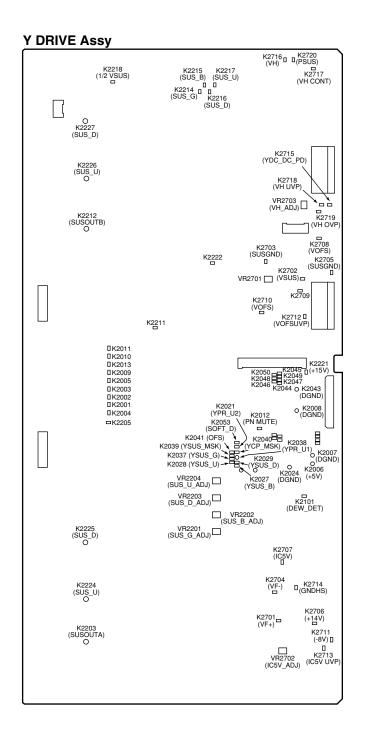
*†* 

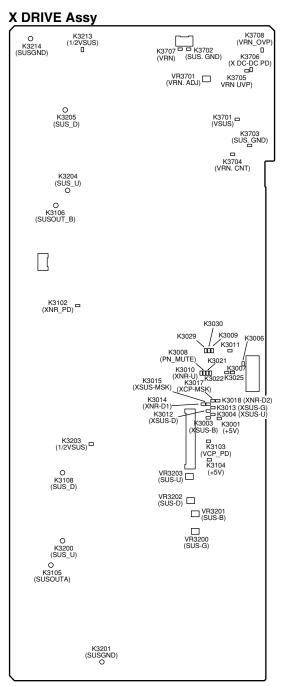
Measure a waveform of this section and adjust.

Magnify the fourth pulse sustain pulse (XSUSOUT waveform) from the back of the above waveform.



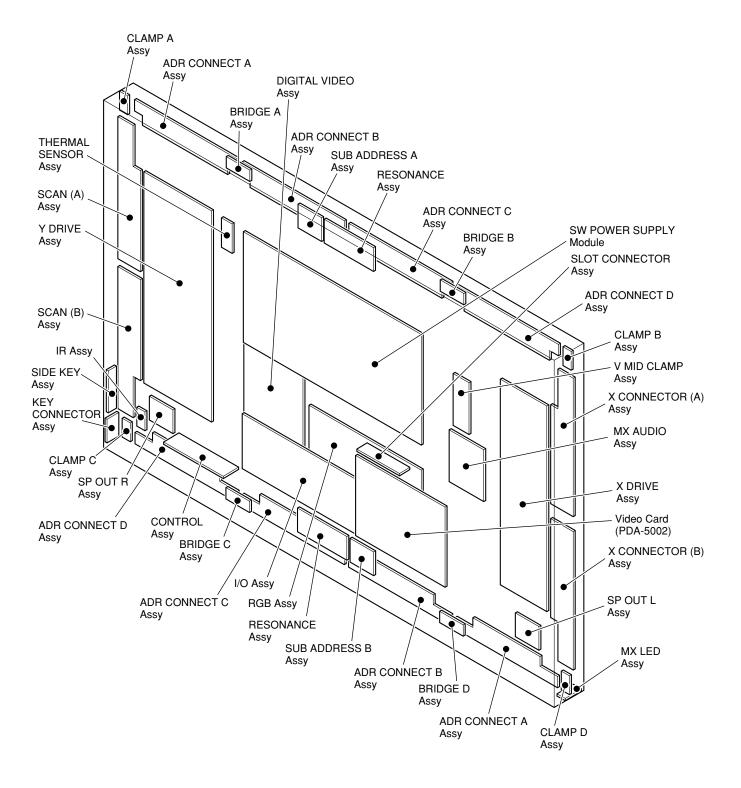






## **GENERAL INFORMATION**

### **PCB LOCATION**



### SHUT DOWN/POWER DOWN DIAGNOSIS BY LED DISPLAY

When internal circuit abnormality and other operation abnormality occurred from this unit, self-diagnose display function by STANDBY/ON (LED) indicator is loaded.

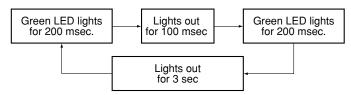
Each NG point by LED blinking and a PD (power down) point are as follows.

### Shut Down

• Operations : When a microcomputer detected abnormality, turn the power supply to OFF.

· LED display: Green blinks

Examples: LED blinks in the DIGITAL-IIC communication NG



Number of blinks	Name
1	Panel Microcomputer NG
2	DIGITAL-IIC communication NG
3	Dewdrop abnormality
4	Temperature abnormality
5	FAN abnormality
6	Module microcomputer NG
7	Wide microcomputerNG
8	RGB-IIC communication NG
9	Audio NG

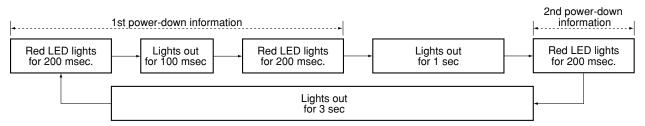
### How to release the shut down state

When turn the power supply ON by remote control units, release from the shut down state, and turn the power supply ON. (It is not necessary to turn the AC power OFF.)

### Power Down

- Operations: When this unit becomes the dangerous state, turn the power supply OFF with the protection circuit.
- · LED display: Red blinks
- \* When protection circuit more than two places almost worked simultaneously, display LED in order to 1st 2nd.

Examples: LED blinks in the 1st power down = Y-DC/DC CONVERTER, 2nd power down = Y-DRIVE



Number of blinks	Name
1	Y-DRIVE
2	Y-DC/DC CONVERTER
3	X-DC/DC CONVERTER
4	X-DRIVE
5	Power supply
6	Address junction
7	Address resonance
8	DIGITAL-DC/DC CONVERTER

### How to release the power down state

AC power OFF

AC power OFF

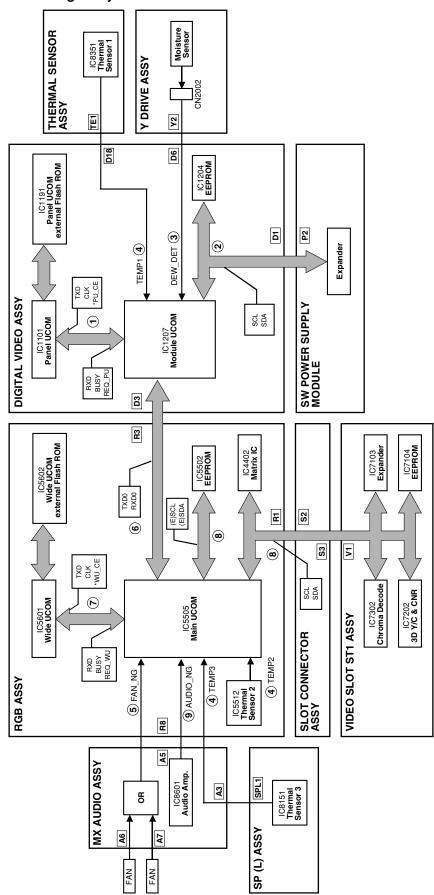
Wait for PD LED in the power supply module disappearing (for around 30 seconds).

Afterwards, wait moreover for five seconds.

Return by AC power ON.

\* After power down release, this unit rises up in the standby state.

### Block Diagram of Shut Down Signal System



Note: (1 - 8) show LED flashing number of times when shut down occurred in this route.

### • Shut down diagnosis

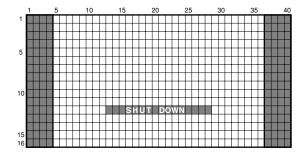
### 1) Panel microcomputer NG

When a module microcomputer failed in communication with a panel microcomputer, this NG occurs.

Shut down after OSD display for 30 seconds from the NG detection.

### Abnormality to expect

Open / Short of communication line in the Assy



### 2 DIGITAL-IIC communication NG

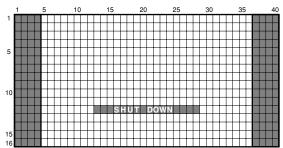
When a module microcomputer failed in communication with outside EEPROM or EXPANDER, this NG occurs.

Shut down after OSD display for 30 seconds from the NG detection.

\* However, this communication NG may occur in the standby state.

### Abnormality to expect

- · Open / Short of communication line in the Assy
- Breaking of wire between DIGITAL VIDEO Assy (D1) and SW POWER SUPPLY Module (P2).



### **3 Dew drop detection**

When it becomes the dew drop state in this unit, this NG occurs. After the dew drop detection, shut down immediately.

### Abnormality to expect for dew drop

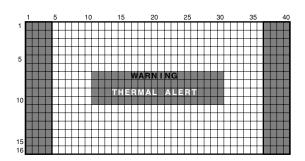
Disconnect a connector CN2002 between Dew drop sensor and Y DRIVE Assy.

### 4 Temperature abnormality

When temperature of this unit became abnormally high, this NG occurs. Shut down after OSD display from the NG detection for 30 seconds.

# Abnormality to expect when it occurs in the environment that is not high-temperature

- Disconnect a connector between SP TERMINA (L) Assy (SPL1) and MX AUDIO Assy (A3).
- Disconnect a connector between MX AUDIO Assy (A5) and RGB Assy (R8).
- Disconnect a connector between DIGITAL VIDEO Assy (D18) and temperature sensor 1 (TE1).



### Reference

Shut down temperature of each temperature sensor

TEMP2 data ≥ 150 (= 80°C)

TEMP3 data ≥ 101 (= 56°C)

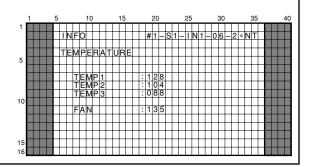
\* TEMP1 is not shut down by temperature, and it shuts down when connector was disconnected.

Temperature display by "INFORMATION" of the factory menu

TEMP1 (°C) = TEMP1 (data) -50

TEMP2 (°C) = TEMP2 (data) /2+5

TEMP3 (°C) = TEMP3 (data) /2+5



### PDP-503CMX, PDA-5002

### (5) FAN NG

When a fan does not function, this NG occurs. Shut down after OSD display for 30 seconds from the NG detection.

- \* FAN NG detection functions only in case of following.
- · When FAN CONTROL setting is maximum
- When sensor temperature of TEMP3 is more than 30°C with FAN CONTROL setting is AUTO.

(even if connector is left when does not turn the FAN, this unit does not work.)

### Abnormality to expect

- Disconnect a junction connector between FAN (A6) and MX AUDIO Assy (A7).
- Disconnect a connector between MX AUDIO Assy (A5) and RGB Assy (R8).
- FAN forced stop by an alien substance involving it.

### **6 Module microcomputer NG**

When a main microcomputer failed in communication with a module microcomputer, this NG occurs.

Shut down after OSD display for 30 seconds from the NG detection.

\* However, this communication NG may occur by the standby state.

### Abnormality to expect

- Open / Short of communication line in the Assy.
- Disconnect a connector between RGB Assy (R3) and DIGITAL VIDEO Assy (D3).
- Writing defectiveness of module microcomputer (IC1207) software.

### Wide microcomputer NG

When a main microcomputer failed in communication with a wide microcomputer, this NG occurs.

Shut down after OSD display for 30 seconds from the NG detection.

### **Abnormality to expect**

- · Open / Short of communication line in the Assy.
- Software writing defectiveness of wide microcomputer (IC5601).
- Writing defectiveness of outside Flash ROM (IC5602) on the wide microcomputer.

### **8 RGB-IIC communication NG**

When a main microcomputer failed in IIC communication, this NG occurs. Shut down after OSD display for 30 seconds from the NG detection.

\* However, this communication NG may occur by the standby state.

### Abnormality to expect

- Open / Short of communication line in the Assy.
- SLOT and the insertion of the SLOT junction PC Board are incomplete.

**Notes:** There is the case that it becomes the following symptom except NG when the SLOT insertion is incomplete.

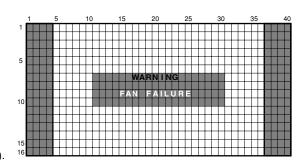
- · Audio of INPUT3 and 4 are not output.
- Do not switch from INPUT3 to 5 (SLOT function).
- · Video signal of INPUT1 and 2 are not appear.

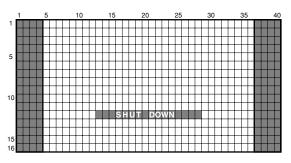
### 9 Audio NG

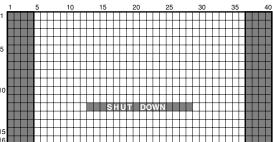
When DC component added on the speaker output line, this NG occurs. After the NG detection, shut down immediately.

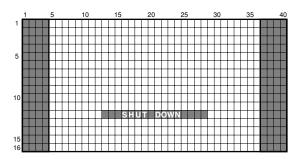
### **Abnormality to expect**

- Disconnect a connector between MX AUDIO Assy (A5) and RGB Assy (R8).
- Short-circuits between + and of C8615 and C8622.

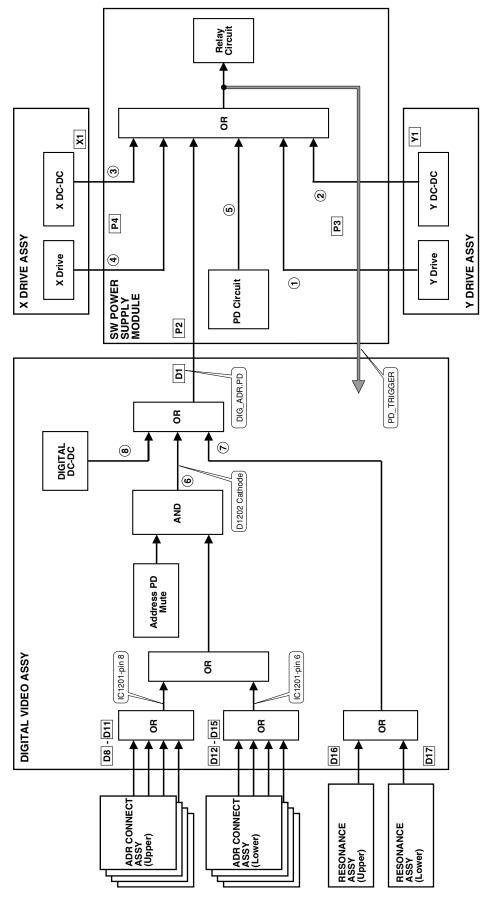








### Block Diagram of Power Down Signal System



Note:  $\ensuremath{\mathbb{T}}$  -  $\ensuremath{\mathbb{B}}$  show LED flashing number of times when power down occurred in this route.

# PDP-503CMX, PDA-5002

### • Kind and function of the various protection circuit (P.D. circuit)

Assy Name	OSD Display	Red LED Number of Blinks	Kind of P.D. Circuit	Function	Remarks
	Y-DRV	1	VCP OCP	P.D. by VCP overcurrent	
			VOFS OVP	P.D. by VOFS overvoltage	
V DDIVE Assu			VOFS UVP	P.D. by VOFS undervoltage (= overcurrent)	
Y DRIVE Assy	Y-DDC	2	VH OVP	P.D. by VH overvoltage	
			VH UVP	P.D. by VH undervoltage (= overcurrent)	
			IC5V UVP	P.D. by IC5V undervoltage (= overcurrent)	
	X-DDC	3	VRN OVP	P.D. by VRN overvoltage	
V DDIVE Assu	X-DDC	3	VRN UVP	P.D. by VRN undervoltage (= overcurrent)	
X DRIVE Assy	V DDV	4	VCP OCP	P.D. by VCP overcurrent	
	X-DRV	4	RESET OCP	P.D. by reset circuit overcurrent	
			VSUS OVP	P.D. by VSUS overvoltage	
			VSUS UVP	P.D. by VSUS undervoltage (= overcurrent)	
			VADR OVP	P.D. by VADR overvoltage	
			VADR UVP	P.D. by VADR undervoltage (= overcurrent)	
			15V OVP	P.D. by 15V overvoltage	
			15V UVP	P.D. by 15V undervoltage (= overcurrent)	
			12V UVP	P.D. by 12V undervoltage (= overcurrent)	
SW POWER SUPPLY	POWER	5	6.5V OVP	P.D. by 6.5V overvoltage	
Module	POWER	5	6.5V UVP	P.D. by 6.5V undervoltage (= overcurrent)	
			13.5V UVP	P.D. by 13.5V undervoltage (= overcurrent)	
			-9V UVP	P.D. by -9V undervoltage (= overcurrent)	
			+B OVP	P.D. by +B overvoltage	
			+B OCP	P.D. by +B overcurrent	
			AC200V P.D.	P.D. by AC200V apply	Note 1
				PFC module overheat protection	
				VSUS arc resistance overheat protection	
ADR CONNECT Assy	ADRES	6	ADR.PD	P.D. by disconnecting the connector	
RESONANCE Assy	ADR-K	7	ADR.K.PD	P.D. by ICP open and TCP defective	
			5.0V OVP	P.D. by 5V overvoltage	
			5.0V UVP	P.D. by 5V undervoltage (= overcurrent)	
DICITAL VIDEO Asset	DC-DC		3.3V OVP	P.D. by 3.3V overvoltage	
DIGITAL VIDEO Assy	טט-טט	8	3.3V UVP	P.D. by 3.3V undervoltage (= overcurrent)	
			2.5V OVP	P.D. by 2.5V overvoltage	
			2.5V UVP	P.D. by 2.5V undervoltage (= overcurrent)	

### Reference

OVP : Over Voltage Protect UVP : Under Voltage Protect OCP : Over Current Protect

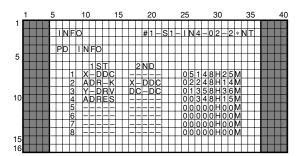
Note 1: AC200V P.D. is not applicable to the PDP-503MXE model.

### • Diagnosis Method in Power Down

1st/2nd/time stamp are stored eight times of power down in the past.

### 1 OSD display of PD history

Display with "INFORMATION" of the factory menu.



### **Display of PD point**

Power Down Point	OSD Display
Y-DRIVE	Y-DRV
Y-DC/DC COVERTER	Y-DDC
X-DC/DC CONVERTER	X-DDC
X-DRIVE	X-DRV
Power supply	POWER
ADDRESS junction	ADRES
ADDRESS resonance	ADR-K
DC/DC CONVERTER (DIGITAL)	DC-DC

Time stamp display

[OOOOOH]: HOUR, [OOM]: MINUTE

### Example)

Time stamp display is  $[65432H10M] \rightarrow 65432$  hours 10 minutes

### 2 PD history read in by RS-232C command "GPD"

Order	Data contents	Size
1	The latest 1st PD point	1 byte
2	The latest 2nd PD point	1 byte
3	The latest PD time stamp	7 byte
4	1st PD point before twice	1 byte
5	2nd PD point before twice	1 byte
6	PD time stamp before twice	7 byte
7	1st PD point before three times	1 byte
8	2nd PD point before three times	1 byte
9	PD time stamp before three times	7 byte
10	1st PD point before four times	1 byte
11	2nd PD point before four times	1 byte
12	PD time stamp before four times	7 byte
13	1st PD point before five times	1 byte
14	2nd PD point before five times	1 byte
15	PD time stamp before five times	7 byte
16	1st PD point before six times	1 byte
17	2nd PD point before six times	1 byte
18	PD time stamp before six times	7 byte
19	1st PD point before seven times	1 byte
20	2nd PD point before seven times	1 byte
21	PD time stamp before seven times	7 byte
22	1st PD point before eight times	1 byte
23	2nd PD point before eight times	1 byte
24	PD time stamp before eight times	7 byte

### Data of PD point

Power Down Point	"GPD" Data
Y-DRIVE	1
Y-DC/DC COVERTER	2
X-DC/DC CONVERTER	3
X-DRIVE	4
Power supply	5
ADDRESS junction	6
ADDRESS resonance	7
DC/DC CONVERTER (DIGITAL)	8

Time stamp data

before 5 byte: HOUR, after 2 byte: MINUTE

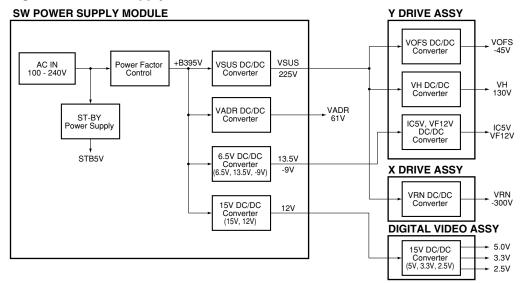
Example)

Time stamp is  $[6543210] \rightarrow 65432$  hours 10 minutes

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Number of Blinks	P.D. Point in Operation	Error Pont	Possible Part of Error	Circuit State	Operation P.D. Circuit	Diagnosis Condition
1	Y DRIVE	Y DRIVE Assy	IC2206, IC2214 (Pulse module), IC2203, IC2204, IC2212, IC2213, IC2213, IC2217, R2209	K2211 Lo	VCP OCP	
		VOFS D/D CONV. BLOCK (Y DRIVE Assy)	IC2702, IC2709, IC2715	K2712 Lo	VOFS OVP	
		VOES D/D CONV BLOCK /V DBIVE Assiv)	IC2701, IC2702, IC2709, IC2715	27001.0	avi secv	Drive section (control signal, output elements etc.) in normal operation
			Q2211, Q2212, R2277, IC2208, IC2210	NZ/ 09 L0	2000	VOFS D/D CONV. BLOCK in normal operation
		VH D/D CONV. BLOCK (Y DRIVE Assy)	IC2712, IC2716	K2719 Lo	VH OVP	
7	Y DC DC	VH D/D CONV. BLOCK (Y DRIVE Assy)	IC2711, IC2712, IC2716			Drive section (control signal, output elements etc.) in normal operation
		SCAN (A), (B) Assy	SCAN IC	K2718 Lo	VH UVP	VH D/D CONV. BLOCK in normal operation
		IC5V D/D CONV. BLOCK (Y DRIVE Assy)	IC2704, IC2706, IC2717			SCAN Assy in normal operation
		SCAN (A), (B) Assy	SCAN IC	0   01/07/	0/1 //3/1	IC5V D/D CONV. BLOCK in normal operation
		IC5V D/D CONV. BLOCK (Y DRIVE Assy)	IC2704, IC2706, IC2717	20 20 20	200	SCAN Assy in normal operation
		VRN D/D CONV. BLOCK (X DRIVE Assy)	IC3702, IC3712	K3708 Lo	VRN OVP	
ო	X DC DC	VRN D/D CONV. BLOCK (X DRIVE Assy)	IC3701, IC3702, IC3712	0 1 30207		Drive section (control signal, output elements etc.) in normal operation
		X DRIVE Assy	Q3122	V3/03 F0		VRN D/D CONV. BLOCK in normal operation
4	X DRIVE	X DRIVE Assv	IC3200, IC3201 (pulse module), IC3103, IC3104, IC3106, IC3107, IC3110, IC3113, R3109	K3103 Lo	VCP OCP	
		,	Q3122	K3102 Lo	VRN OCP	
		X DRIVE Assy	IC3200, IC3201 (Pulse module)			When P4 connector disconnected, P.D. does not occur
		Y DRIVE Assy	IC2206, IC2214 (Pulse module)			When P3 connector disconnected, P.D. does not occur
2		MX AUDIO Assy	IC8601 (Audio IC)			When P6 connector disconnected, P.D. does not occur
	PS	ADDRESS CONNECT A - D Assy, RESONANCE Assy, D/D CONV. BLOCK (DIGITAL VIDEO Assy)				When pin 5 of P2 connector disconnected, P.D. does not occur
		SW POWER SUPPLY Module	SW POWER SUPPLY Module			When the voltage is not output even if P4, P3 and P6 connectors disconnected
9	ADR	ADDRESS CONNECT A~D Assy	Disconnect D8 - D15 connectors		ADR. PD	
7	ADRK	RESONANCE Assy	TCP damage of IC6704 (ICP), disconnect D16 and D17 connectors, panel microcomputer is defective, outside Flash ROM of the panel microcomputer is defective.		ADR. K. PD	<b>a</b> = 0
		D/D CONV. BLOCK (DIGITAL VIDEO Assy)	IC1901	K1901 Lo	5.0V OVP	2 When a microcomputer was not able to identify the PD point
				K1902 Lo	5.0V UVP	→
α	DIGITAL	D/D CONV. BLOCK (DIGITAL VIDEO Assy)	IC1901	K1903 Lo	3.3V OVP	being careful because the protection circuit of SW POWER SUPPLY Module cannot
)	DC DC		700	K1904 Lo	3.3V UVP	conclude that worked.
		D/D CONV. BLOCK (DIGITAL VIDEO ASSY)	101901	K 1906 Lo	2.5V UVP	

### Block diagram for Power supply section



### Supplementary information

### 1. Power on/off switch for the large-signal system (SW102)

Function: Only the power for the small-signal system (15V, 12V, 6.5V, 13.5V, and -9V) is on, and the power for the large-signal system (VSUS, VADR) is

Usage: Use when only an operational check for the small-signal system is required.

Supplementary information:

When this switch is to be used, the wires of pin 5 (DIG, ADR, and PD) of the P2 connector of the power-supply module should be disconnected to prevent the PD circuit from operating. To turn the power of the large-signal system off without using this switch, operation from an external PC through RS-232C commands "DRF" is basically required. In this case, the above procedure is not required, as the PD circuit is muted by software.

# Method of power supply ON in the large signal system OFF state with RS-232C command

- ① Confirm that this unit is the standby state.
- 2 Transmit RS-232C command "DRF."
- ③ Turn the power supply ON by remote control unit, side key or command "PON."
- \* When turn the power supply OFF once, return to setting of large signal system ON.

When turn the power supply ON in the large signal system OFF, transmit "DRF" command each time.

### 2. 200V AC power-down switch (SW101)

Function: While 200V AC voltage is applied, operation of the PD circuit is turned on and off (ON when the switch is set to 100V AC, and OFF when the switch is set to 200V AC).

Setting: For the MXE model only, the switch is set to 200V, and for other models, it is set to 100V.

# 3. Temperature compensation of the VOFS voltage for the drive system

Function: Control the power supply voltage mentioned above according to temperature. (Temperature compensation works so that the voltage is lowered on the lower-temperature side, and is raised on the higher-temperature side.)

Purpose: To improve the yield by compensating the temperature characteristics of the panel.

Supplementary information:

For this model, temperature compensation is performed only for the VOFS voltage, and not for the VSUS voltage, and it is controlled by software.

### 4. When a fuse blows

- If a fuse blows, never turn the power on again only after replacing the fuse. (In most cases, the fuse itself did not have any problem. So as long as factors of overcurrent have not been removed, chances of destruction increase every time the power is turned on. In the worst case, about a dozen parts may be destroyed.)
- Principally, the whole power-supply module must be replaced.

### 5. Voltage adjustment of the panel drive

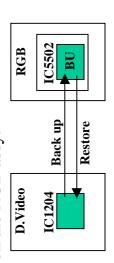
As this model employs the electronic VR system for the VSUS and VOFS voltages, and as the voltage-adjustment data are stored in the DIGITAL assembly, voltage adjustment of the panel drive is not necessary when the power-supply modules are changed. (For VADR, VH, and VRN, adjustments with semifixed VR controls are necessary.)

For this model, as the power-supply block has been developed and designed by an outside vendor, at the point you know which module is a cause of failure (through diagnosis described elsewhere in this manual), change the corresponding modules, and do not diagnose or repair the module.

Similarly, the switches and the semifixed VRs inside the powersupply module must not be adjusted without a special reason.

# Adjustment know-how

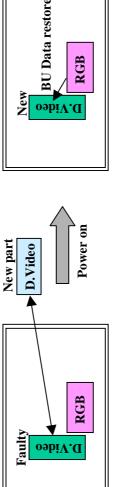
- Digital video adjustment data back up function SM page 136 to 137 PDP-503MXE has function to backup adjustment data of digital video assy into EEPROM located on the RGB assy.



Sustain timing adjustment value V-Sus/Vofs value Contents of IC1204(EEPROM) Panel White balance data

It is possible to restore backup data from RGB assy to digital video assy, when digital video assy is replaced.

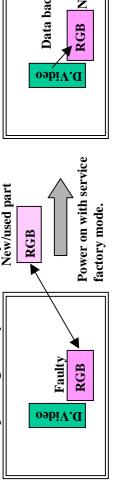
Case 1: When replacing faulty Digital video assy with new part.

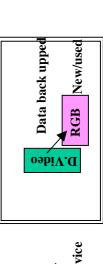


**BU Data restored** 

Back up data in the RGB assy will be restored to New digital video assy just by turning on the power.

Case 2: When replacing faulty RGB assy.



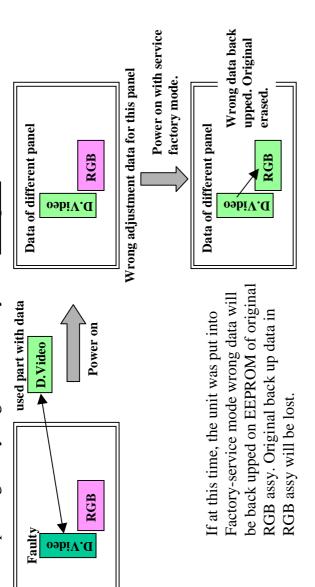


Data from D.Video assy is back upped to RGB assy by entering the service factory mode.

# Adjustment know-how

# - Digital video adjustment data back up function SM page 136 to 137 -

\* Case 3: When replacing faulty Digital video assy with used part.



To avoid this !! When you are using digital video assy from other PDP unit, it is necessary to initialize EEPROM of Digital video assy before removing it.

How to initialize the ROM.

Set the unit into service factory mode. Select menu [INIT] then [SERVICE PART]. Push [SET] and EEPROM in the Digital video assy will be initialized.

